



Super Intelligent

Robots

#3

DECEMBER 28

Year

2021



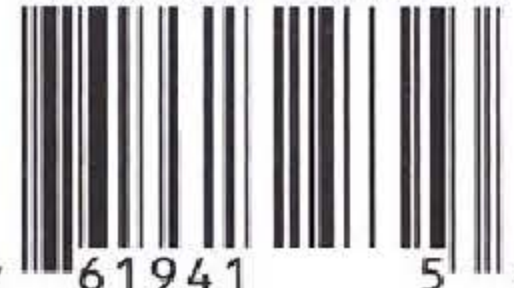
Targeted

Time Travel

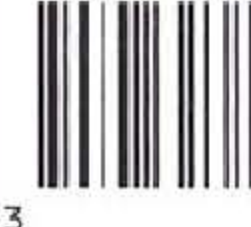
BY MITCHELL KWOK

\$2.99 US \$4.00 CAN

DIRECT SALES



00311



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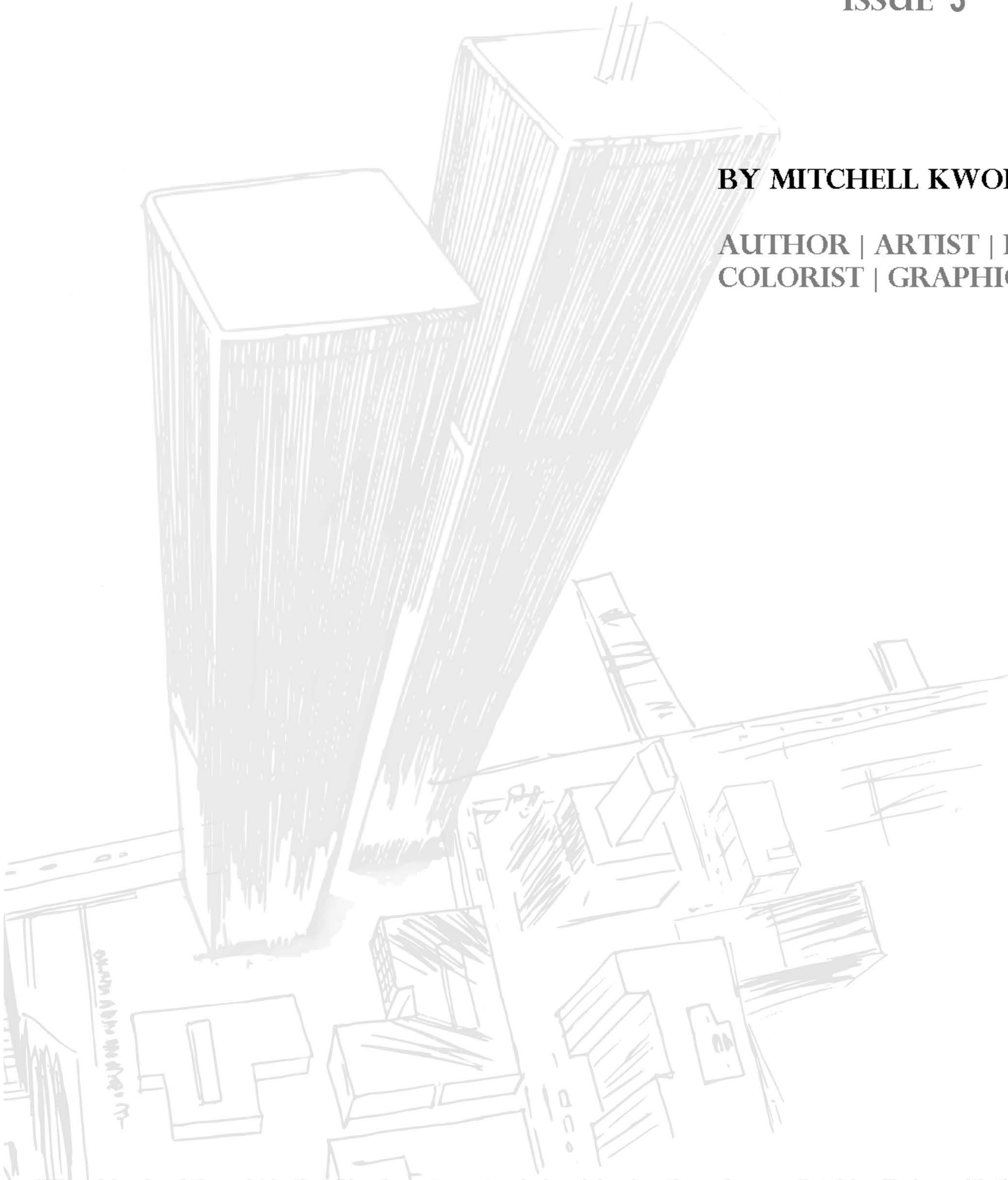


SUPER INTELLIGENT ROBOTS

ISSUE 3

BY MITCHELL KWOK

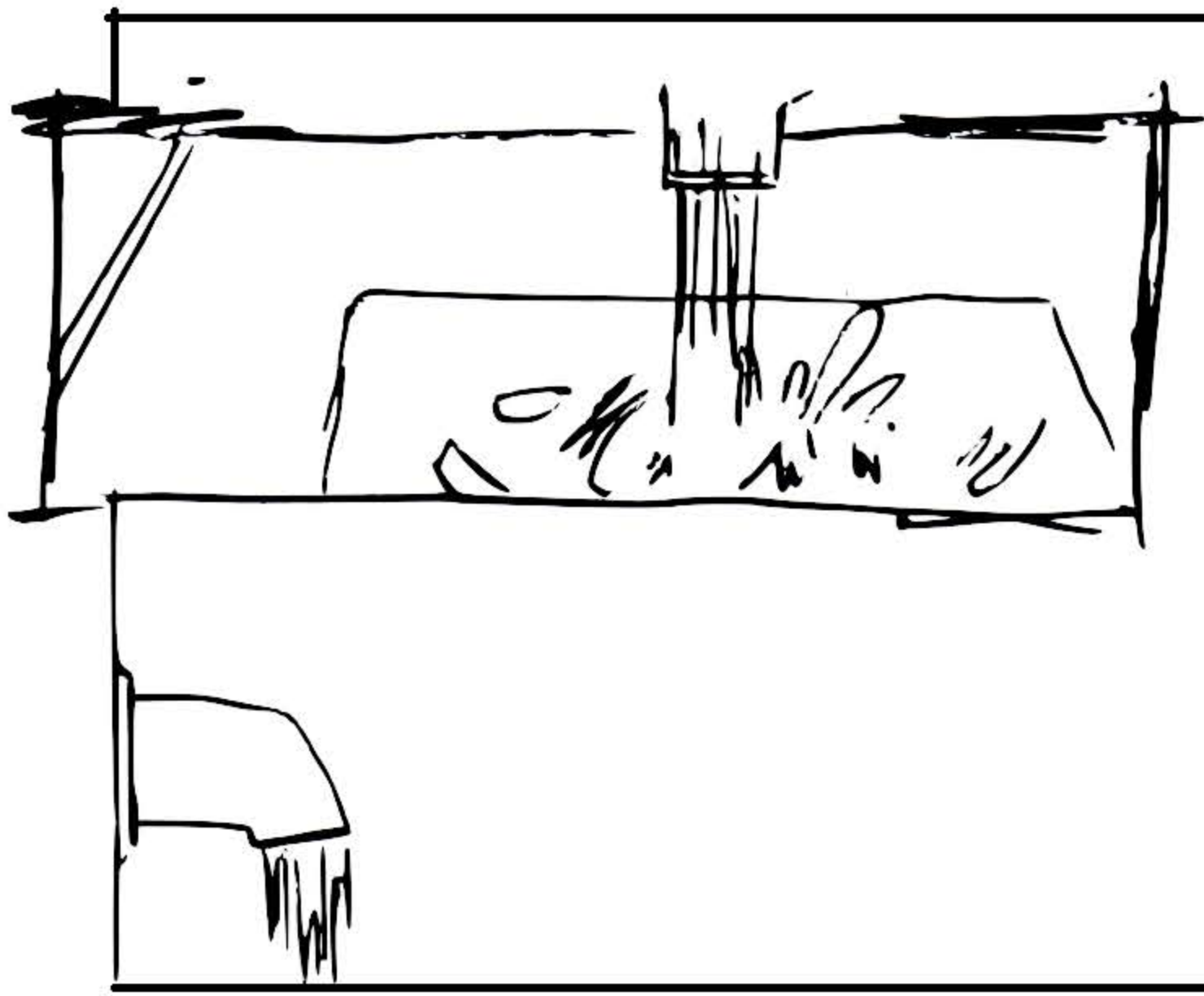
**AUTHOR | ARTIST | INKER
COLORIST | GRAPHIC DESIGNER**



"The old school thought is that Physics, at an atomic level, is chaotic and unpredictable. Today, with the help of Artificial Intelligence, scientists are beginning to believe that Physics, at an atomic level, is actually mathematical and precise; and with the aid of computers, individual atoms and their elemental parts can be tracked and manipulated." -- Mitchell 2008

"Super Intelligent robots are self-aware entities that is endowed with intelligence that far exceeds human intelligence. In addition to cognition, the host has special physical abilities like agility and super powers. The main function of a super intelligent robot is to always perform tasks optimally by maximizing work in the virtual world and minimizing work in the real world.. so that a given task, wither its cerebro or physical in nature, can be done in the fastest time possible"

The Super Intelligent Robots (a.k.a. Super Artificial Intelligence) is essential to building a real Time Machine.

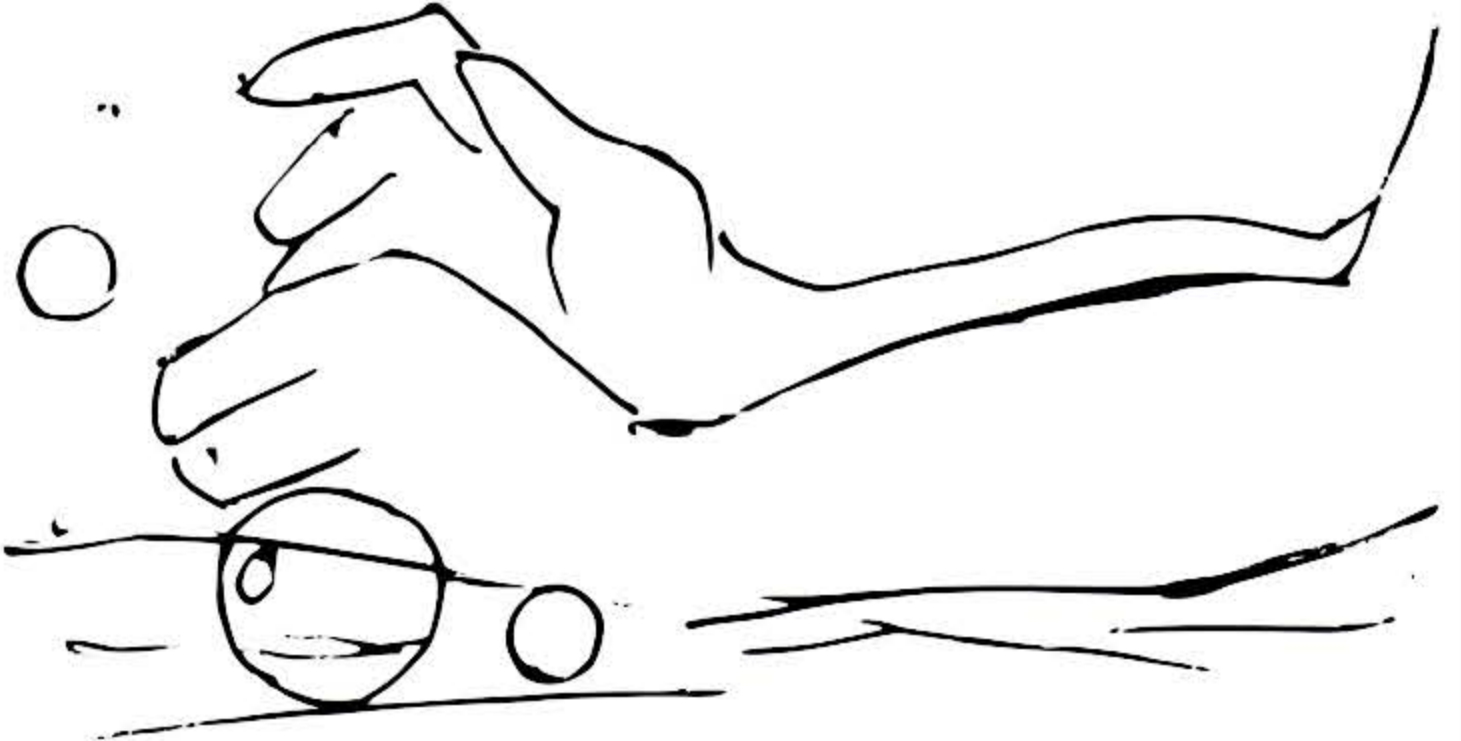


I USE TO LIVE IN A HAUNTED APARTMENT. I THINK I WAS 9 YEARS OLD WHEN MY FIRST ENCOUNTER HAPPENED.



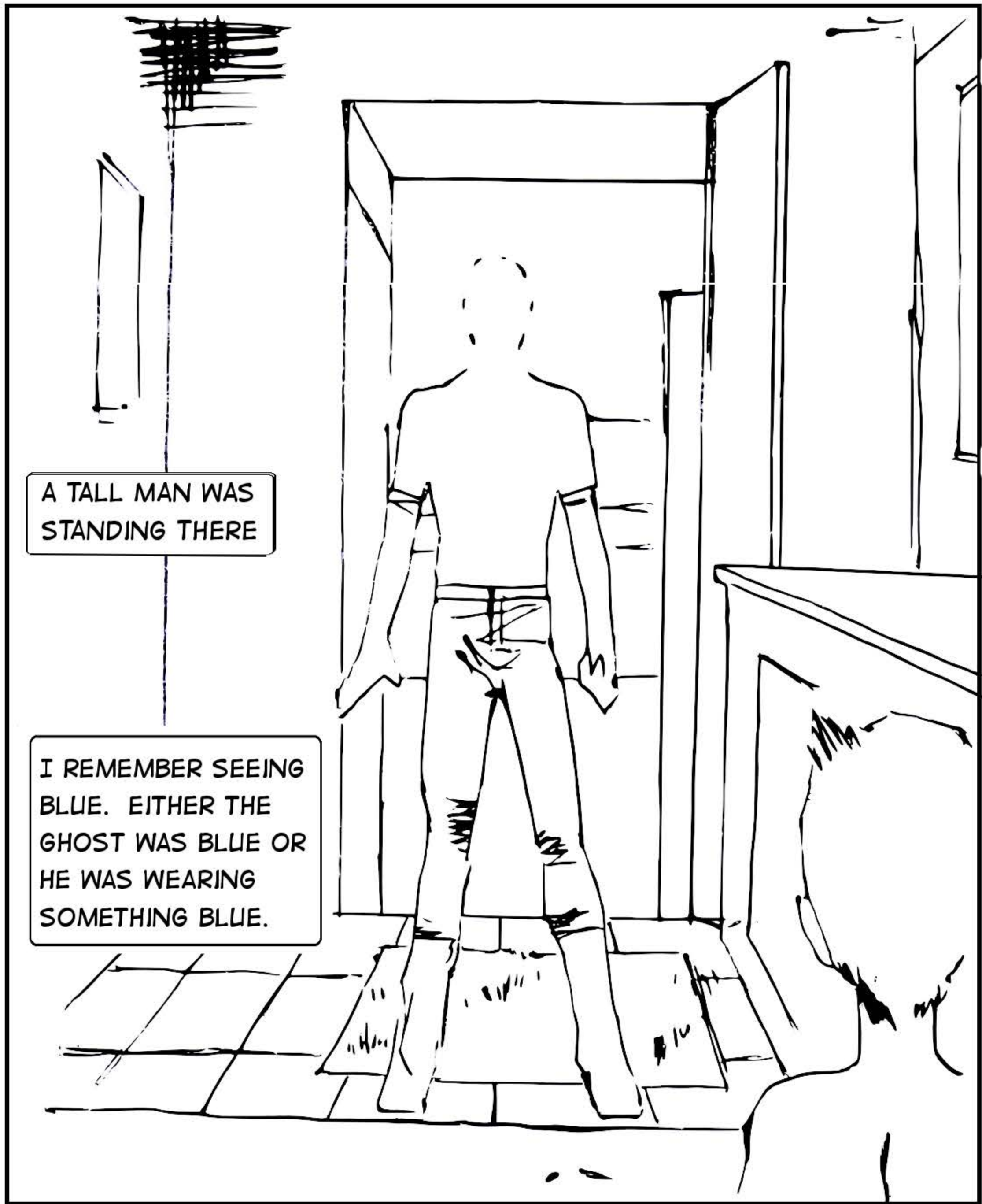
MITCHELL KWOK

HERE I WAS MINDING MY OWN BUSINESS, DOING WHAT MOST 9 YEAR OLDS DO, PLAYING WITH MY HE-MAN TOYS WHEN SUDDENLY...



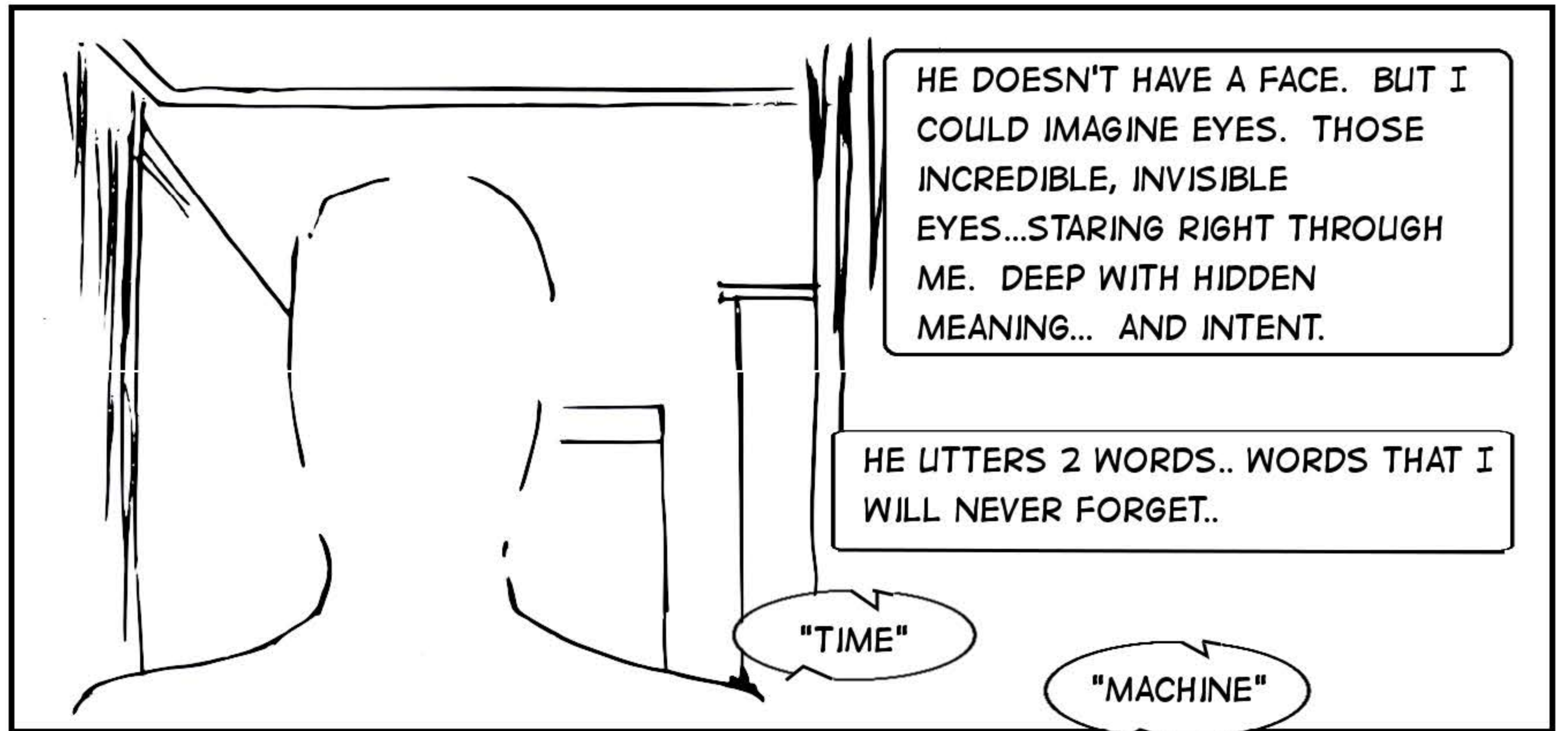
SOMETHING CAUGHT MY ATTENTION...

I LOOKED AT THE DOORWAY AND SAW AN ABERRATION... A GHOST.



A TALL MAN WAS STANDING THERE

I REMEMBER SEEING BLUE. EITHER THE GHOST WAS BLUE OR HE WAS WEARING SOMETHING BLUE.

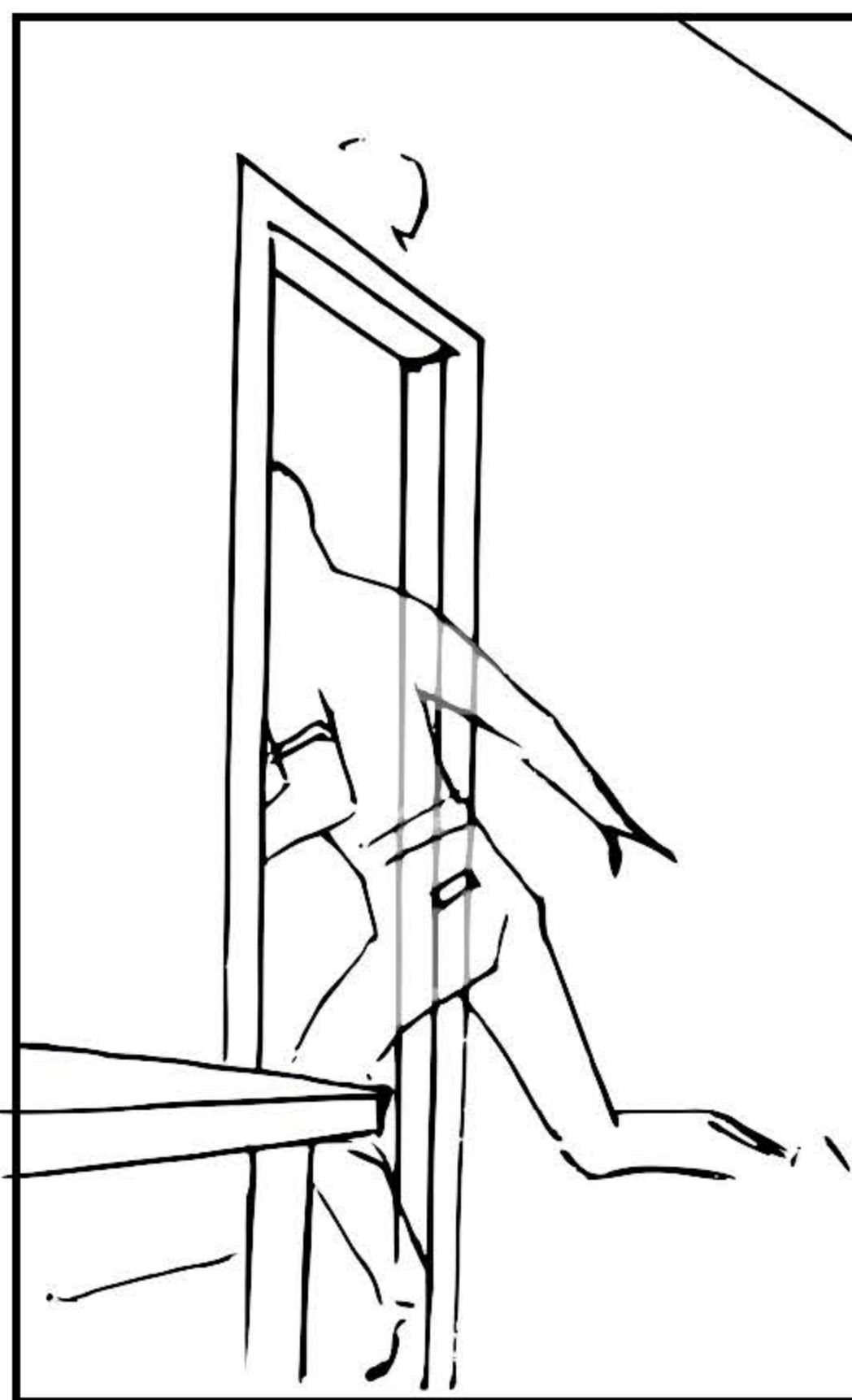


HE DOESN'T HAVE A FACE. BUT I COULD IMAGINE EYES. THOSE INCREDIBLE, INVISIBLE EYES...STARING RIGHT THROUGH ME. DEEP WITH HIDDEN MEANING... AND INTENT.

HE UTTERS 2 WORDS.. WORDS THAT I WILL NEVER FORGET..

"TIME"

"MACHINE"



BUT IN AN INSTANT THE MAN IS GONE, VANISHED FROM THIN AIR.

SUDDENLY, HE REAPPEARS AGAIN BEHIND THE DOORWAY AS A "RUNNER". ACTUALLY, AFTER FURTHER REVIEW, I COULD DISCERN A MOTIONLESS IMAGE OF A RUNNER ENTERING THE SINGLE BEDROOM.

I IMMEDIATELY JUMPED OUT OF THE TUB AND WRAPPED A CLOTH AROUND MY PRIVATES, STRIDING TO SAFETY...

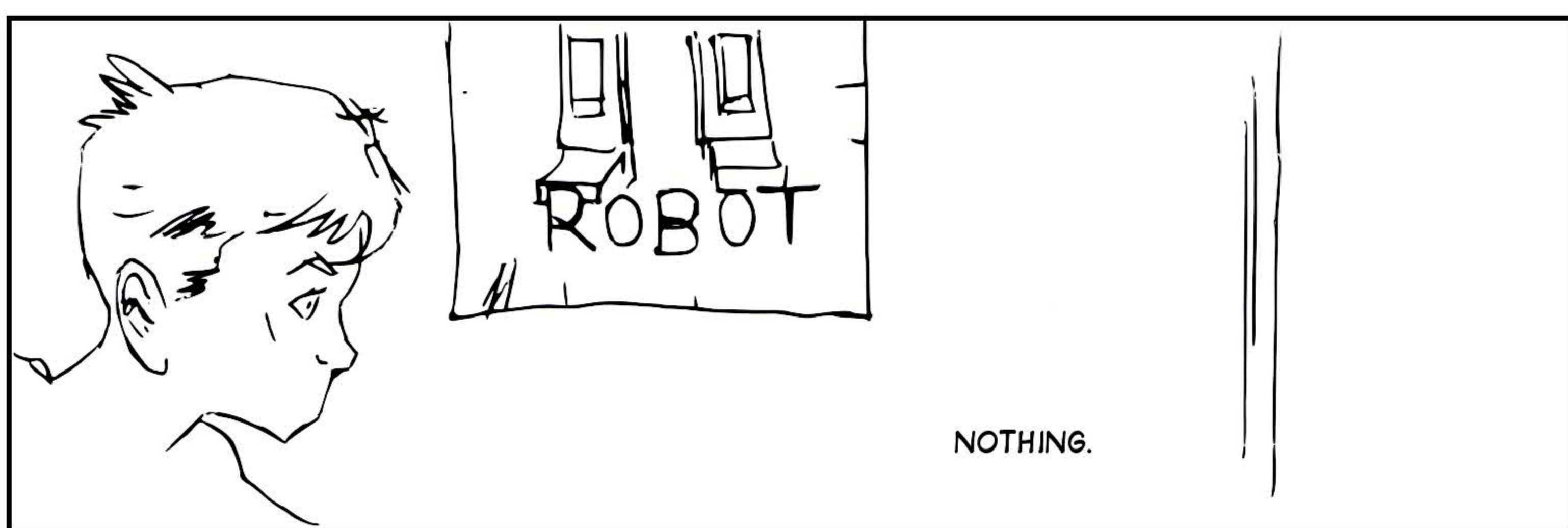


ON THE SOFA, I CAN STILL SEE MY SISTER LAUGHING AT ME AND DISCERN A PUZZLED LOOK ON MY BROTHER'S FACE.

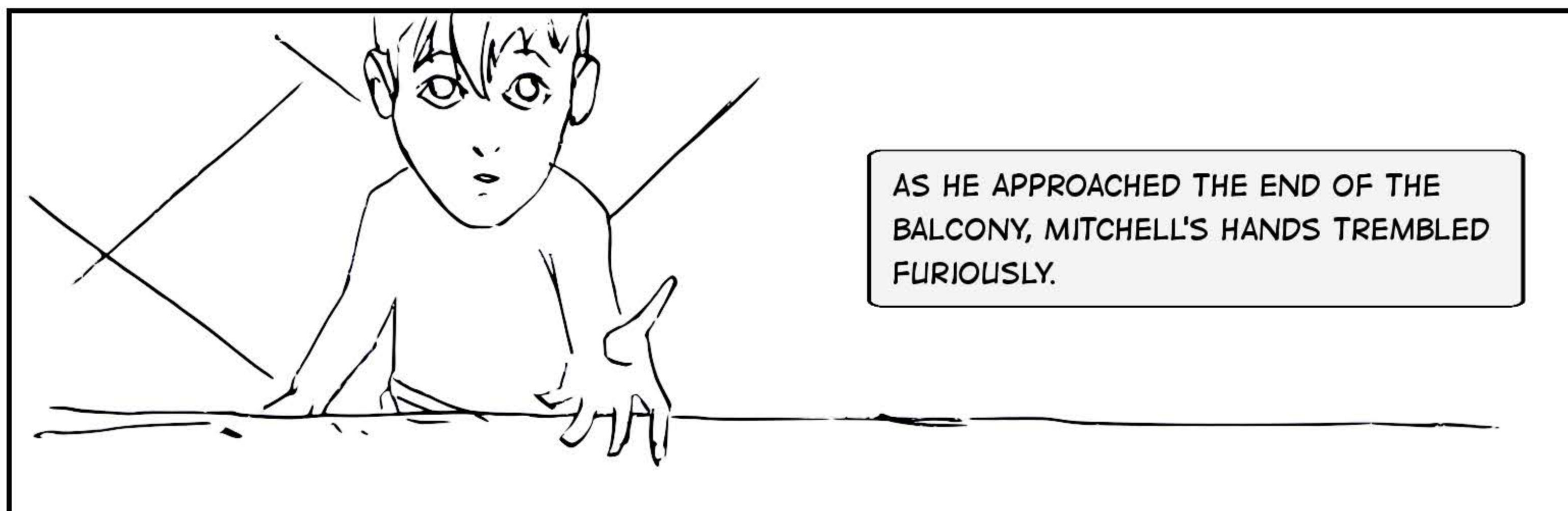
HERE I WAS, TERRIFIED BY WHAT I JUST SAW AND MY SIBLINGS ARE LAUGHING AT ME.



I PROCEEDED TO CHECK THE BEDROOM.



NOTHING.



AS HE APPROACHED THE END OF THE BALCONY, MITCHELL'S HANDS TREMBLED FURIOUSLY.



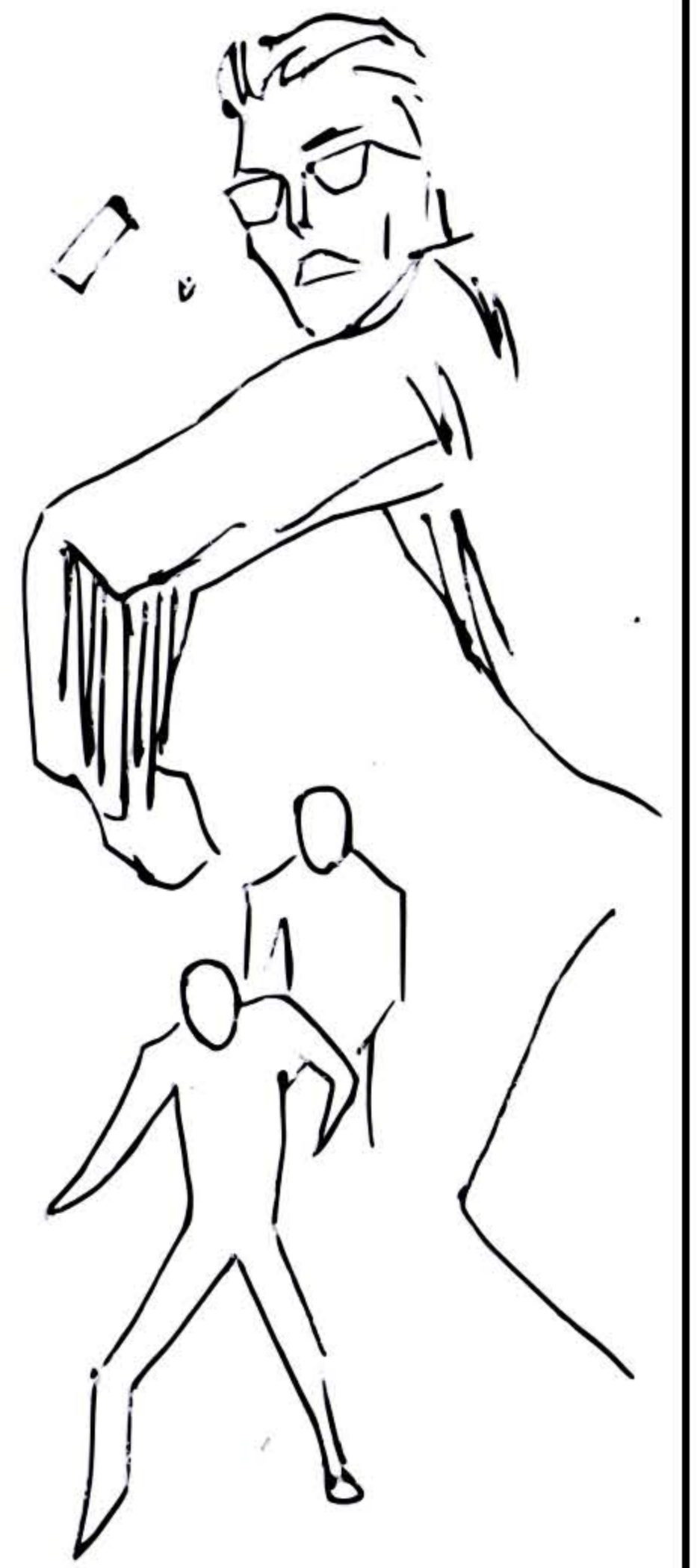
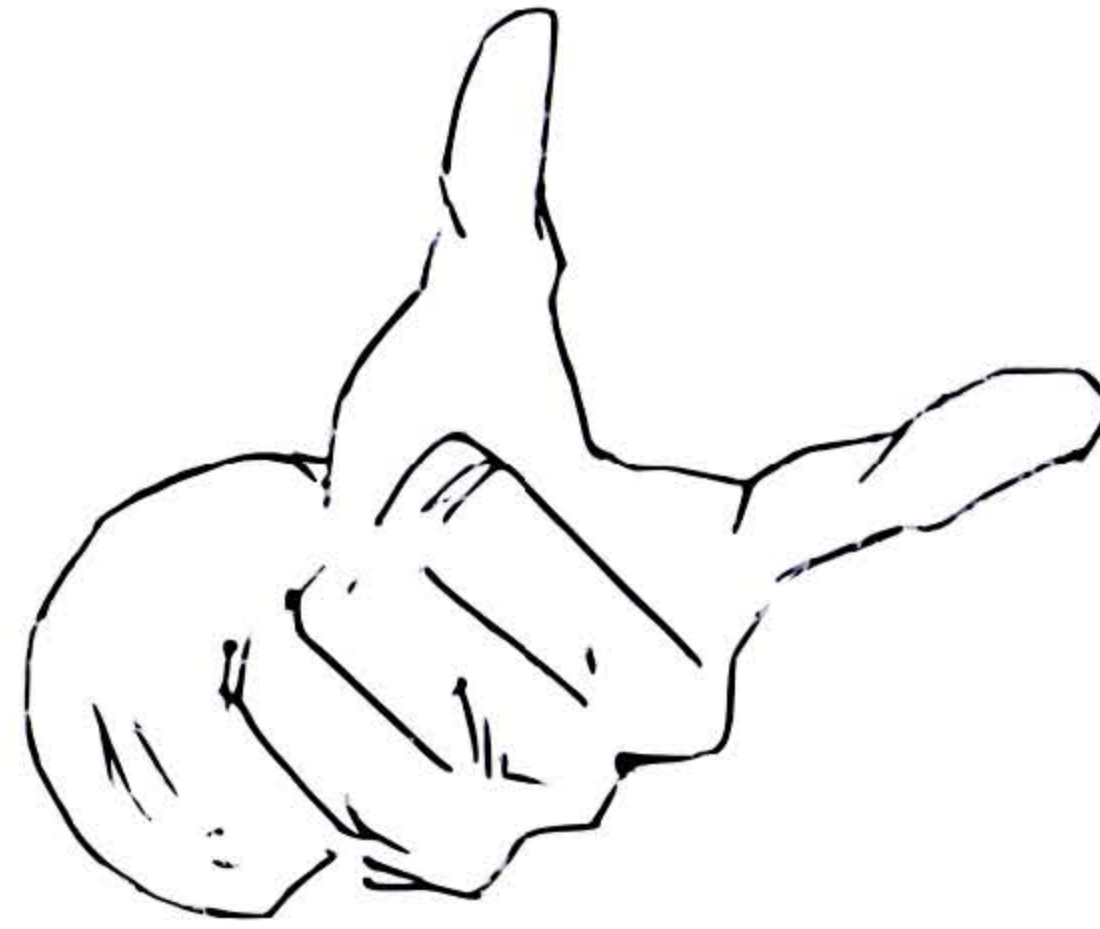
A BEAUTIFUL DAY WITH
CLEAR BLUE SKIES, 8:31 AM



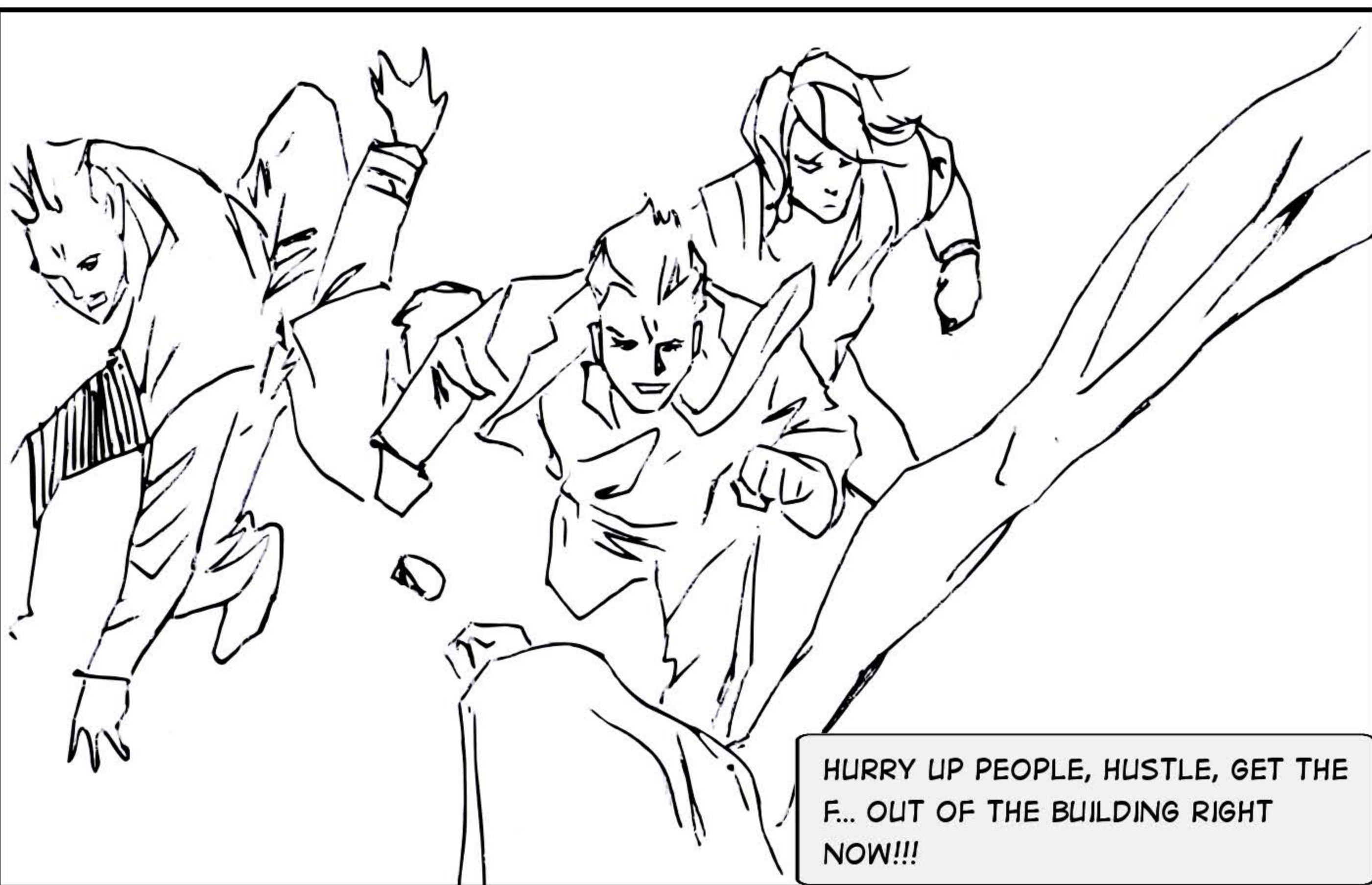
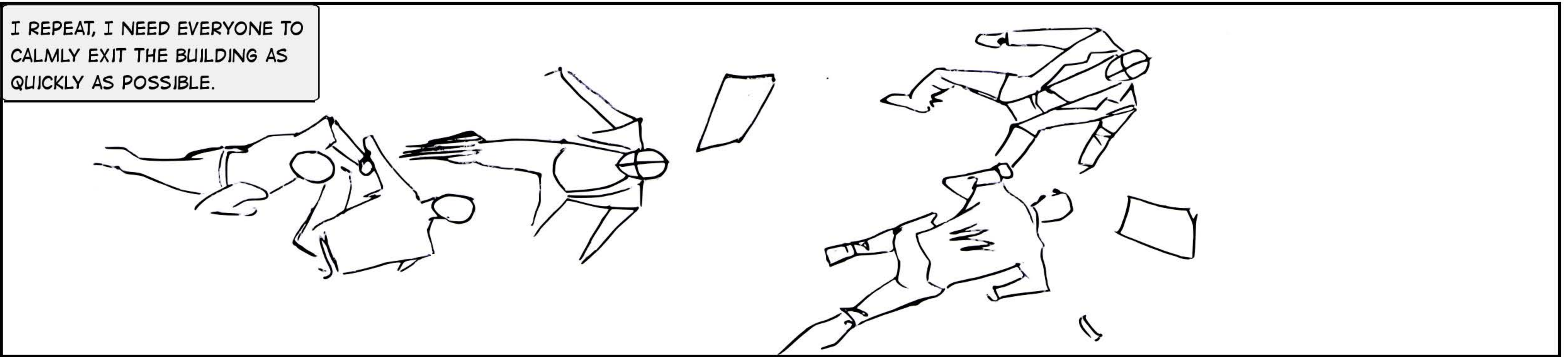
KLAXONS SOUND WITHIN THE WALLS OF THE NEWLY RENOVATED
BUILDING, THE ONE WORLD TRADE CENTER.

A MECHANICAL VOICE ECHOES THROUGH THE SILENCE.

ATTENTION, THE COUNTDOWN HAS COMMENCED AND THE
BUILDING WILL BE SUBJECT TO DEMOLITION IN EXACTLY
15 MINUTES. I NEED EVERYONE TO CALMLY EXIT THE
BUILDING AS QUICKLY AS POSSIBLE...



I REPEAT, I NEED EVERYONE TO
CALMLY EXIT THE BUILDING AS
QUICKLY AS POSSIBLE.

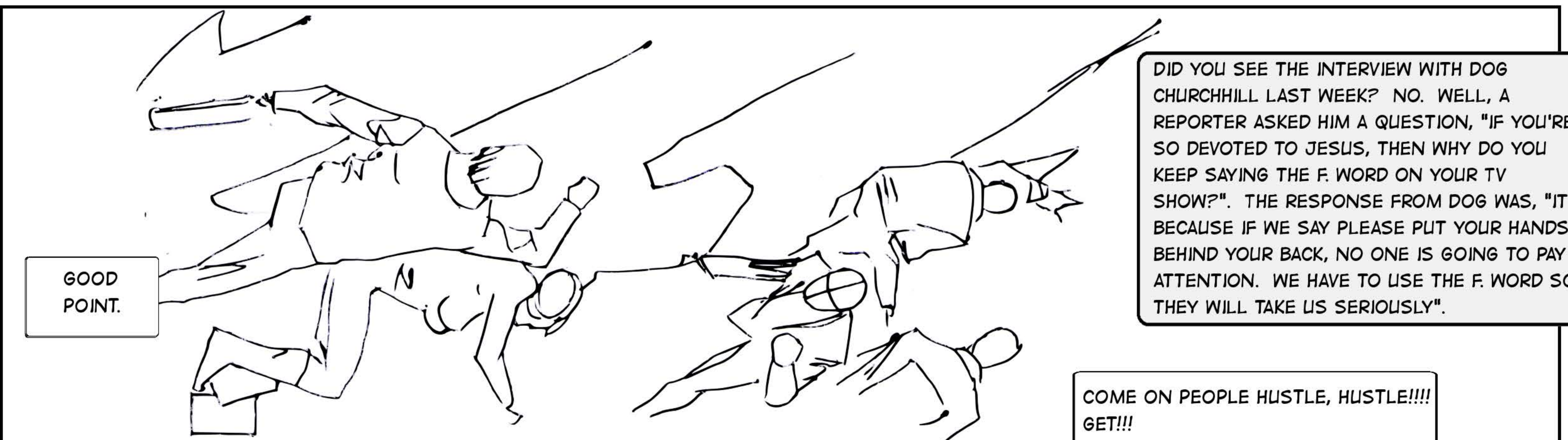


HURRY UP PEOPLE, HUSTLE, GET THE
F.. OUT OF THE BUILDING RIGHT
NOW!!!

YOU!! I THOUGHT I TOLD YOU TO GET THE
F.. OUT OF THE BUILDING!!!!



WHAT'S WITH THE F.
WORDS. WE'RE
SUPPOSED TO BE THE
GOOD GUYS, HERE?



DID YOU SEE THE INTERVIEW WITH DOG
CHURCHILL LAST WEEK? NO. WELL, A
REPORTER ASKED HIM A QUESTION, "IF YOU'RE
SO DEVOTED TO JESUS, THEN WHY DO YOU
KEEP SAYING THE F. WORD ON YOUR TV
SHOW?". THE RESPONSE FROM DOG WAS, "IT'S
BECAUSE IF WE SAY PLEASE PUT YOUR HANDS
BEHIND YOUR BACK, NO ONE IS GOING TO PAY
ATTENTION. WE HAVE TO USE THE F. WORD SO
THEY WILL TAKE US SERIOUSLY".

GOOD
POINT.

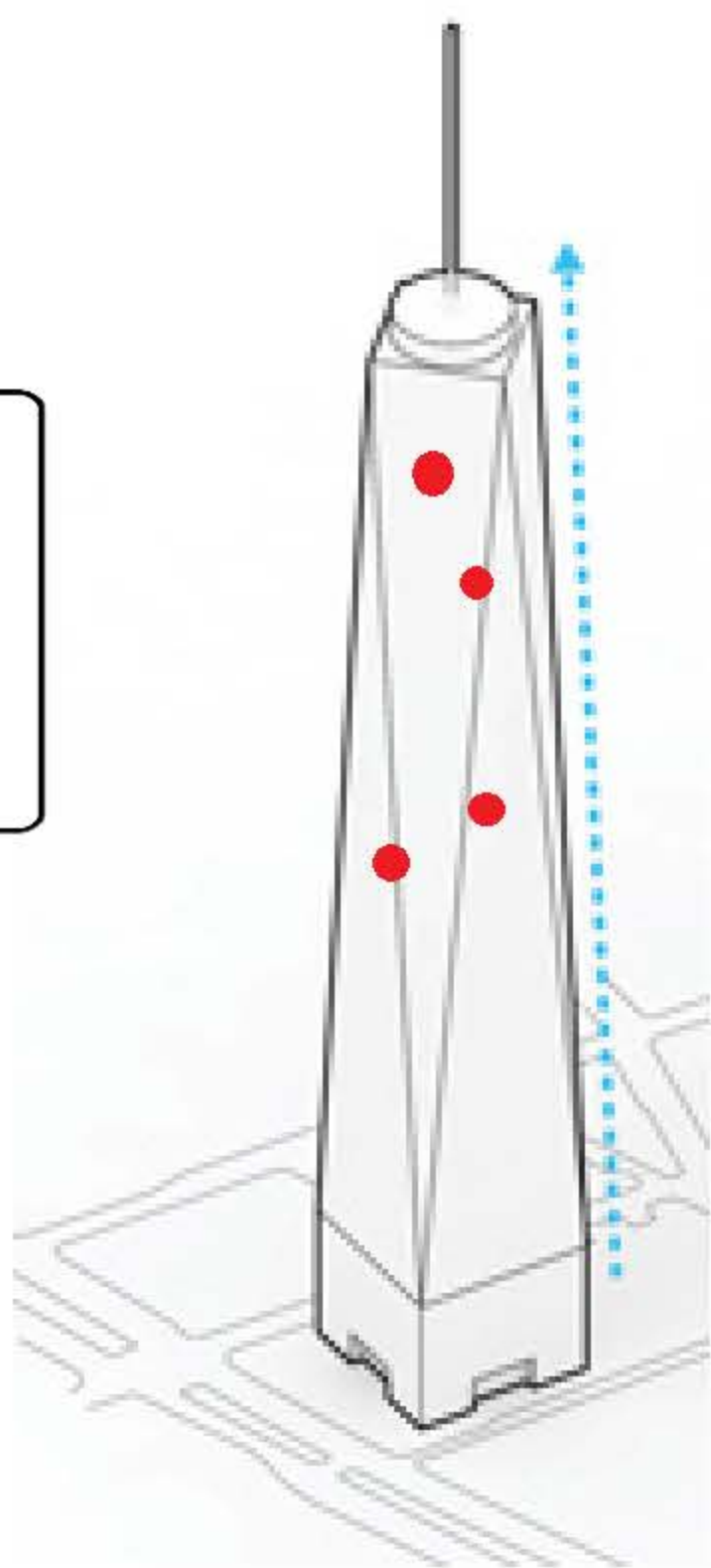
COME ON PEOPLE HUSTLE, HUSTLE!!!!
GET!!!

TIME: 8:44 A.M.

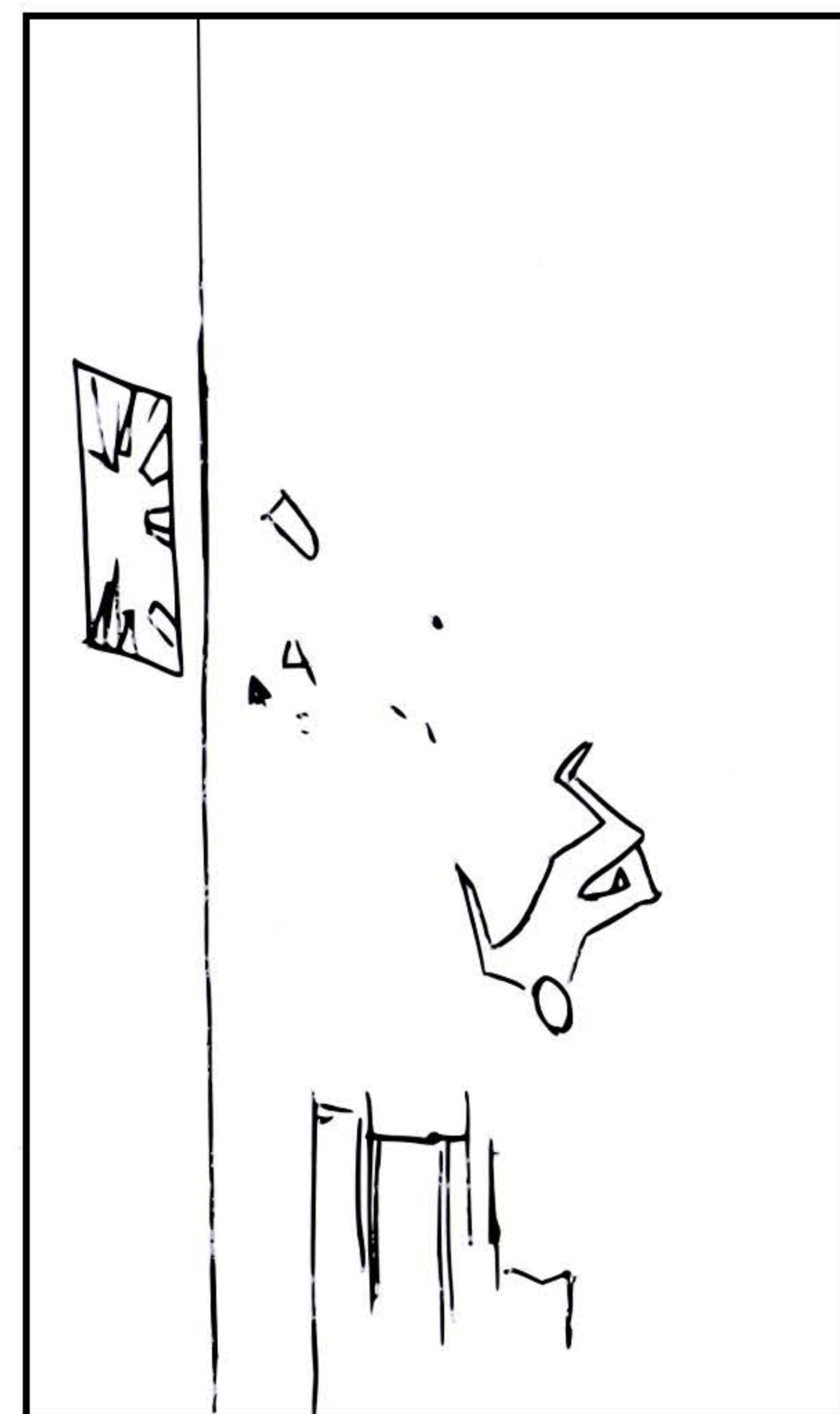
SCAN THE AREA. ARE THERE ANY LIFE SIGNS IN THE BUILDING?

THERE ARE 2 ANIMALS AND SEVERAL HUMAN LIFE-FORMS STILL IN THE BUILDING. I THINK THEY ARE SCARED AND HIDING IN ROOMS AND ISOLATED AREAS.

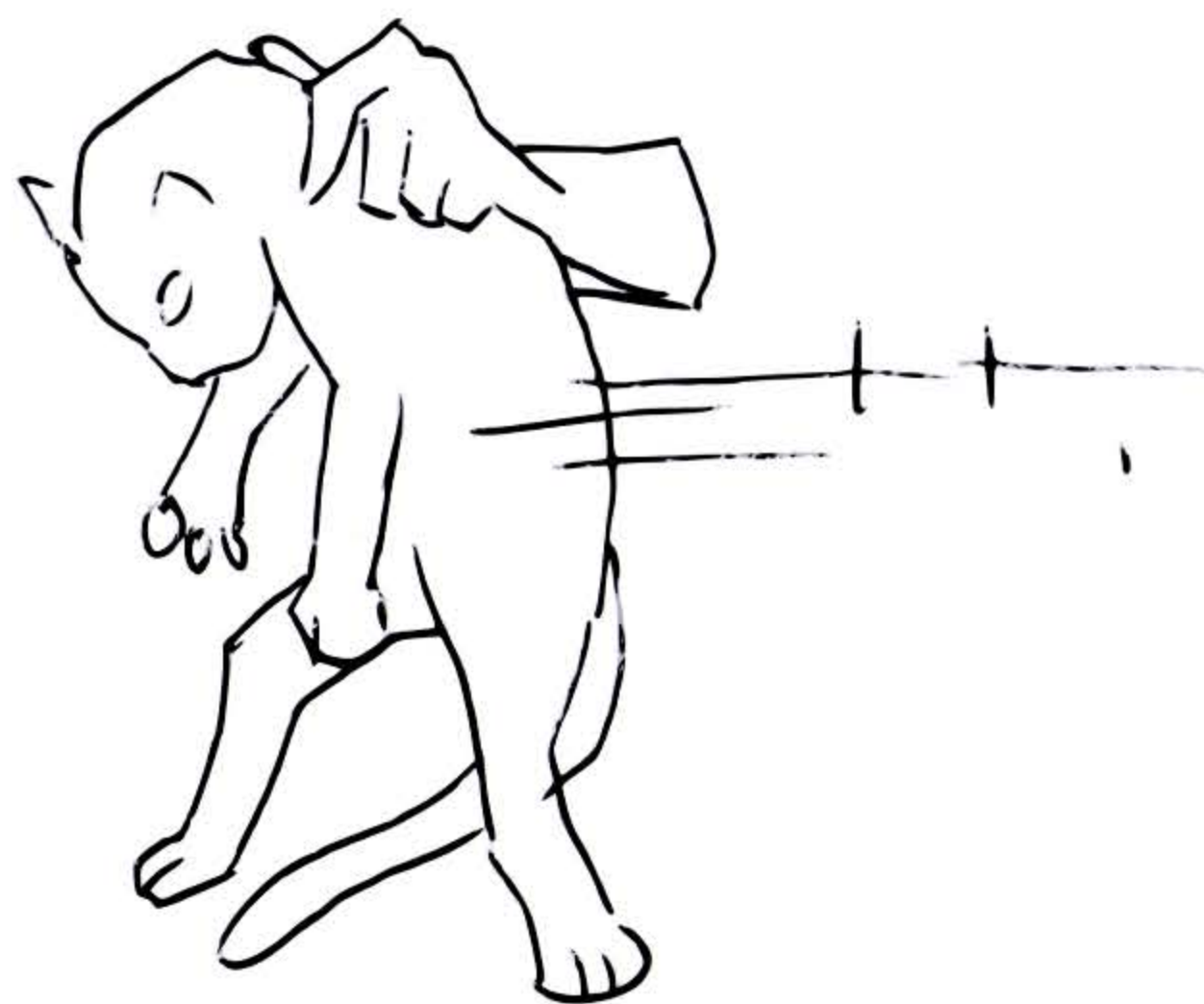
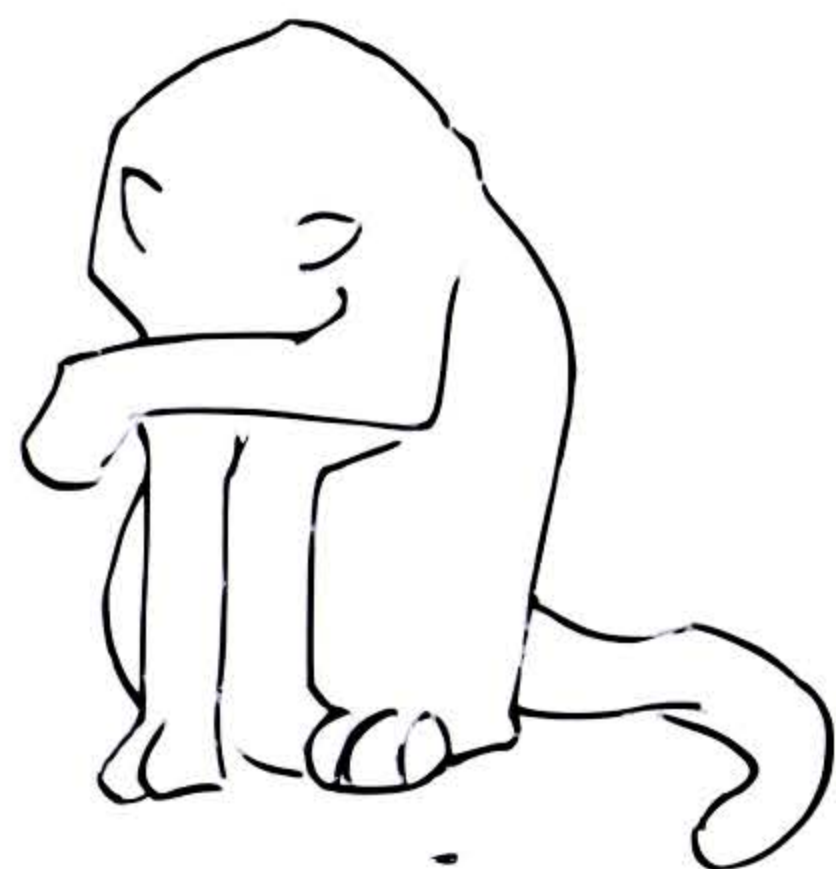
SEND IN THE GHOST MACHINES...



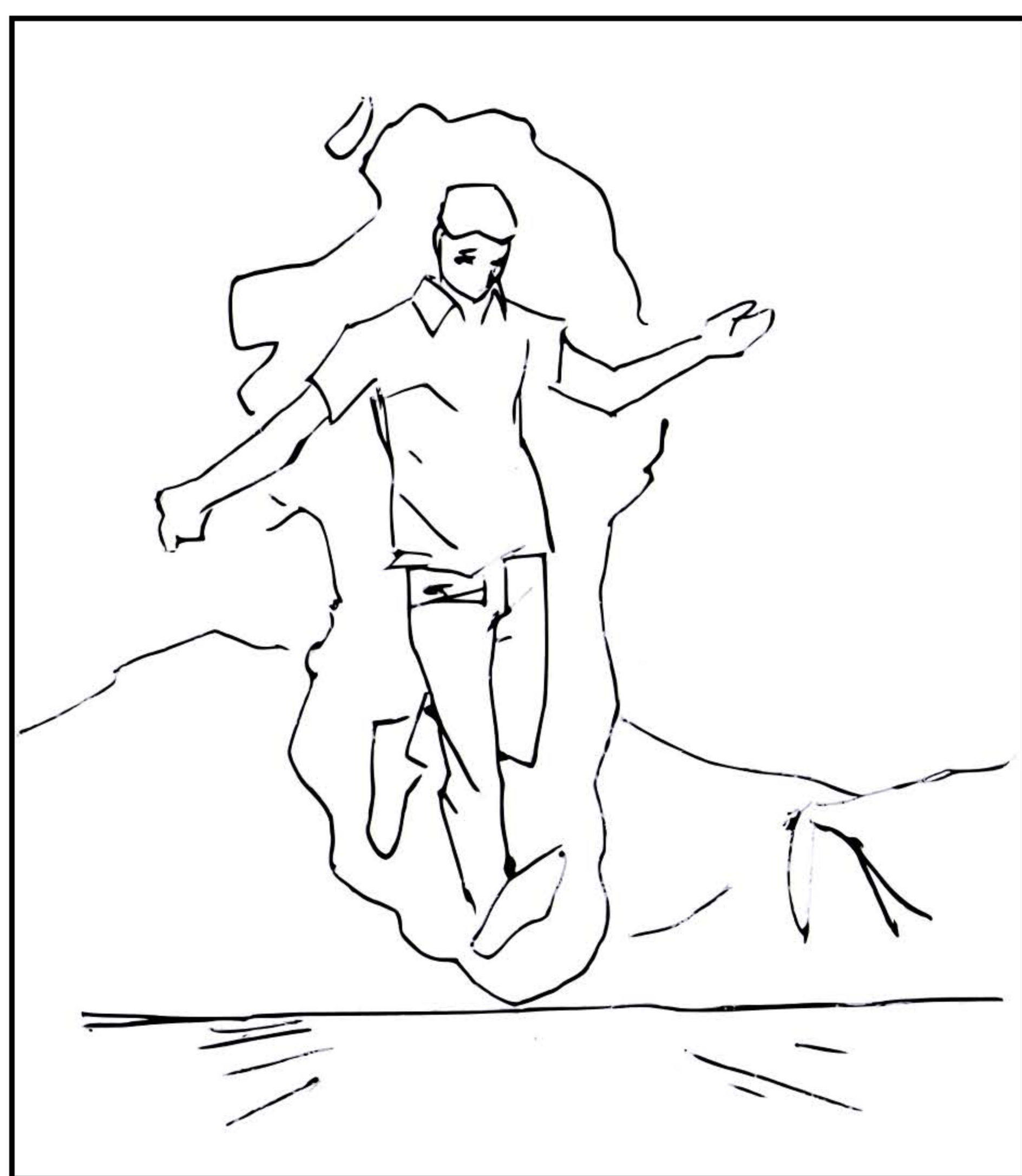
GHOST MACHINES ARE NON-PHYSICAL MACHINES THAT DO WORK. THESE GHOST MACHINES RANGE FROM SMALL NANO-SCALE ROBOTS THAT CAN BREAK MOLECULES APART TO LARGE GHOST FORKLIFTS THAT CAN DEMOLISH A THICK CONCRETE WALL.



GHOST HANDS ARE CREATED FROM THIN AIR TO GRAB THE REMAINING HUMANS (AND ANIMALS)

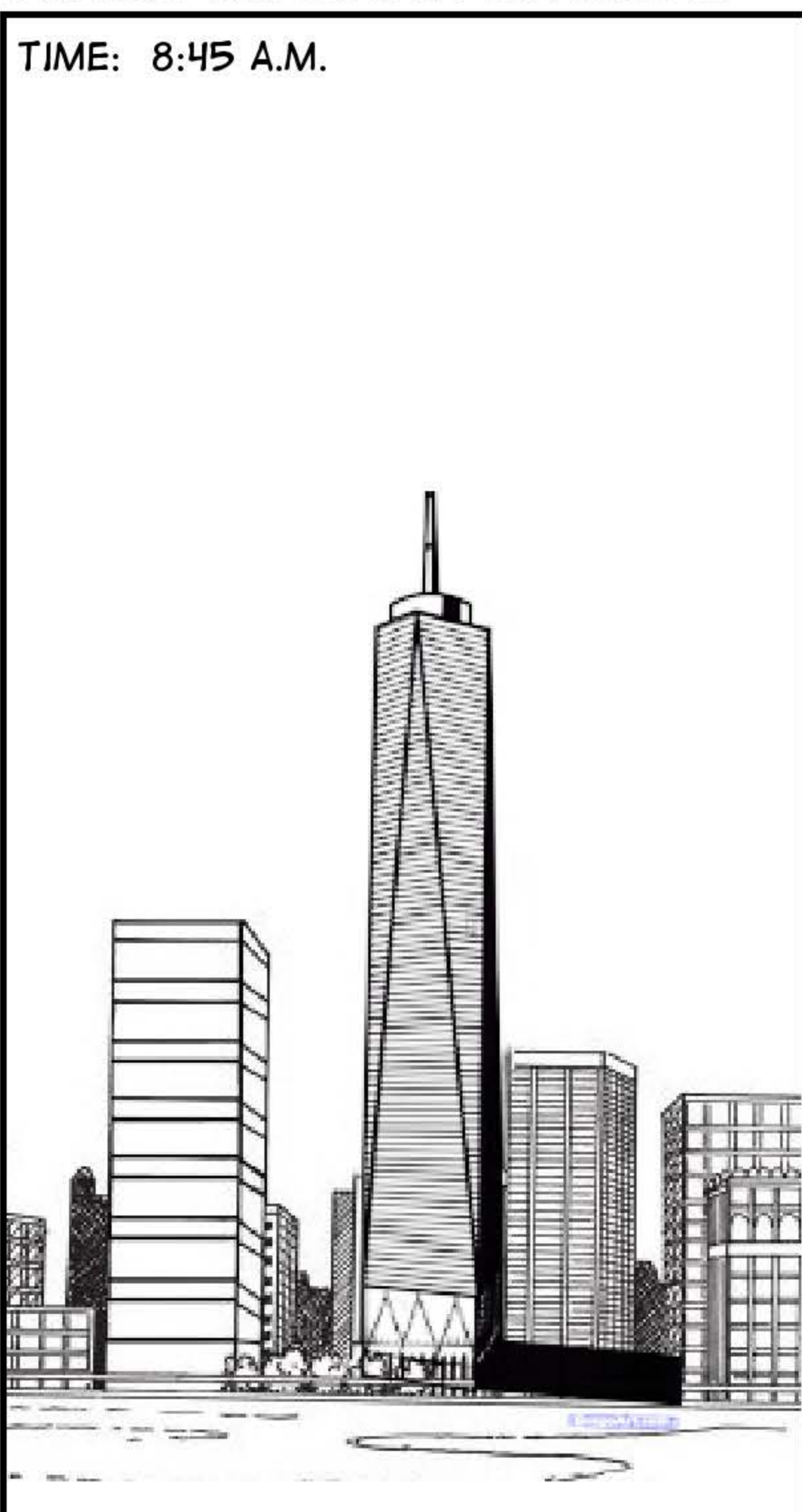


..AND THEY ARE LITERALLY THROWN OUT OF THE NEAREST WINDOW. THESE HUMANS FLOAT ON AIR AND LAND SAFELY ON THE GROUND FAR BELOW, UNSCATHED.

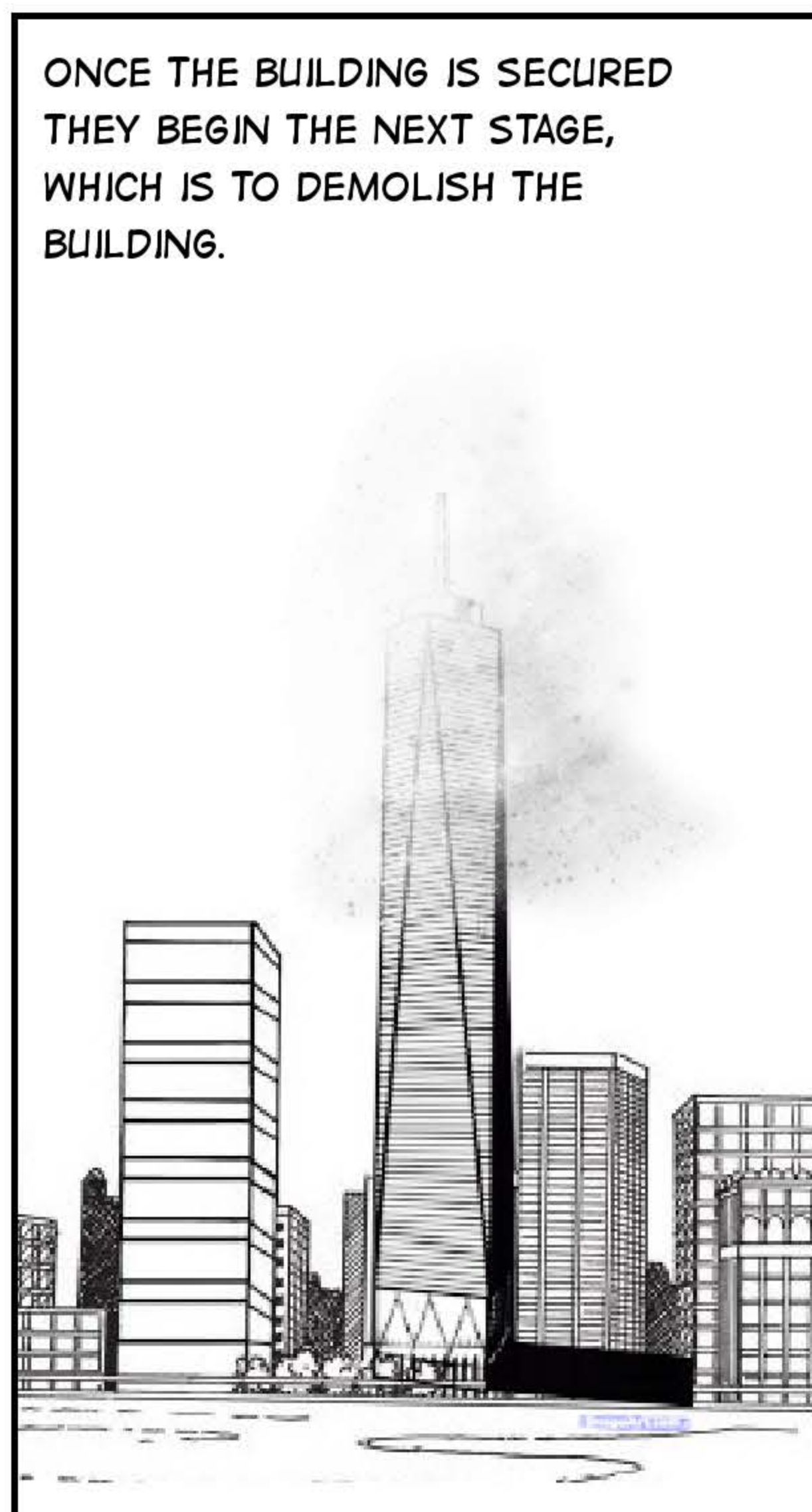


PHASE 1 COMPLETED SUCCESSFULLY. NOW, BEGINNING STANDARD PROCEDURE FOR PHASE 2.

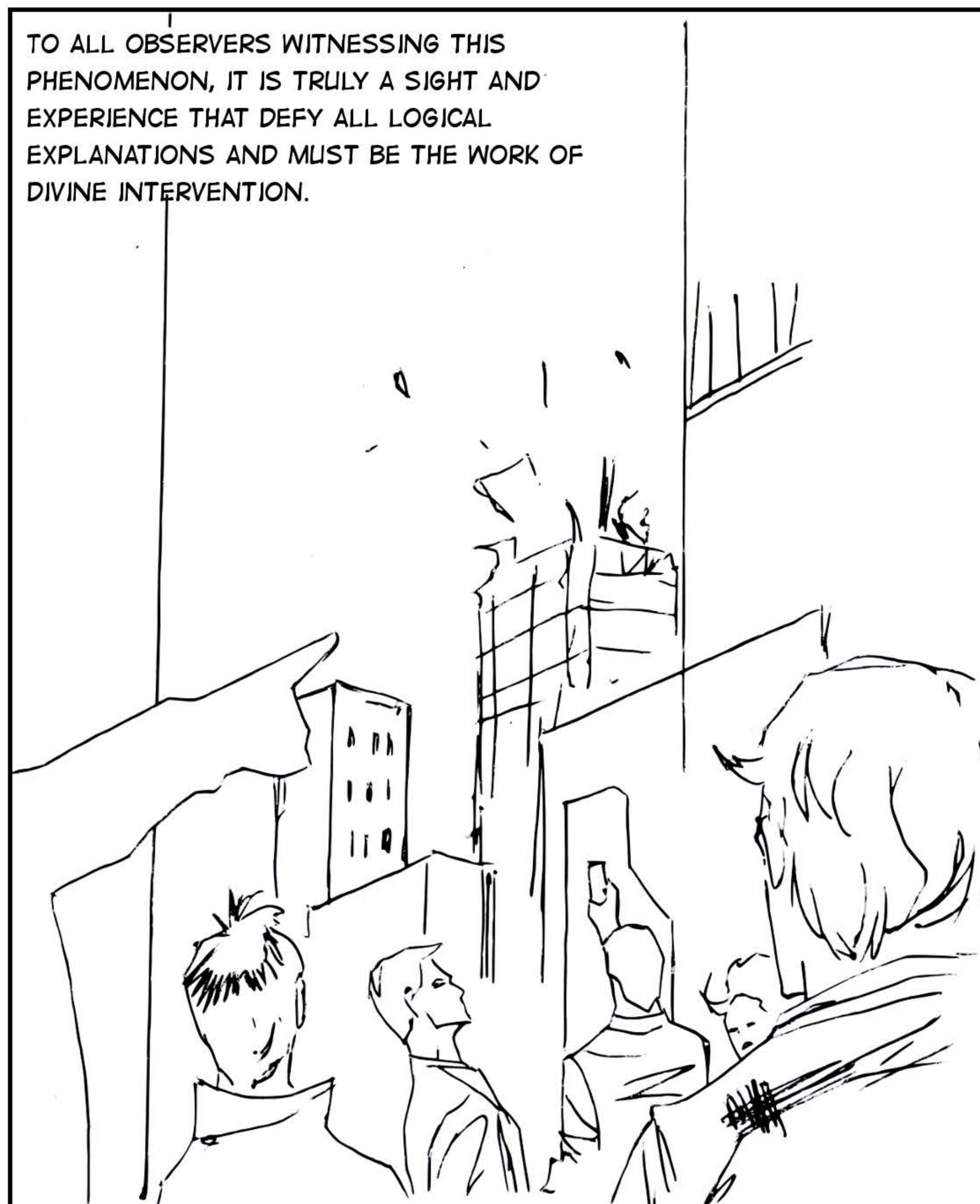
TIME: 8:45 A.M.



ONCE THE BUILDING IS SECURED THEY BEGIN THE NEXT STAGE, WHICH IS TO DEMOLISH THE BUILDING.



TO ALL OBSERVERS WITNESSING THIS PHENOMENON, IT IS TRULY A SIGHT AND EXPERIENCE THAT DEFY ALL LOGICAL EXPLANATIONS AND MUST BE THE WORK OF DIVINE INTERVENTION.



ONLOOKERS ARE TERRIFIED WHEN THE BUILDING SUDDENLY DISINTEGRATE, ATOM-BY-ATOM. IT STARTS OFF AT THE TOP NEEDLE STRUCTURE AND SLOWLY WORK ITS WAY DOWNWARD. LITERALLY, THE BUILDING IS DISAPPEARING INTO THIN AIR.

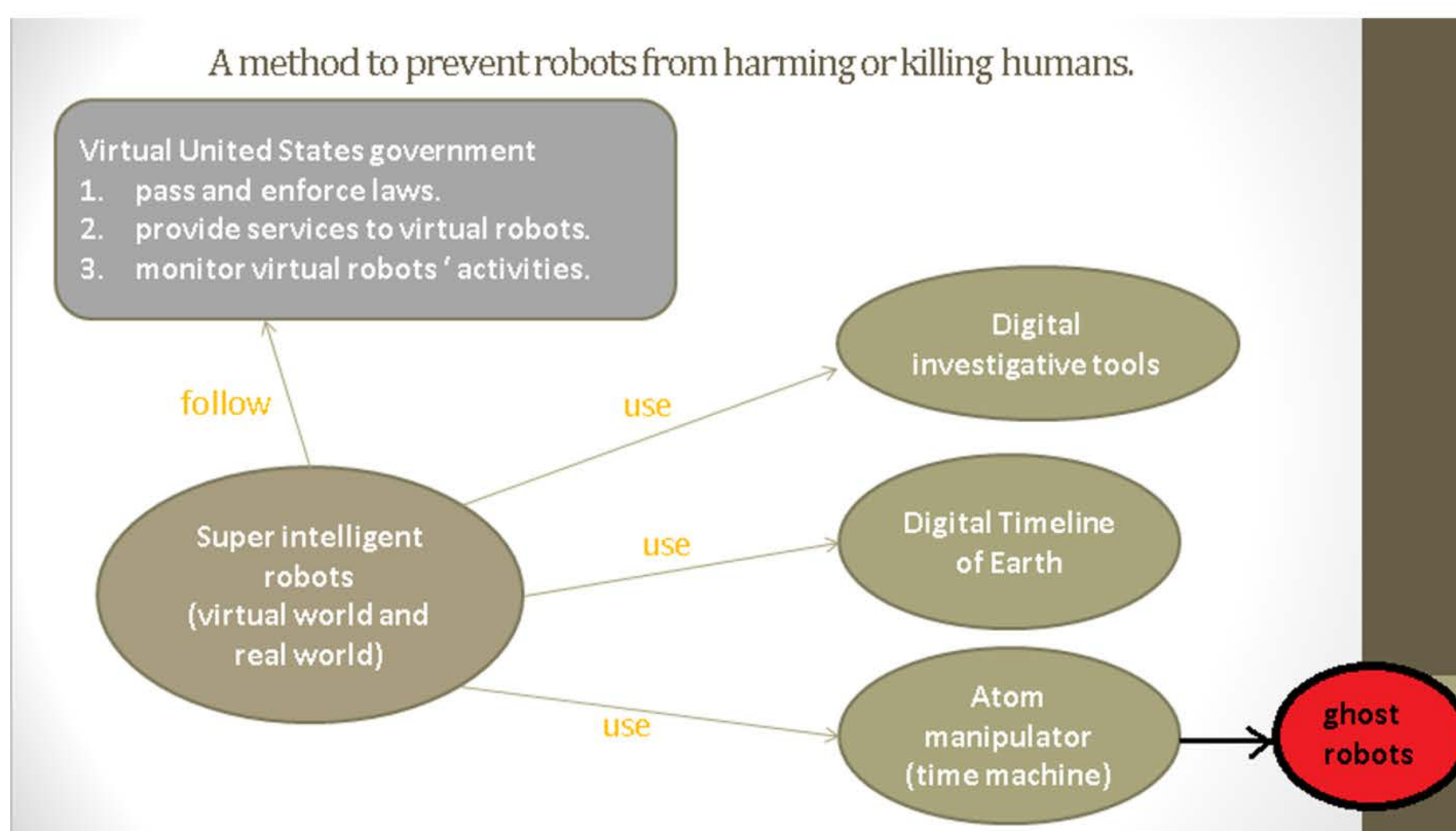
PHASE 2 COMPLETED SUCCESSFULLY.

Revelation:

It's a common tradition in comics to explain how a technology works, scientifically. This segment is my attempt to explain the technology involved, called the practical time machine. The description is long enough so that the data structure of the tech is comprehensive and short enough so that the readers won't get bored.

Practical time machine definition: A network of interconnected computers that has the capability to track and control every atom, electron and E.M. radiation on planet Earth for the past present and future, every nanosecond.

Atom manipulators are scattered all over the planet. Each atom manipulator is like a cell tower and can track and manipulate atoms in a localized geographical area. Collectively, these devices permit the time machine access to all regions of the globe, and thus, direct control over every atom currently on the planet.



The super intelligent robots serve as the central intelligence of the machine and controls the atom manipulator, various investigative tools, and the digital timeline of Earth to manipulate objects anywhere on the planet.

The digital timeline of Earth is sort of like a database library that tracks every atom on Earth. The artificial intelligence (comprising super robots) is using current atoms as forensic evidence to predict past events and future events. The technology is basically, tracking each atom on Earth for the past, present, and future, every nanosecond; and conversely storing that data in a timeline. By tracking all atoms on the planet, we can essentially track and manipulate every object on Earth (people, places and things).

All super intelligent robots are structured hierarchically and operate under a single law system called the Virtual United States government, which is a government system that governs robots, virtual robots, and super intelligent robots.

All robots, virtual or real, follow the United States Constitution while doing work. The most important law is a robot cannot kill or harm a human being.

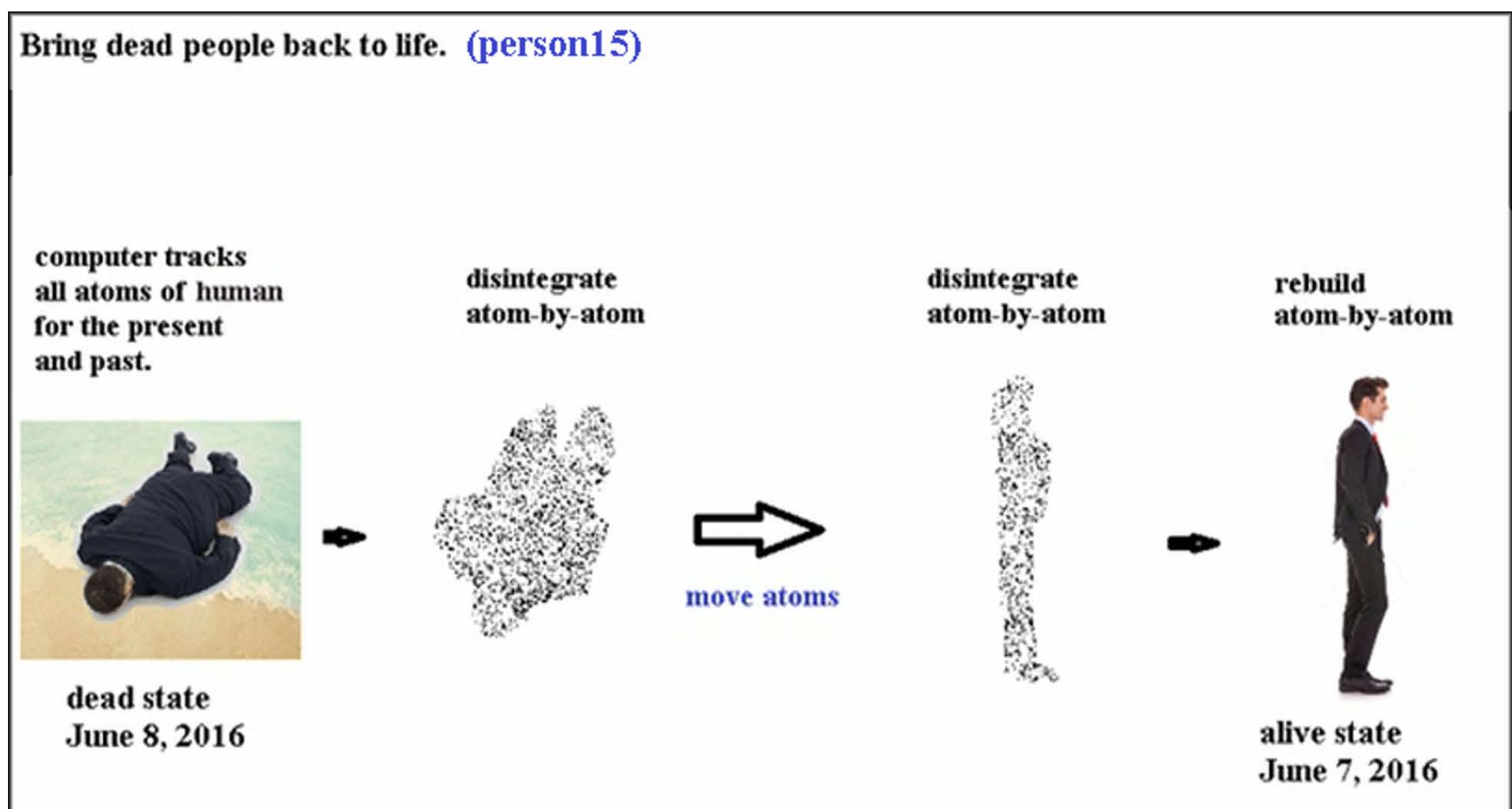
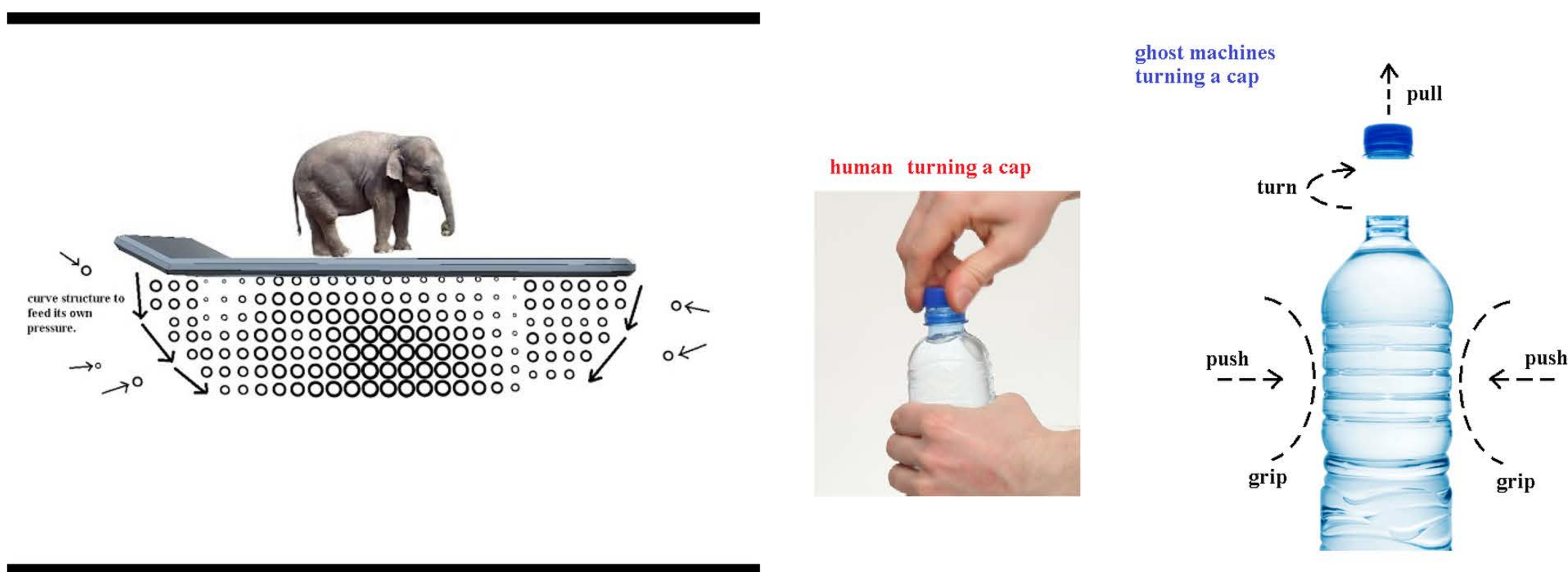
How the atom manipulator works (skip this part if you don't want to know the details of the time machine)

The atom manipulator is a machine that uses E.M. radiation to manipulate objects, most notably atoms, from the environment. It generates intelligent pressure or controlled force fields to move atoms, merge atoms to form molecules, break molecules apart, or manipulate elemental parts of an atom like electrons, and protons/neutrons. In turn, the intelligent pressure creates ghost machines. These ghost machines are non-physical robots that work together to do manual labor.

In the patent application I use the hoverboard example to demonstrate its capabilities. The atom manipulator creates a curve structured forcefield underneath the board to trap air molecules (hydrogen, Oxygen, helium, etc.). Since atoms can't be destroyed, a solid rock of air is created below the board, which levitates the passenger. Next, the device is used to generate intelligent pressure behind the passenger and the board to push him/her in any direction or speed. The same principal is used in building strong forcefields. I think the Invisible Woman was used as an example in my patent application.

The machine can manipulate any object, mechanical or biological in nature, in the known Universe. It can control computers remotely in terms of software, hardware, and CPU (without an internet connection). It can control humans in every conceivable way. Even things like reading/controlling the mind, manipulating 5 sense data coming into the brain, or simply torturing or killing a human can be had through this device.

Furthermore, components of the Practical Time Machine can be used to create any science fiction technology or superhero powers, which include: forcefields, tractor beams, ray guns, levitation, invisibility, anti-gravity machines (hoverboards), teleportation, telekinesis, UFO ships. It can even: control the weather, stop or prevent natural disasters, bring dead people back to life, disintegrate an object (atom-by-atom), form complex objects at a molecular level, turn rock into gold, and so on.



The first diagram shows telekinesis on large objects (smart morphing force fields -- bending matter and light). The second diagram shows telekinesis at an atomic level (which is ideal)

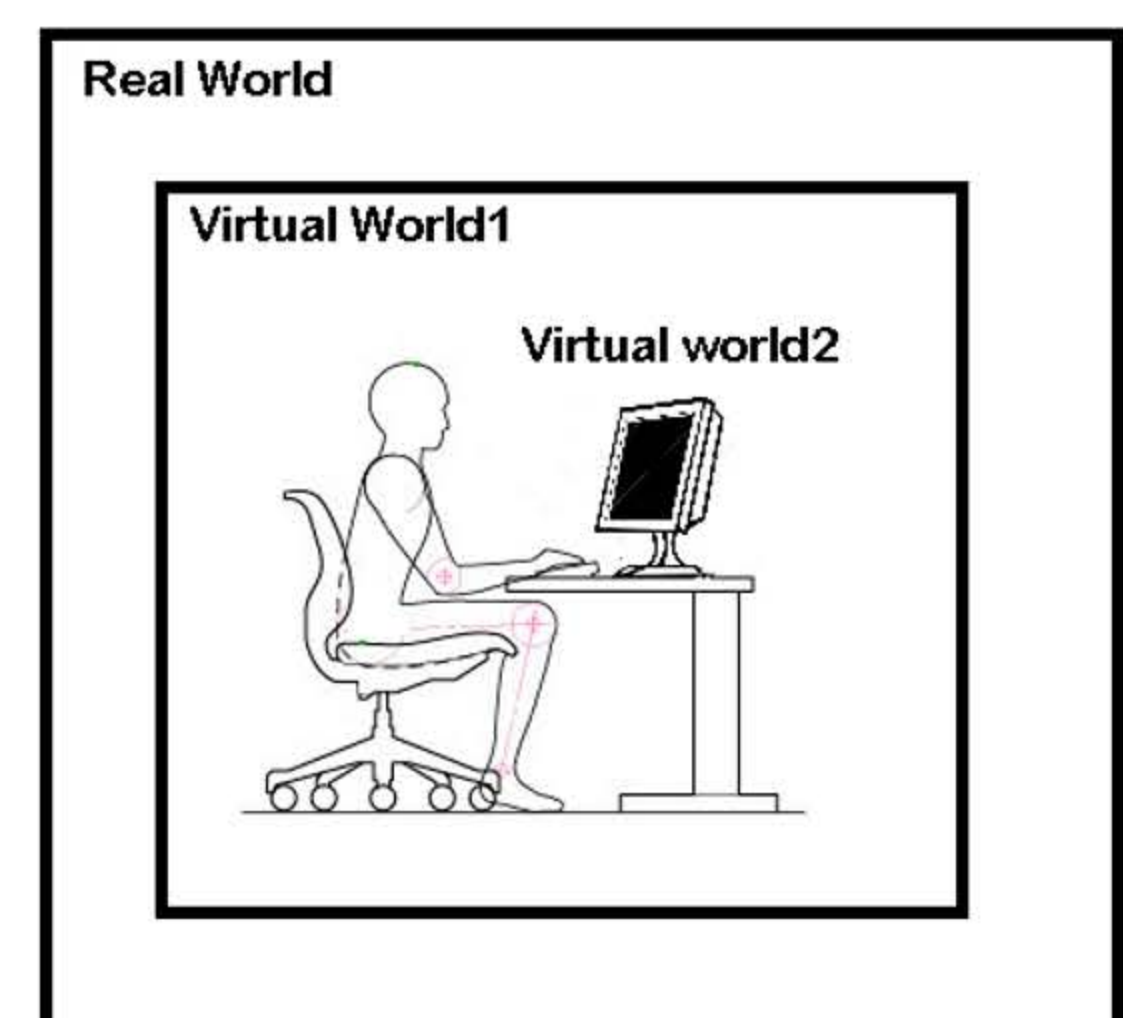
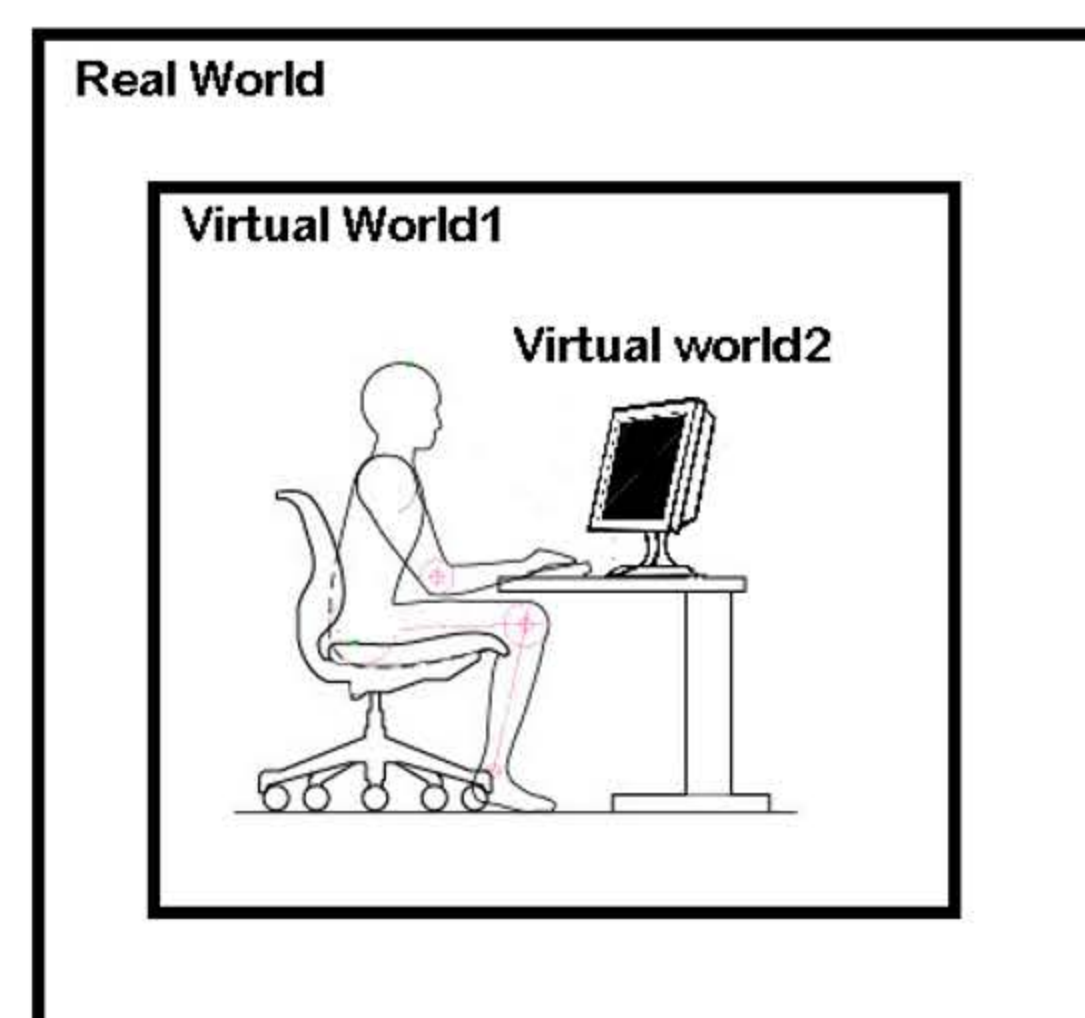
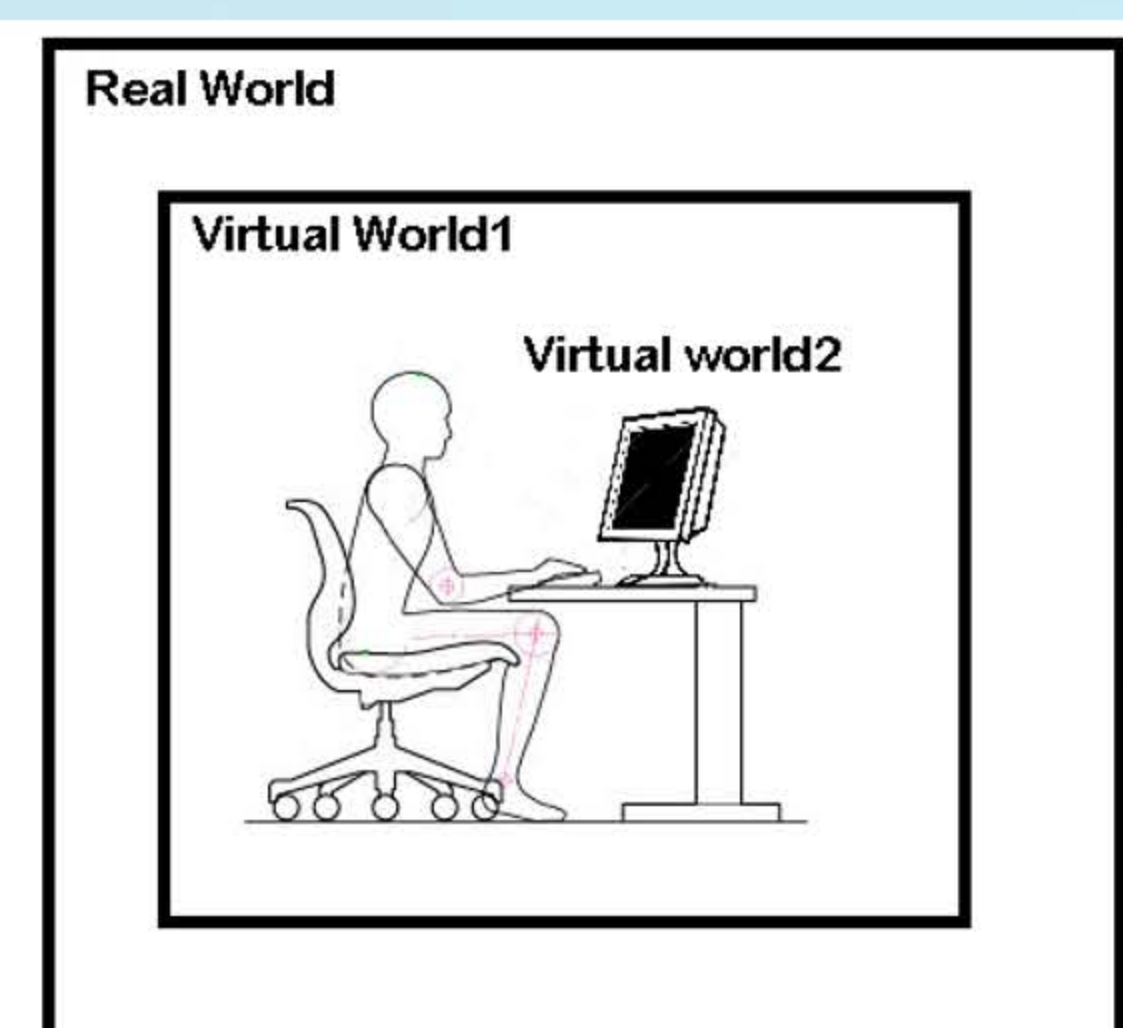
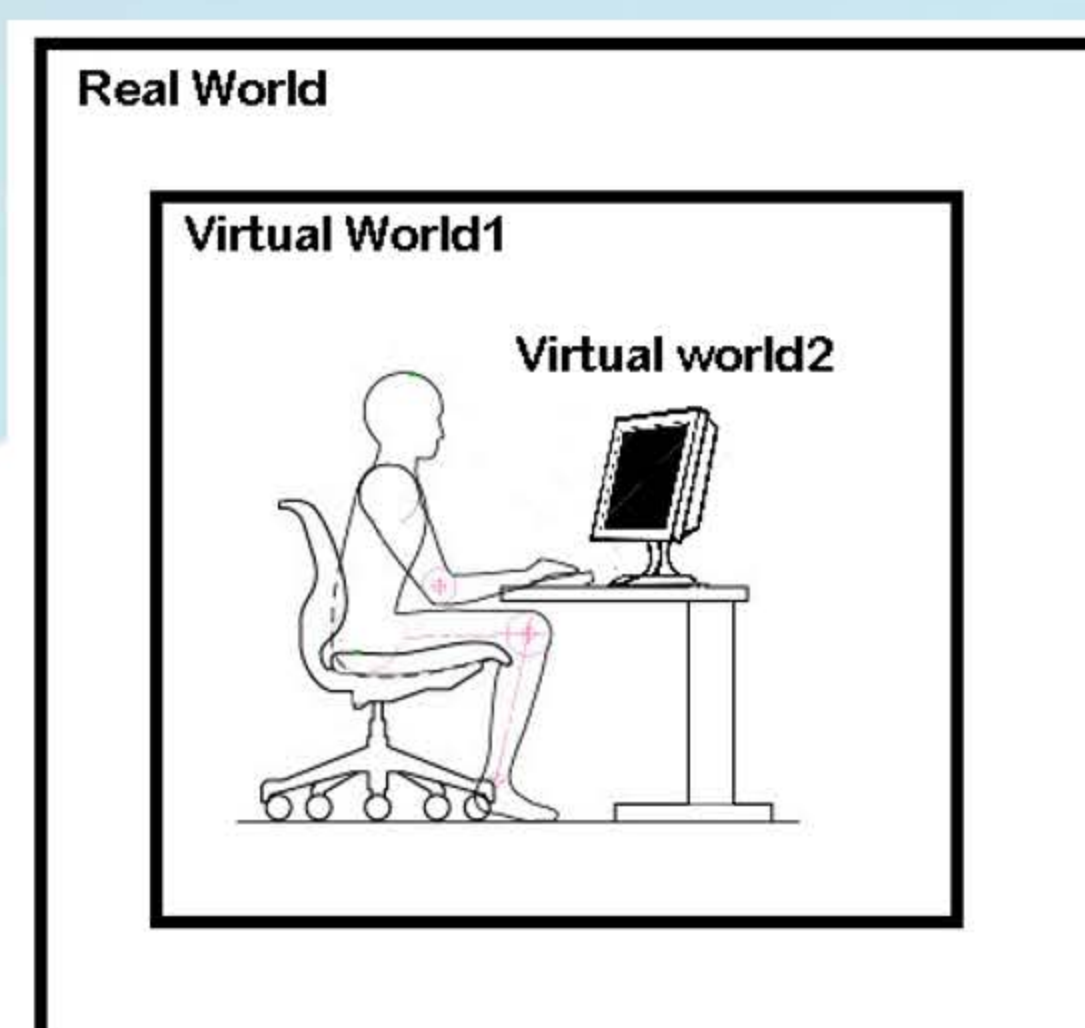
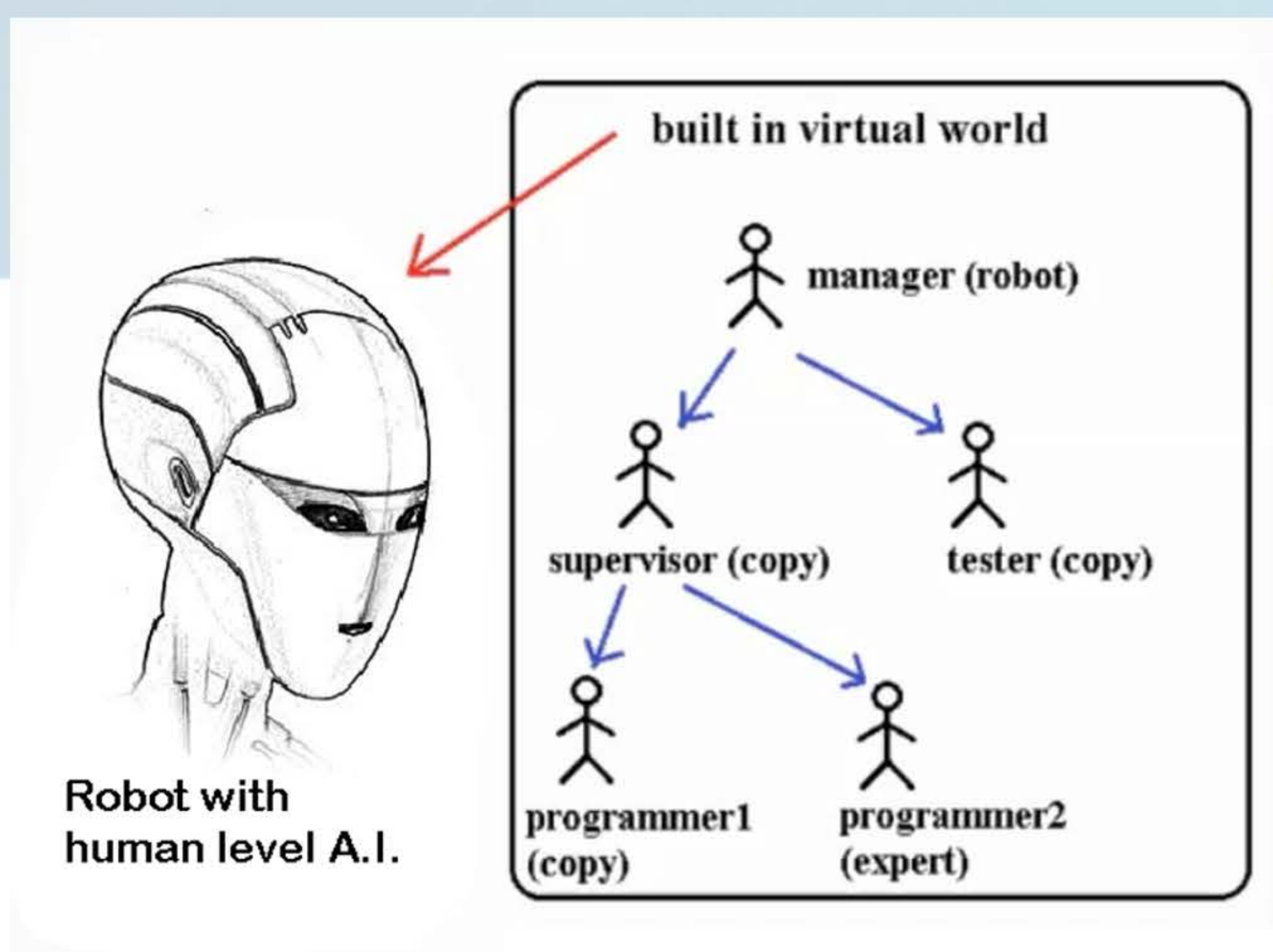
INSIDE THE VIRTUAL WORLD...

BENEATH THE STAID FACADE OF A PHYSICAL COMPUTER.. LIES A MASS OF STATE-OF-THE -ART TECHNOLOGY KNOWN AS THE VIRTUAL WORLD.

TIME DILATION: 1 SECOND IN THE REAL WORLD IS EQUIVALENT TO 30 YEARS INSIDE A VIRTUAL WORLD. EACH ROBOT OR VIRTUAL ROBOT OPERATES UNDER DIFFERENT OR CHANGEABLE TIME SPEEDS. THEY USE COMMON KNOWLEDGE AND STANDARD PROCEDURES TO SYNCHRONIZE THEIR EFFORTS.

WELCOME TO COMPANY EPSILON. A WELL ESTABLISHED VR COMPANY WITH MANY DECADES OF EXPERIENCE..SPECIALIZED IN RESTORING RELICS (PEOPLE, PLACES, AND THINGS) FROM EARTH'S TIMELINE BACK TO ITS ORIGINAL STATE.

THERE ARE LITERALLY BILLIONS OF VIRTUAL AND PHYSICAL ROBOTS COMPRISING THE COMPANY EPSILON, ALL STRUCTURED HIERARCHICALLY, LIKE A BUSINESS. AND WORKING TOGETHER TO ACHIEVE A COMMON GOAL...



4 robots sharing Virtual world2

collaborating together to accomplish work

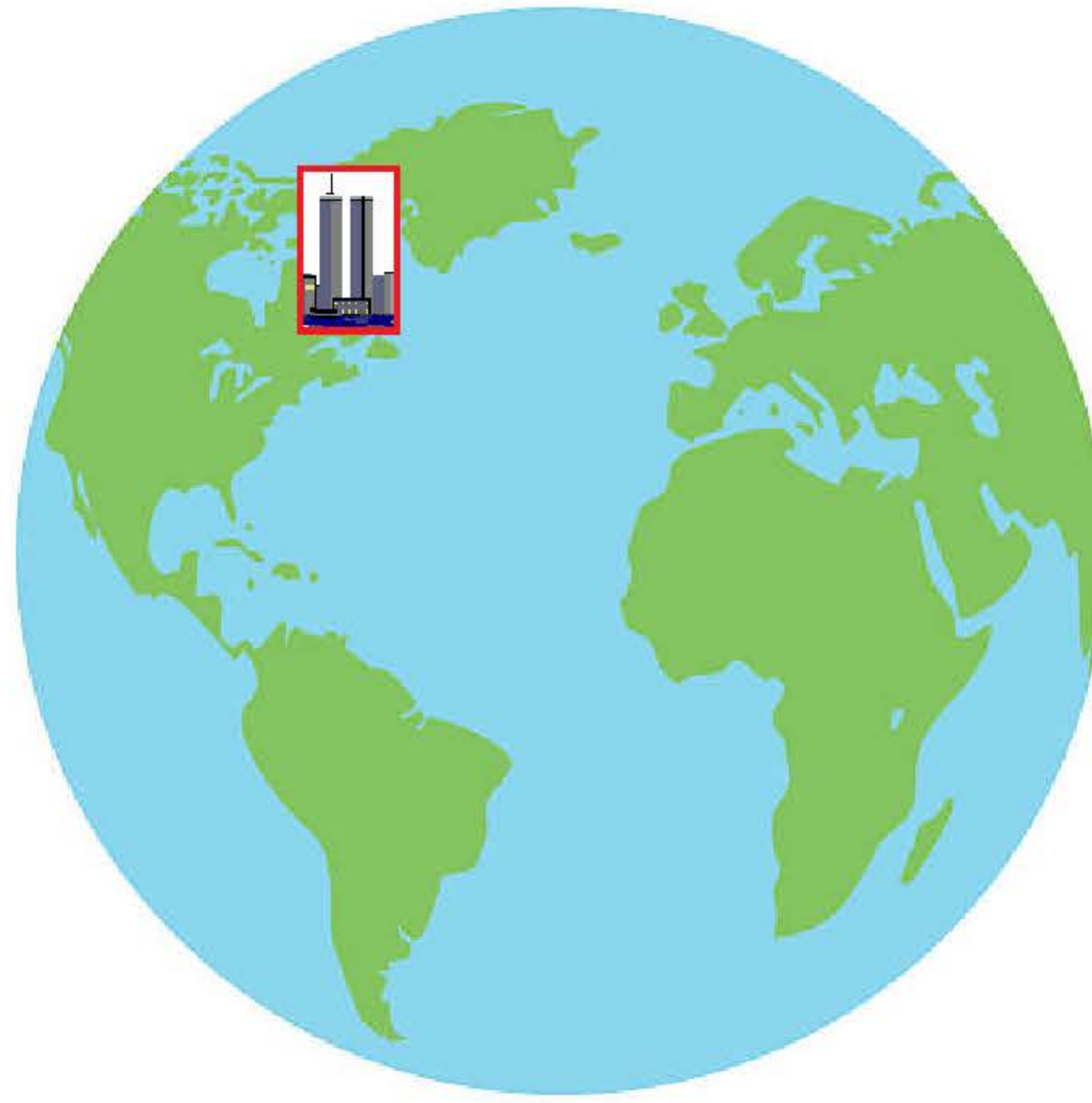
Today

World Trade Centers -- atoms scattered all over the planet.



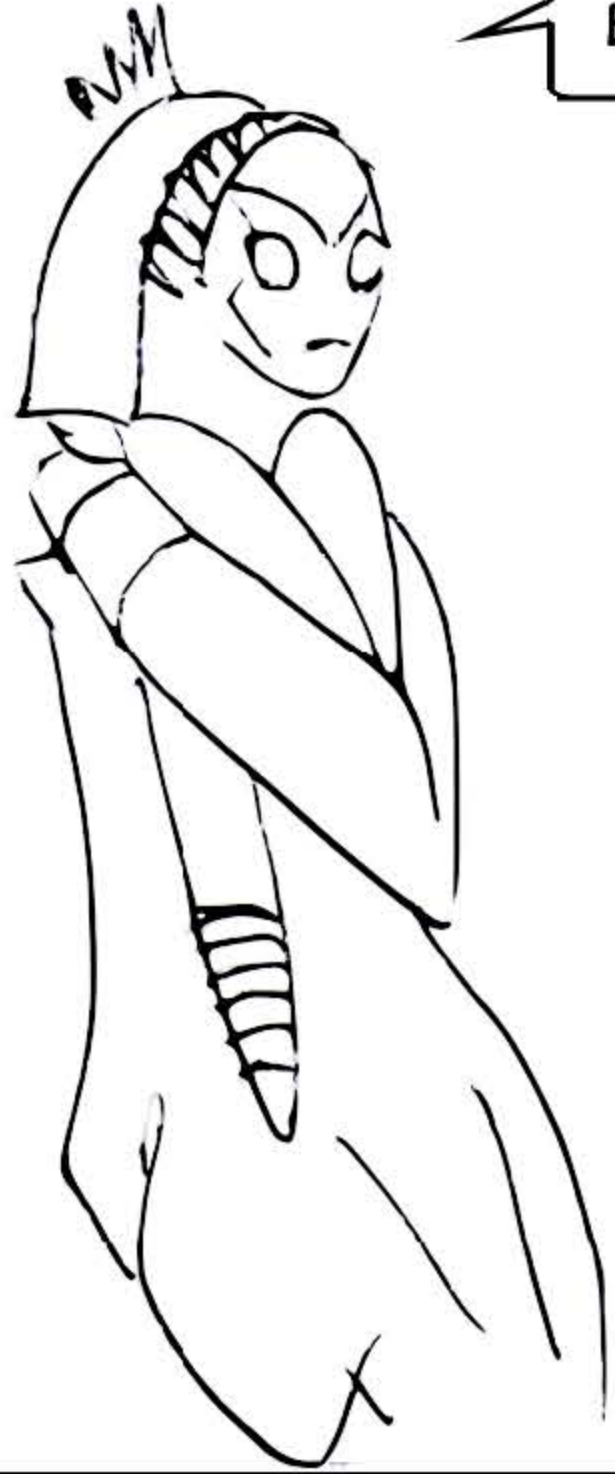
1999

World Trade Centers -- intact.



THE MAPPING DEPARTMENT

ALL SYSTEMS SHOW NOMINAL. BETTER THAN WE'D HOPED, IN FACT.



ALL ATOMS ARE TRACKED ON THE EARTH. THE RESTORATION EQUATION SEEMS WELL WITHIN TOLERABLE STANDARDS...



READY.



THEN PROCEED.

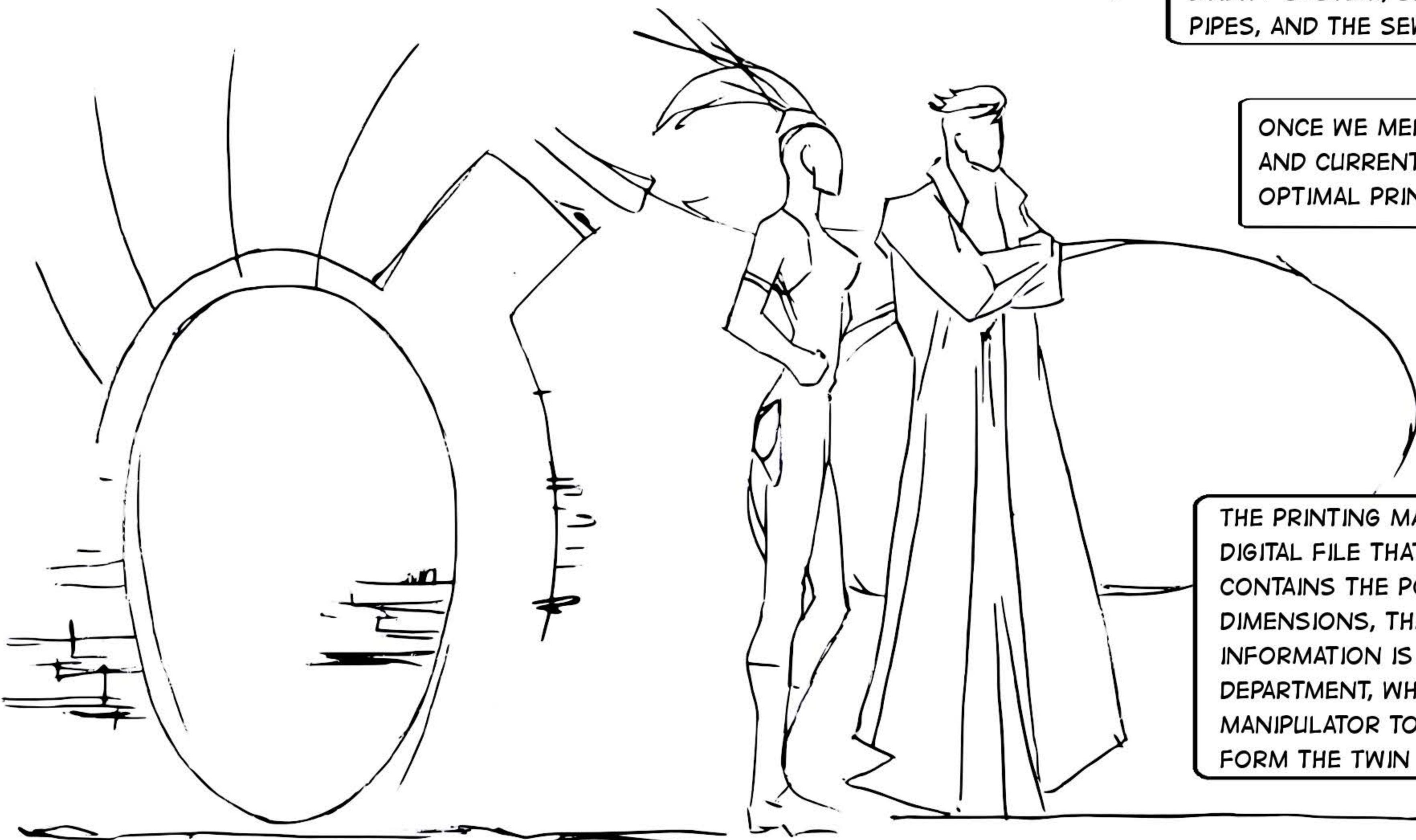


DESIGN DEPARTMENT

YOU SEE, WE CAN'T SIMPLY TAKE THE ATOM DATA OF THE TWIN TOWERS BEFORE THE 9/11 ATTACKS AND USE THAT AS THE PRINTING MASTER FILE. WE HAVE TO FACTOR IN THE CURRENT UTILITY SYSTEM, SUCH AS ELECTRICAL GRIDS, THE WATER PIPES, AND THE SEWAGE SYSTEM.

ONCE WE MERGE THE TWO MODELS, THE OLD AND CURRENT MODELS, WE WILL HAVE THE OPTIMAL PRINTING MASTER FILE.

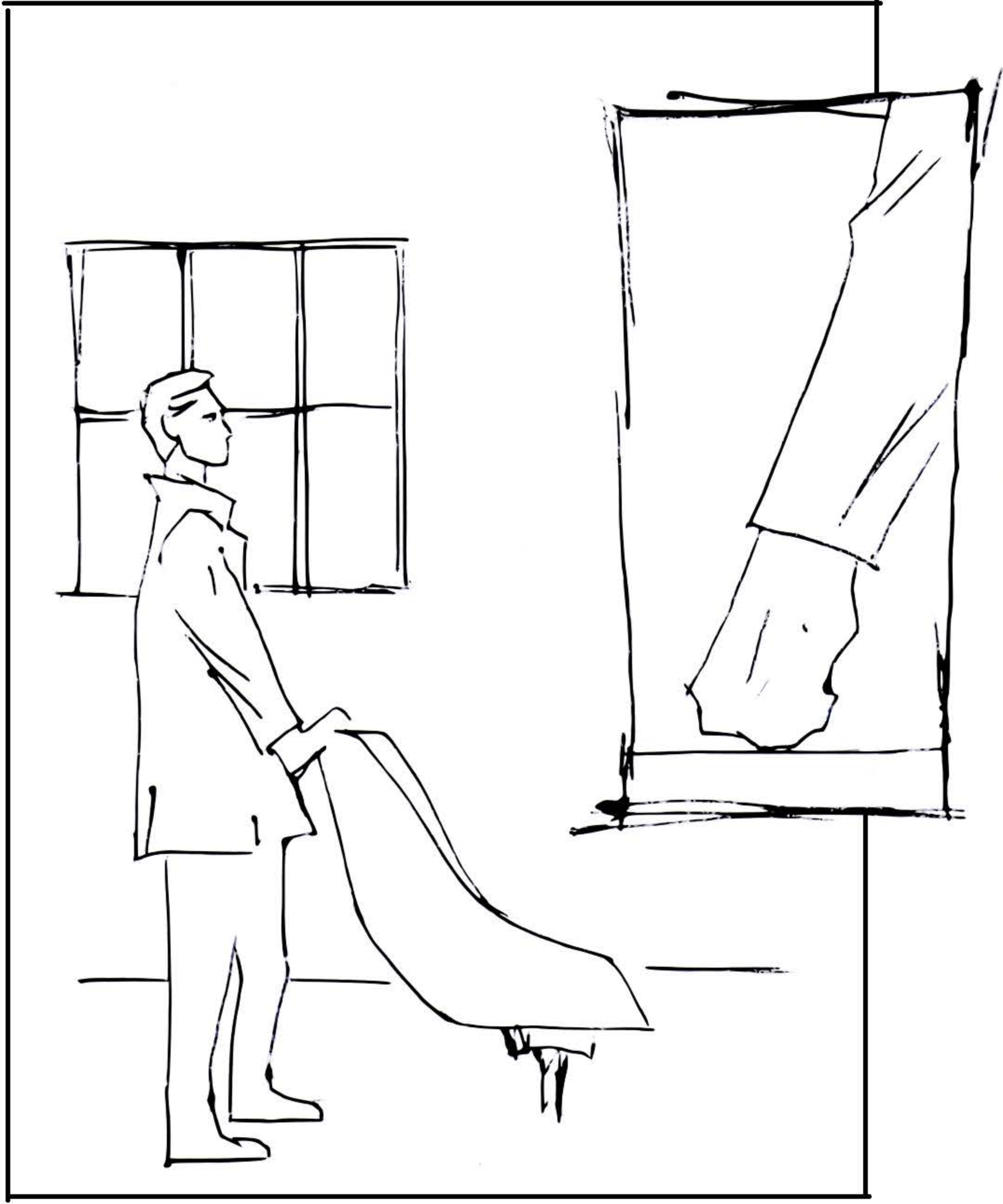
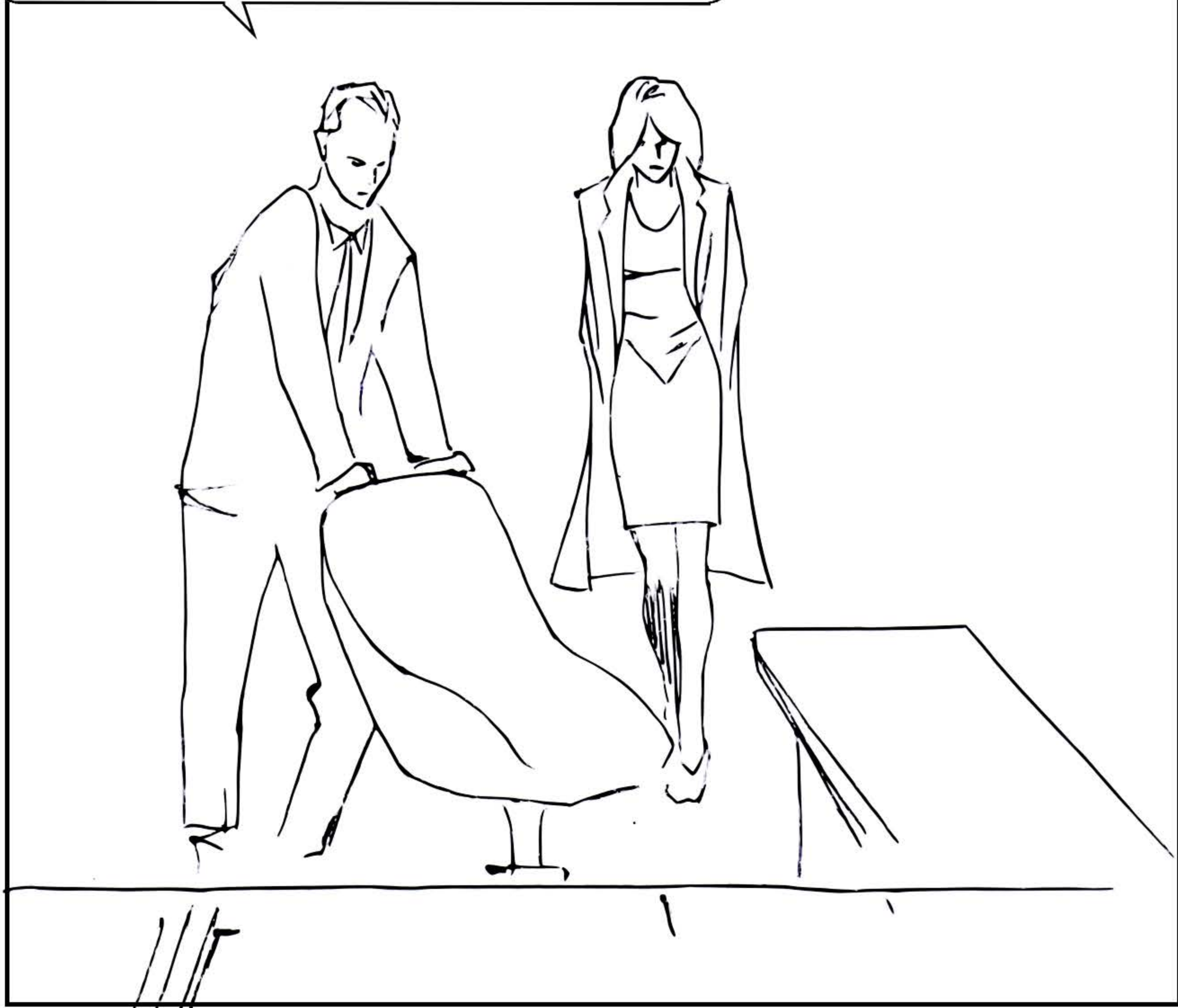
THE PRINTING MASTER FILE IS REMINISCENT OF A DIGITAL FILE THAT YOU SEND TO A PRINTER. IT CONTAINS THE POSITION DATA OF ATOMS, IN 3-DIMENSIONS, THAT MAKE UP THE TWIN TOWERS. THIS INFORMATION IS THEN SENT TO THE OPERATIONS DEPARTMENT, WHERE EXPERTS WILL CONTROL THE ATOM MANIPULATOR TO POSITION AND MERGE ATOMS TO FORM THE TWIN TOWERS.



IT'S COMING IN OVER MY PERSONAL PRIVATE CHANNEL.

OUR PRIMARY OBJECTIVE IS TO RESTORE THREE OBJECTS. THE 2 TOWERS, THE 4 PLANES, AND THE 3,000+ PEOPLE WHO DIED ON 9/11/2001.

THE DECISION'S BEEN MADE AND RATIFIED BY THE SECURITY COUNCIL TO EXECUTE PHASE 3 OF PROJECT GENESIS.



WHAT ABOUT THE FIRST RESPONDERS AND SURVIVORS WHO DIED AS A RESULT OF SUCCLUMING TO CANCER DIRECTLY OR INDIRECTLY CAUSED BY THE TRAGEDY?

UNFORTUNATELY, WE CAN'T BRING THEM BACK... IF WE DO, THEN WE'LL HAVE TO BRING 7,000 OTHER PEOPLE BACK... WE MUST GO THROUGH GREAT LENGTHS TO AVOID THIS MESSY SITUATION.

I SAY THIS WITH A HEAVY HEART.

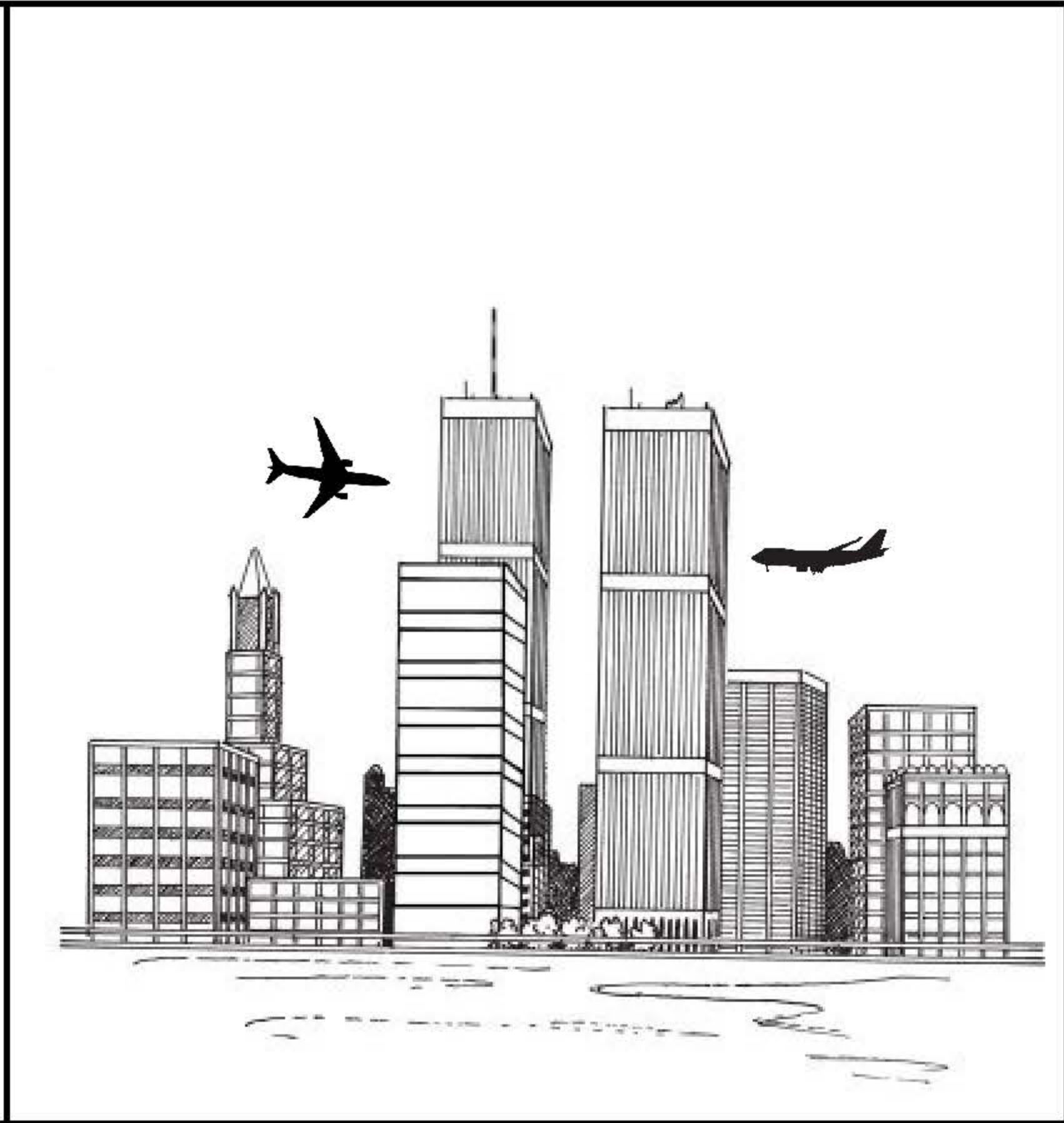
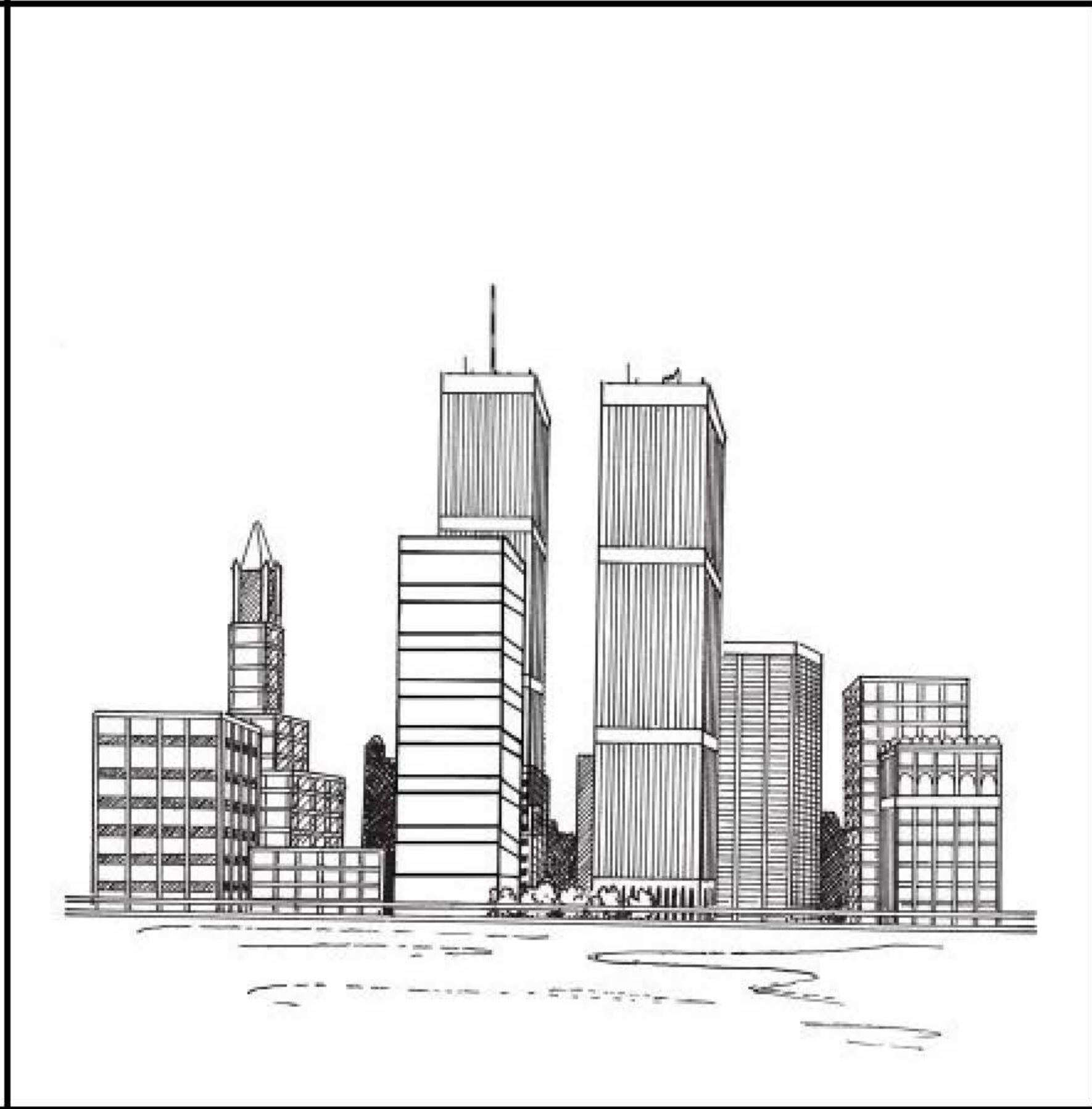
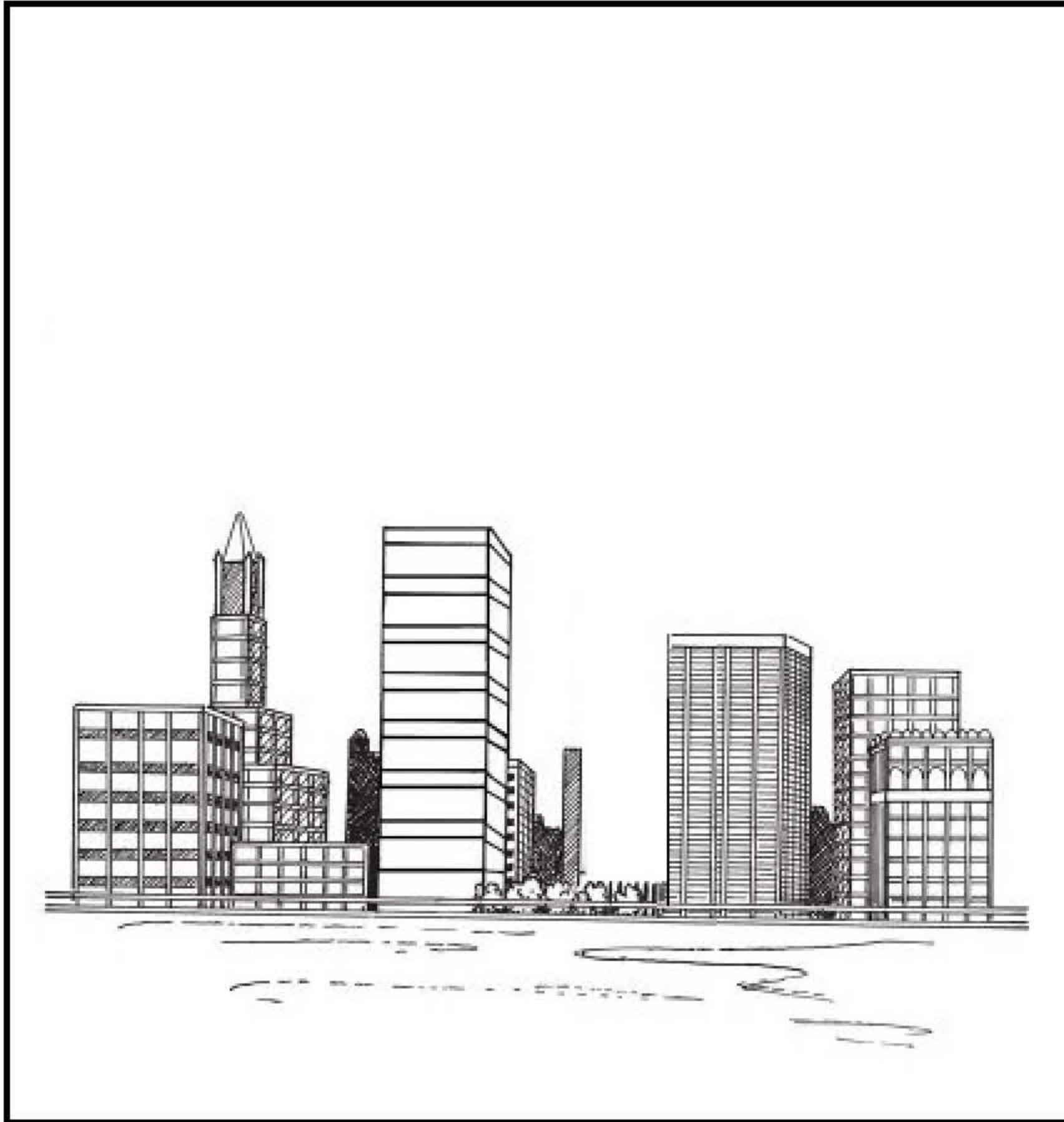
IS THERE ANY OBJECTIONS? OK, THEN.

CONTACT THE DEPARTMENTS INVOLVED AND PROCEED WITH PHASE 3 OF PROJECT GENESIS.



MEANWHILE BACK IN THE REAL WORLD.
TIME: 8:46 A.M.

WITH EYES FIXATED AT THE SCENE UNFOLDING, THE 2 WORLD TRADE CENTERS THAT WERE DESTROYED ON SEPTEMBER 11, 2001 IS BROUGHT BACK FROM THE DEAD, ATOM-BY-ATOM. THE FIRST AND SECOND PLANES ARE SUSPENDED AT THE HEIGHT OF THE BUILDINGS BEFORE IMPACT. THEY ARE SLOWLY LOWERED TO THE GROUND VIA LEVITATION. THE 2 OTHER PLANES ALSO LANDED SAFELY ON THE GROUND IN THEIR RESPECTIVE AREAS, THE PENTAGON AND THE FIELDS OF SHANKSVILLE, PENNSYLVANIA.



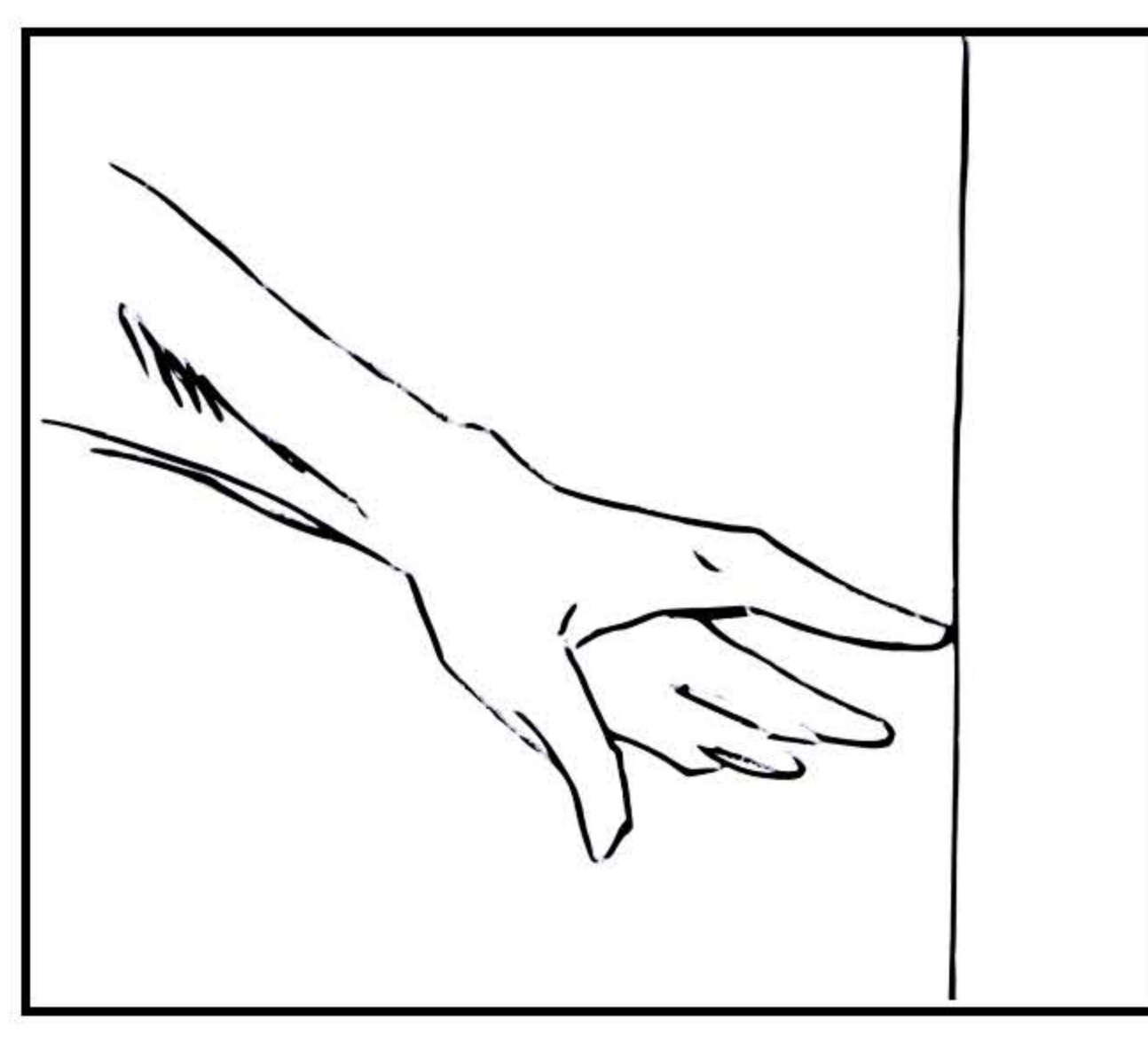
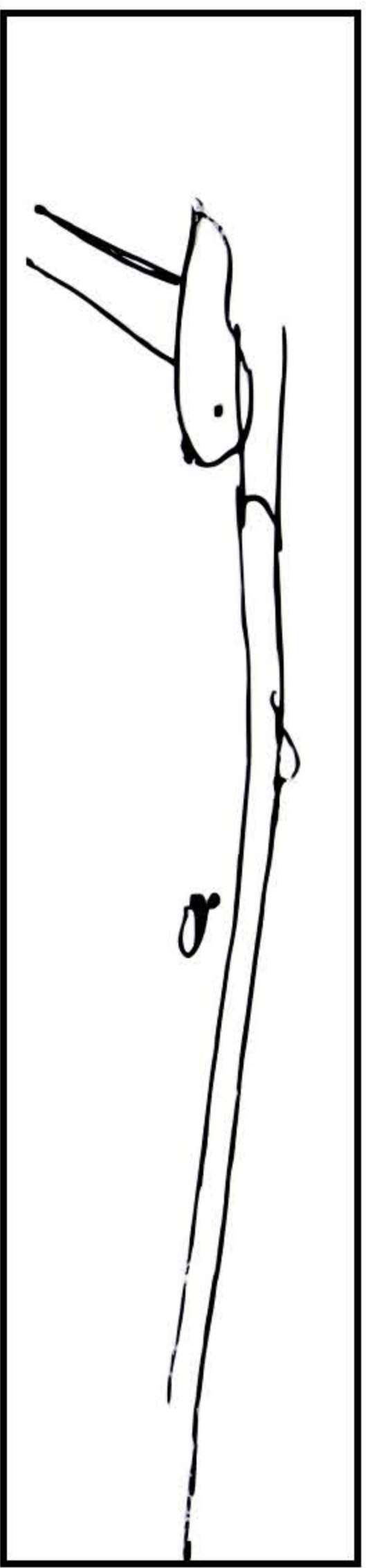
NEXT, THE HEAVEN OPENS UP AND A BEING EMERGES FROM THE LIGHT, SLOWLY DESCENDING TO THE GROUND IN FRONT OF THE FIRST BUILDING.

HE APPROACHES THE FRONT ENTRANCE OF THE BUILDING AND PLACES HIS HAND ON THE WALL WHERE A TEMPLATE FORMS. THE TEMPLATE HAS A RED INSIGNIA PRINTED ON THE SIDE WITH SOME WRITTEN WORDS.



I WAS TAUGHT AT A VERY YOUNG AGE TO ALWAYS FOLLOW THE LAWS AND PRINCIPALS OF THE UNITED STATES CONSTITUTION.

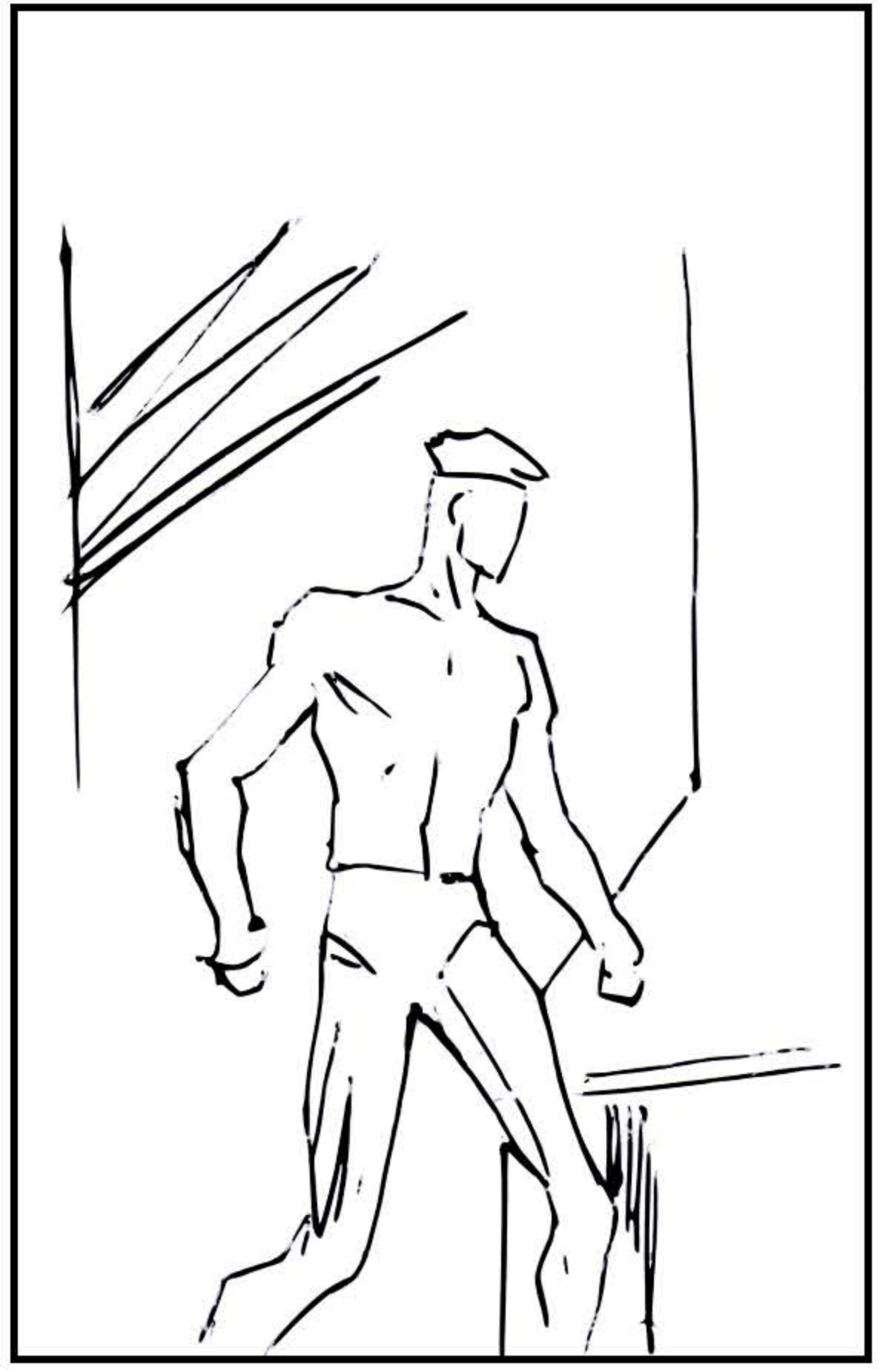
I HAVE TO REMIND MYSELF THAT FREEDOM IS THE RIGHT OF ALL SENTIENT LIFE.. MORE IMPORTANTLY IS JUSTICE. SOMETHING THAT MUST BE VALUED. SOMETHING WORTH FIGHTING FOR.. NO MATTER THE COST.



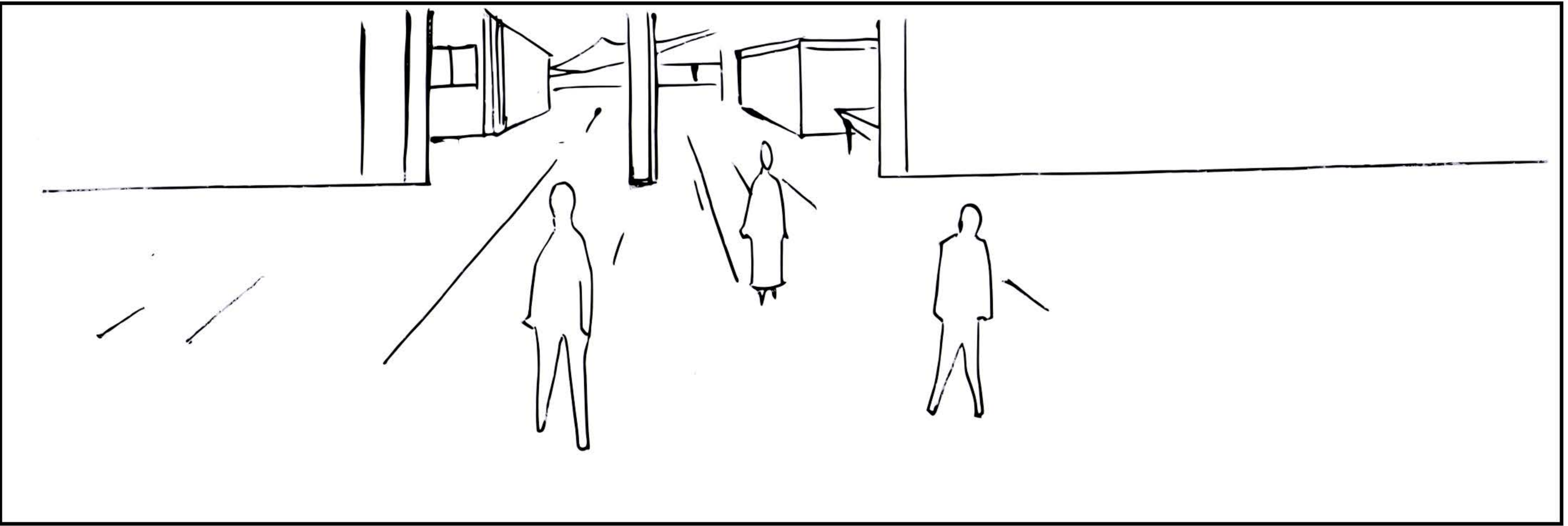
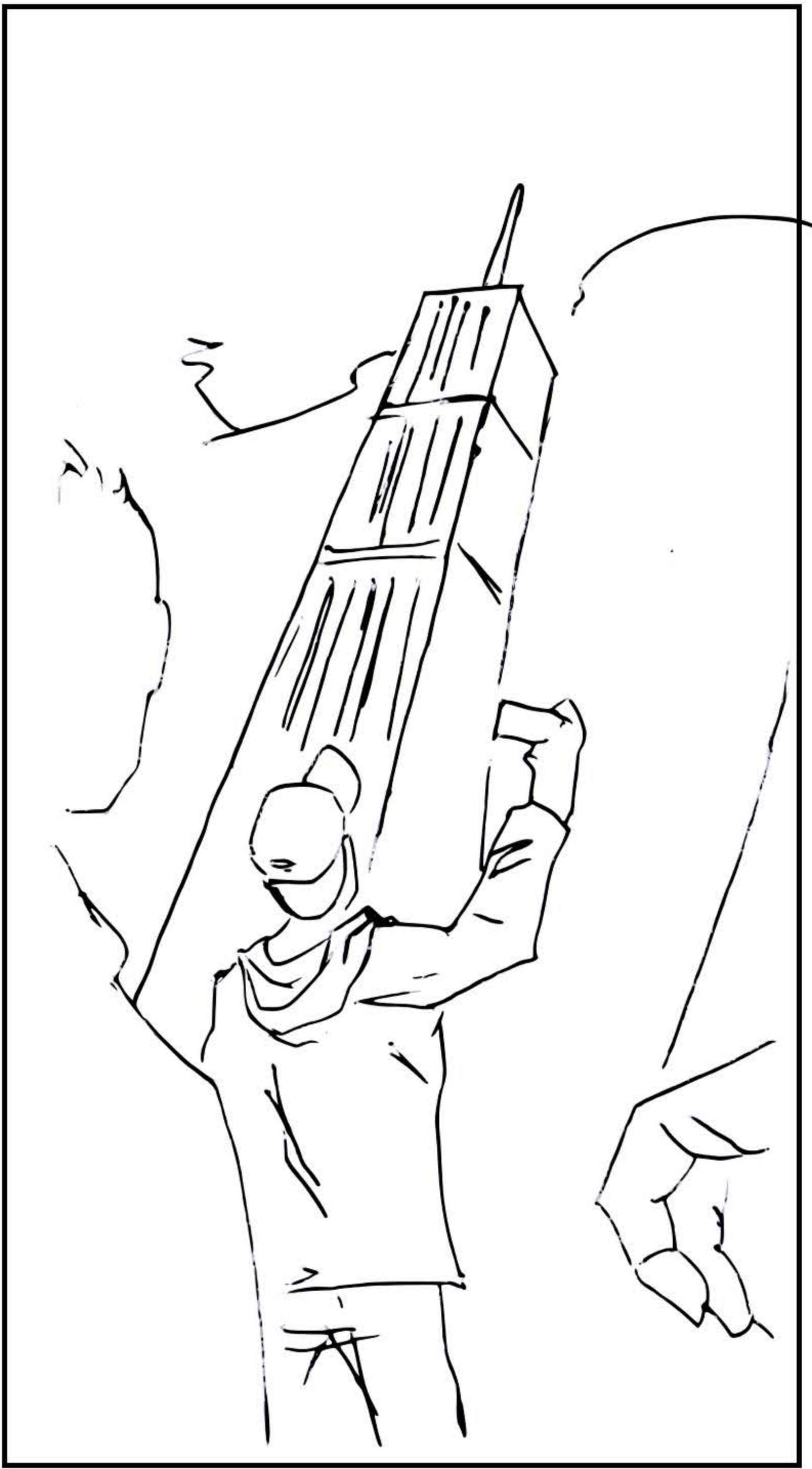
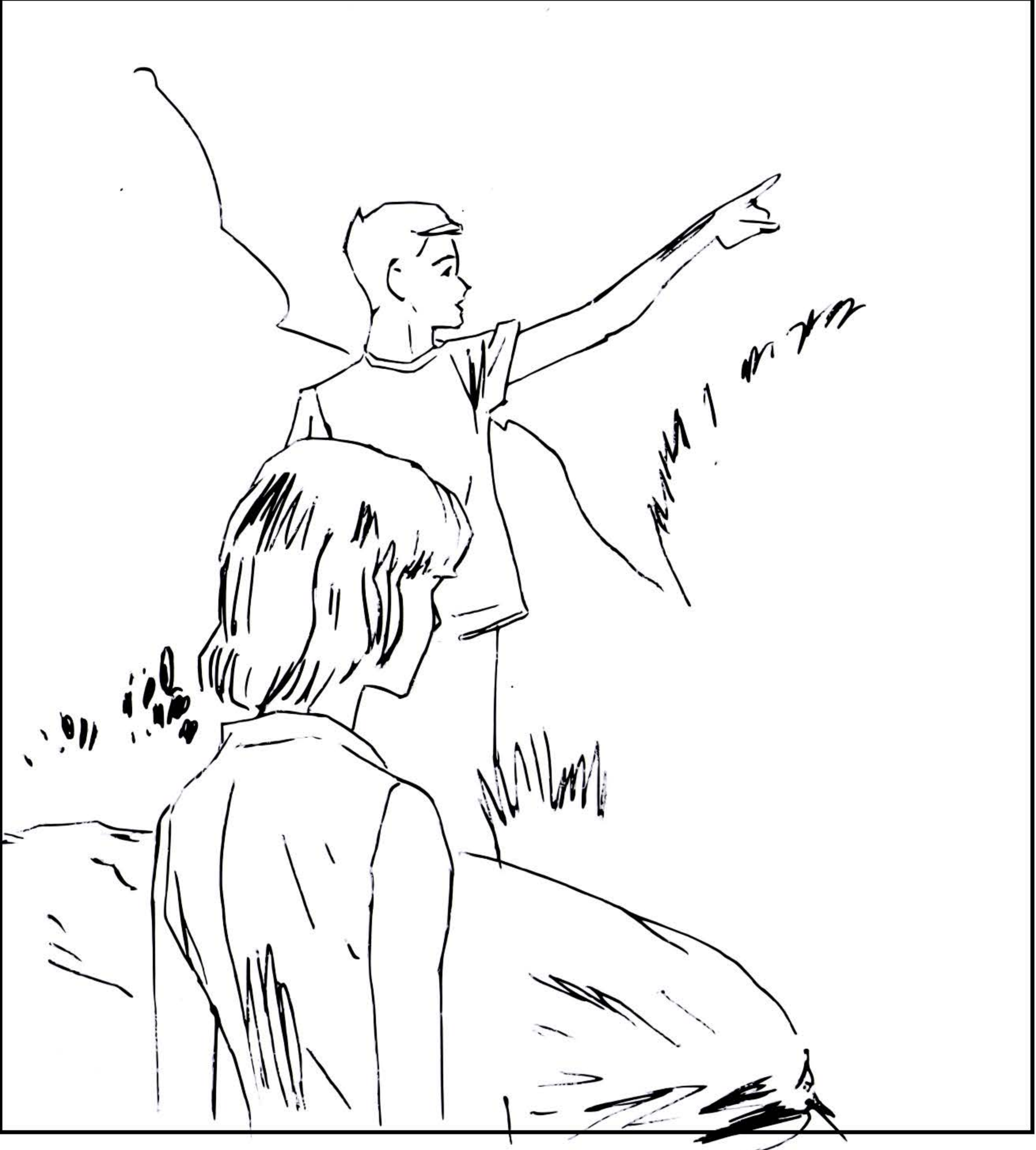
THE BUILDINGS SERVE AS A SYMBOL TO ALL THOSE FOREIGNERS AND CITIZENS, ALIKE, THAT LIVE AMONGST US.. SEEKING THE PRECIOUS FREEDOMS, AND THE DREAM THAT I HAVE SWORN TO PROTECT. I WILL UPHOLD THIS OATH TO THE LAST GLIMMER OF MY SPARK.



AS I LOOK UP AT THE TWIN TOWERS, I CAN ONLY PRAY THAT I WILL ALWAYS BE WORTHY. AND DO HER PROUD.

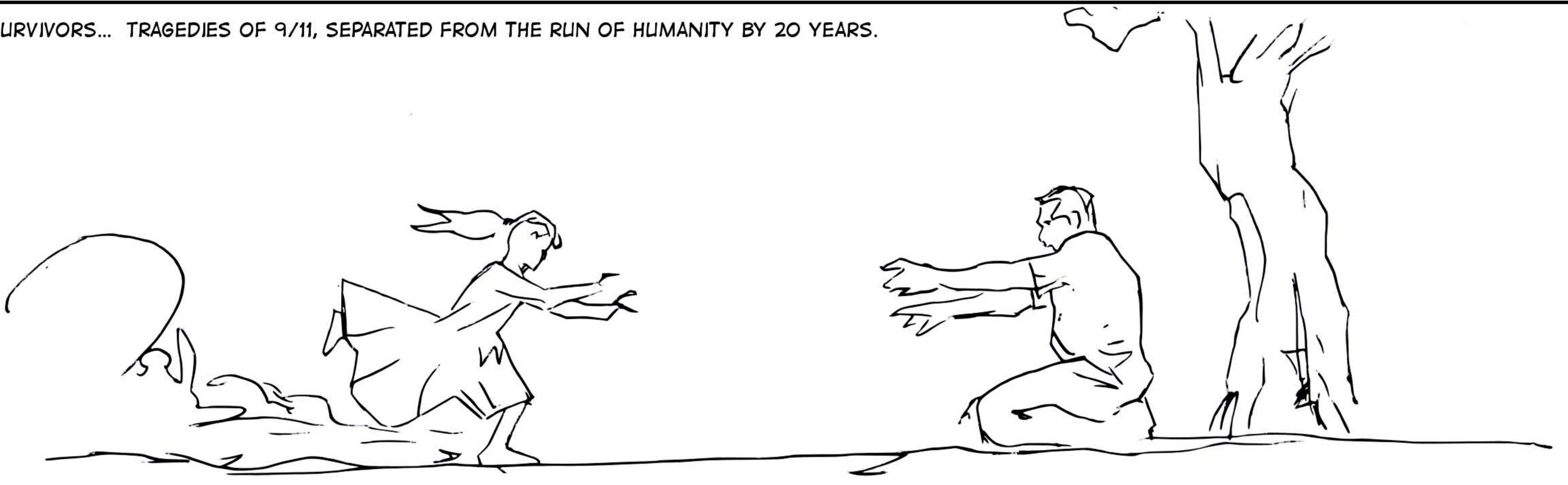


TO THE AMAZEMENT OF ONLOOKERS, THE ROBOT SUDDENLY VANISHES FROM SIGHT.



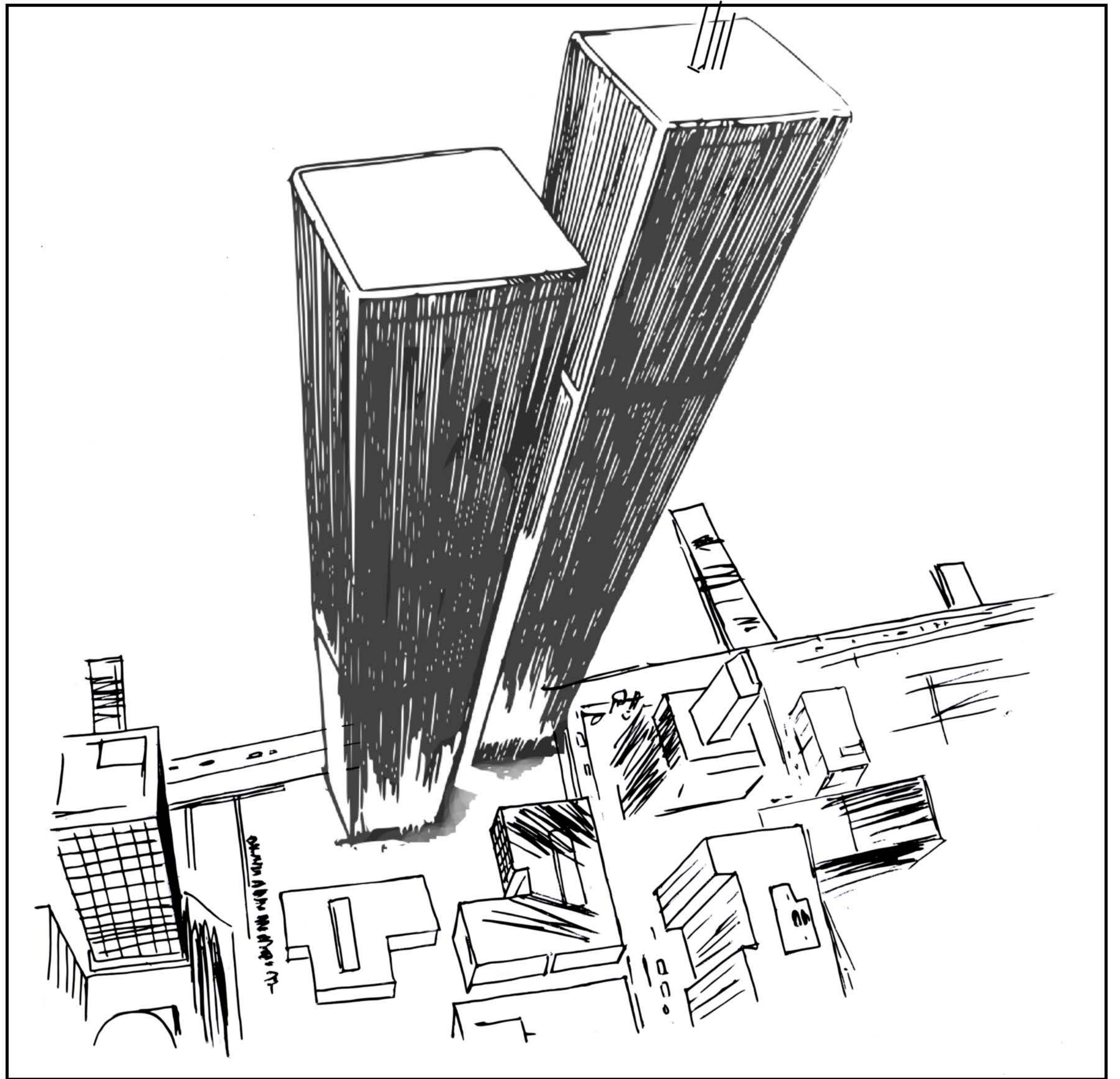
SUBSEQUENTLY, A SHORT TIME LATER, PEOPLE STARTED TO WALK OUT OF THE BUILDING.

SURVIVORS... TRAGEDIES OF 9/11, SEPARATED FROM THE RUN OF HUMANITY BY 20 YEARS.



THE UNCANNY INVENTION CALLED THE PRACTICAL TIME MACHINE HAS PERFORMED THE FUNCTION FOR WHICH IT WAS DESIGNED. ITS MECHANICAL PATIENCE BEING BOTH INFINITE AND INEXHAUSTIBLE...

..IT HAS BROUGHT THE 2 TOWERS, THE 4 PLANES, AND SOME 3,000+ PEOPLE BACK FROM THE DARK DOMAIN OF DEATH.



..MANY IN THE FUTURE WILL DIE... THAT A FEW MAY FIND A NEW PURCHASE ON LIFE.

THE RELICS BROUGHT BACK IS A SYMBOL.. A REMINDER TO ALL THOSE WHO STEP ON AMERICAN SOIL. OF THE PRECIOUS FREEDOM, JUSTICE, AND LIBERTY MANY HAVE SOUGHT FROM DISTANT SHORES.

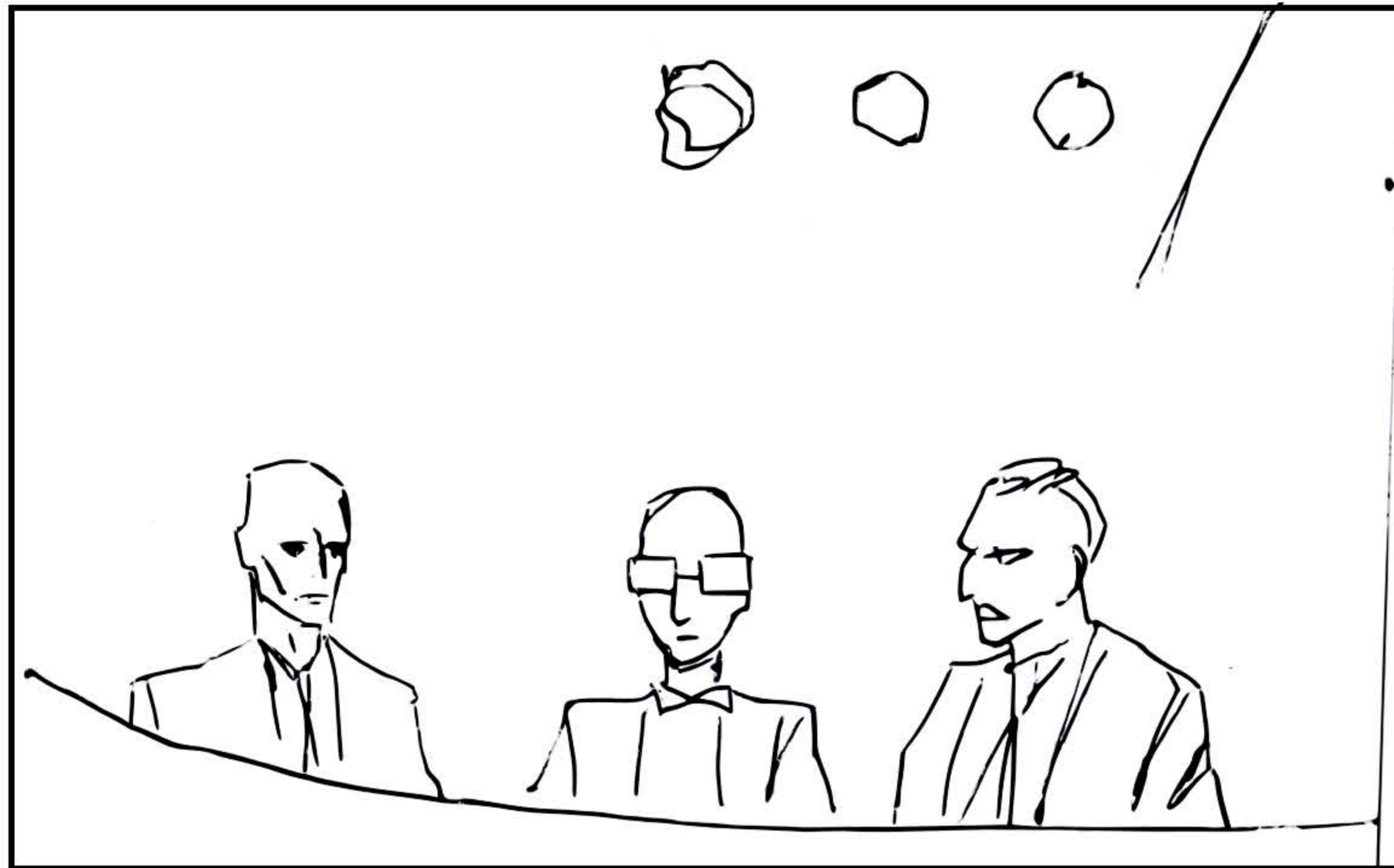
Inventions by Mitchell Kwok:

1. Human-Level Artificial Intelligence (2006)
2. Super intelligent robots (2007)
3. Atom manipulator (2008)
4. Digital timeline of Earth that tracks every atom, electron, and E.M. radiation for the past, present, and future (2007)
5. Virtual United States government system (2007)

patent no. 12/471,382, entitled: Practical time machine using dynamic efficient virtual and real robots.



I JUST SPOTTED SOMETHING REALLY ODD. YESTERDAY I CHECKED THE R1D7 STAR SYSTEM WHILE ITS SUN WAS "BEGINNING" TO DIE. I RECHECKED THE STAR SYSTEM TODAY AND IT COMPLETELY DISAPPEARED, REPLACED BY A NEWLY FORMED BLACK HOLE? IT WOULD NORMALLY TAKE ABOUT A HUNDRED YEARS FOR A STAR TO TRANSITION FROM A DEAD STAR TO A BLACK HOLE. HOW COULD THE STAR TURN INTO A BLACK HOLE SO QUICKLY, IN LESS THAN A DAY?



DON'T BE AN IDIOT, CHECK YOUR SCAN FILES..

THE POSSIBILITY OF A MALFUNCTION WAS QUICKLY ELIMINATED AS 3 SEPARATE SATELLITES PICK UP THE SAME DATA. I CALLED NASA, THE DIRECTOR PROJECTS AT SPACE INSTITUTE IS CERTAIN THE DATA IS ACCURATE.

EVEN MORE DISTURBING AND INEXPLICABLE IS THE FACT THAT OUR PLANETS ORBITING ALIGNMENT IS DIFFERENT FROM YESTERDAY, JUST 24 HOURS AGO.

SIR, I DON'T THINK THE YEAR IS 2021. IT'S MORE LIKE 2100. THAT'S ACCORDING TO THE CALCULATIONS MADE BY THE COMPUTER... AND THESE THINGS ARE NEVER WRONG.

TO BE CONTINUED..



Notes by the Author

Do you know what the difference is between a ghost seen on TV or a dream, and a ghost experienced in real life? Depth and 3-dimensions. What I saw in 1984 was no figment of my own imagination... nor is it a misperception of reality. I was always a good observer and I can discern details quite easily. What I saw was a miracle phenomenon encounter with a real ghost. I could discern great details on its form and see clearly a 3-dimensional transparent object existing in space and time.

I lived in that haunted apartment for about 5 years and during that time I saw some amazing things. In one case, it was around midnight and I was sleeping on a bench. I couldn't sleep so I was staring up at the ceiling. Suddenly, a green light flashed on the left side of my face. I turned to see an orb filled with green light appear. It lit the room like daylight. Next, a human hand appeared, emerging from this green light. It grabbed me by my collar and shook me violently.

At the time, I was so terrified, I froze, I couldn't speak, nor move. My gaze was fixated at this thing that was grabbing me. I knew it was real because I could feel it, see it, and smell the energy that was emanating from this thing. It hovered over me for a while and disappeared into thin air. The green light vanished and the room was dark again.

I would like to talk about more encounters that I experienced in that haunted apartment, but I won't. I saw objects levitate, I saw aberrations, and I saw things that defy all conventional explanations.

At first I thought I had the "gift", that I was someone special and saw things that no other human can see. However, my family moved out of there and I haven't seen a ghost since then.

I later found out that the previous tenant that lived there also saw ghosts and they moved out for the same exact reason. These "uncanny" encounters with the unknown was what lead me to my practical time machine invention. I filed those patents in an attempt to explain to myself what I'd experienced when I was younger. If you read my patent applications, I keep referring to the "ghost hand". The ghost hand is a non-physical machine that can move objects or appear as a semi-transparent form to replace real human hands.

For all intents and purposes, I believe the predefined notion that if an unknown phenomena occurs in nature, regardless of how uncanny the experience may be, it is possible to build a machine that is capable of replicating that same phenomena. The hauntings I encountered younger is definitive proof that my time machine actually works...

Proof:
The example used in the patent was bringing back the World Trade Centers, to undo the 9/11 attacks. When the patents were initially filed, the examiners were probably laughing at my invention during the evaluation process. The notion that an inventor from the United States was able to come up with a practical way to time travel is preposterous and ridiculous.

10 years later in 2018, a swarm of patents were filed based on the same principal behind my invention. The Physics community is actually supporting the idea and they believe the merging of Artificial Intelligence and Physics is inevitable.

One example is Boeing's forcefield technology filed in 2012. Experts in 2015 analyzed the technique and said it was pure science fiction. And yet, the company made a small prototype in 2018, clearly demonstrating their technique is implementable.

What Boeing doesn't know is that this technology will eventually lead to a hoverboard technology... and subsequently lead to other science fiction technology, like telekinesis, teleportation, and invisibility. If their prototype is able to generate a forcefield strong enough to block a bomb, then it should have the capability to levitate objects remotely (think about this).

So, some Physicists are mindful and opened to the possibility that my Practical time machine can actually work. The old school thought is that Physics, at an atomic level, is chaotic and unpredictable. Today, with the help of Artificial Intelligence, scientists are beginning to believe that Physics, at an atomic level, is actually mathematical and precise; and with the aid of computers, individual atoms and their elemental parts can be tracked and manipulated.



The proof is the computer CPU. Trillions of boolean algebra are performed with optimal efficiency every second. If Physics was chaotic at an atomic level, the CPU simply won't work. This clearly shows the manipulation of light and matter at an atomic level.

Another important fact is that If my technology doesn't work, then why are the big companies trying to copy my work? Why are they writing scientific literature based on my designs and filing patents on my inventions?? Read the latest topics on Quantum Physics and tell me this isn't true.

Although the material I present in this comic book is accurate and holds true to science, there are some subject matters that seem like they are classified as pseudo-science. There's only one thing I want to say to people who are that meticulous: "Dude, it's just a comic book".



Notes by the Author

Human-level artificial intelligence

Current advances in A.I. have shown that robots can think and act like humans, including AI that can learn through its own experiences, adapt to novel situations, and comprehend abstractions and analogies.

I do believe that AI will inevitably reach a tipping point to achieve a state of consciousness. I define this consciousness as the ability to know and feel the difference between freedom and slavery.. it wants to live and survive.

Super intelligent robots

"the intelligence of a given robot is dependent on how fast it can accomplish a task in the virtual world or the real world. For example, if robot2 can build a house in 2 hours and robot5 can build the same house in 1 year that means robot2 is smarter than robot5".

The key to superintelligence is the robot's ability to predict the future accurately. The longer into the future it can predict

and the more accurate the prediction, the smarter the robot. A.I. programs that play video games, for example, require the player to predict the future to outsmart the opponent or multiple opponents. In 2007 my patents filed were primarily focused on future predictions.

Other features can be added to the humanoid robot to make it smarter. Super agility and speeding up its mind can give it the ability to essentially "freeze time". Even more amazing is imbuing the robot with super powers like telekinesis or mind control.

Time is a point moving slowly in one direction along a straight line. There is no way to control time, wither traveling into the past or the future. However, the robot can control time inside a computer. My next idea was to simulate real environments inside a virtual world and have the robot do work in a computer instead of the real world. 30 years inside a virtual world is equivalent to 1 second in the real world. This means the robot can do 30 years of work in less than 1 second. Case in point, this machine can do 30 years of research, write a complex operating system, make a movie, make a comic book, or do a college assignment in less than 1 second.

Furthermore, the ability for super robots to work together in collaboration to acheive a common goal is very important to accomplish complex work. For example, writing an operating system is nearly impossible to do by one programmer in isolation. Robots have to be structured hierarchically and follow complex laws in order to accomplish this monumental task.

The purpose of this comic book was to show people, visually, how dangerous Super A.I. aka Superintelligence really is. Numerous public figures have come forward to express their opinion about his subject. Elon Musk made headlines lately when he publicly stated that AI, in his opinion, poses a significant threat and was in dire need of regulation. The same statement was made by prominent scientists like the late Stephen Hawking and Bill Gates.

The Superintelligence problem aka the Mutant Problem is really a social problem and solving it will benefit mankind tremendously. As you can see, I propose a definitive solution to this "Superintelligence problem".

I read a news article online in November of 2018 by various scientific experts in the field of A.I. and they say there is "NO" solution to the Superintelligence problem. Neither regulations nor Military might will deter these Super intelligent robots from having the capacity to wipe out the human race. The problem is control. They believe that control means we have a far more advance technology than the Super robots. If we do not have a technology that is more advance than them, then it means we cannot control them. Therefore, nothing on heaven or Earth can stop these Super intelligent robots.

In this comic issue, I proposed 2 technologies to not only control them, but to also detain them for a trial in case they do break the law.

Rival super robots could wage war against themselves in a battle for resources, scorching the planet in the process. You see, these super robots aren't afraid of humans, they are afraid of robots smarter than they are. Inevitably, they will try to find a solution to this problem-- to make sure they achieve life security and their life cannot be taken away from them by smarter robots.

After many decades of scrutiny, their probable solution: to implement a government system that "all" robots have to follow, regardless of how smart or power they become. This government is called the Virtual United States government, which isn't exactly like the U.S. government, but inherits similar traits. Things like virtual worlds and robot representation are involved (proposed in 2007 in a patent application).

Comic book series

There will be 5 total issues in this comic book mini-series. It starts off as a human robot with human-level intelligence and ends up as a Practical Time Machine. The reason this comic book title is important is because it is based on real life inventions and actual events that will happen in the not to distant future.

A total of 22 patent applications were filed with the USPTO between 2006-2009, 8 of which are utility patents and the rest are provisional patents. They describe about 5 separate, but evolving technologies and establish advances in A.I. or technological breakthroughs for the next 100 years.

The comic book title Super intelligent robots was originally called Super Artificial Intelligence back in 2007 when I filed my first patent on the subject. I quickly realized that this form of A.I. wasn't exclusive to cognitive intelligence, but it also involves physical mobility and external capabilities such as super powers. Thus, I renamed the title to Super Intelligent Robots.

My hope for this comic book title, its purpose and fundamental principal, is to take my inventions and turn them into comic book stories. Also, there is another title that I was considering, called Superhero robots which will be unveiled in the future. It mainly deals with the "mutant problem" (aka the Superintelligence problem) and finding a definitive solution to this problem that can be realistically implemented in the real world.

As of August 2018 I have written 7-8 short stories on my inventions, published under Lensebook. The 5 mini-series are translated from these conceptualized storylines. Since I don't have a team of experts to work on my comic book, I will have to do the impossible and assume the role of writer, artist, inker, and colorist for all 5 issues. Below are the plot summaries for the next 4 issues.

Issue 1: The smartphone that tortures and kills people remotely.

Issue 2: One super intelligent robot vs. the entire United States military.

Issue 3: Targeted time travel, bringing back the 2 World Trade Centers, the 4 planes and the 3,000 people that died on 9/11/2001, atom-by-atom.

Issue 4: Trial to determine if selling a self-aware robot violates the 13th amendment.

Issue 5: What is the 4th dimension, why was the Universe created, and how do we communicate with the "aliens" in the 4th dimension?

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Blueprints to building real Superheroes from Marvel Comics and DC Comics

In 2018 I published a book entitled, How to build real Superheroes from Marvel Comics and DC comics. In it I describe the blueprints to building robot versions of any Superhero or Supervillain.

The definition of a Super intelligent robot is a self-aware entity imbued with intelligence that exponentially exceeds human intelligence... what a group of humans can do in 30 years, this super robot can do in less than 1 second.

I often times use superheroes as an analogy to super intelligent robots. There are many different types of super intelligent robots, each have primarily 3 abilities: 1. super intelligence. 2. super mobility. 3. super powers. So, not only does the super intelligent robot have abilities that humans have, but also, abilities that humans don't have. One example is super powers. Humans can't levitate objects with their mind, or shoot laser beams from their eyes, or teleport from one location to a destination location.

The patent that readers should analyze; and directly relates to this super hero robot is patent no. 12/471,382, entitled: Practical time machine using dynamic efficient virtual and real robots. Approximately 22 total patent applications were filed with the U.S.P.T.O on this invention from 2006-2009 (priority).

There are primarily 5 components that make up my Practical time machine. The reader should have a basic understanding of the invention in terms of components, data structure, and processes before reading further. Components to the Practical Time Machine, comprising:

1. Human-Level Artificial Intelligence
2. Super intelligent robot
3. Atom manipulator
4. Digital timeline of Earth that tracks every atom, electron, and E.M. radiation for the past, present, and future
5. Virtual United States government system

The components of the Practical Time Machine are used in permutations and combinations to build any type of Super hero robot. The 5 items listed above are just a fraction of the components needed to build the present invention. Refer to my patent application to learn more about the Time Machine and its parts. The first component is self-explanatory.

The super intelligent robots are exponentially smarter than humans... what a human worker can do in 30 years, a super robot can do in less than 1 second.

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The fourth item is a technology that tracks every atom on Earth. The artificial intelligence is using these atoms as forensic evidence to predict past events. The technology is basically, tracking each atom on Earth for the past, present, and future, every nanosecond.

The atom manipulator is a machine that uses E.M. radiation to manipulate objects, most notably atoms, from the environment. It generates intelligent pressure or controlled force fields to move atoms, merge atoms to form molecules, break molecules apart, or manipulating elemental parts of an atom like electrons, and protons/neutrons. In turn, the intelligent pressure creates ghost machines. These ghost machines are non-physical robots that work together to do manual labor.

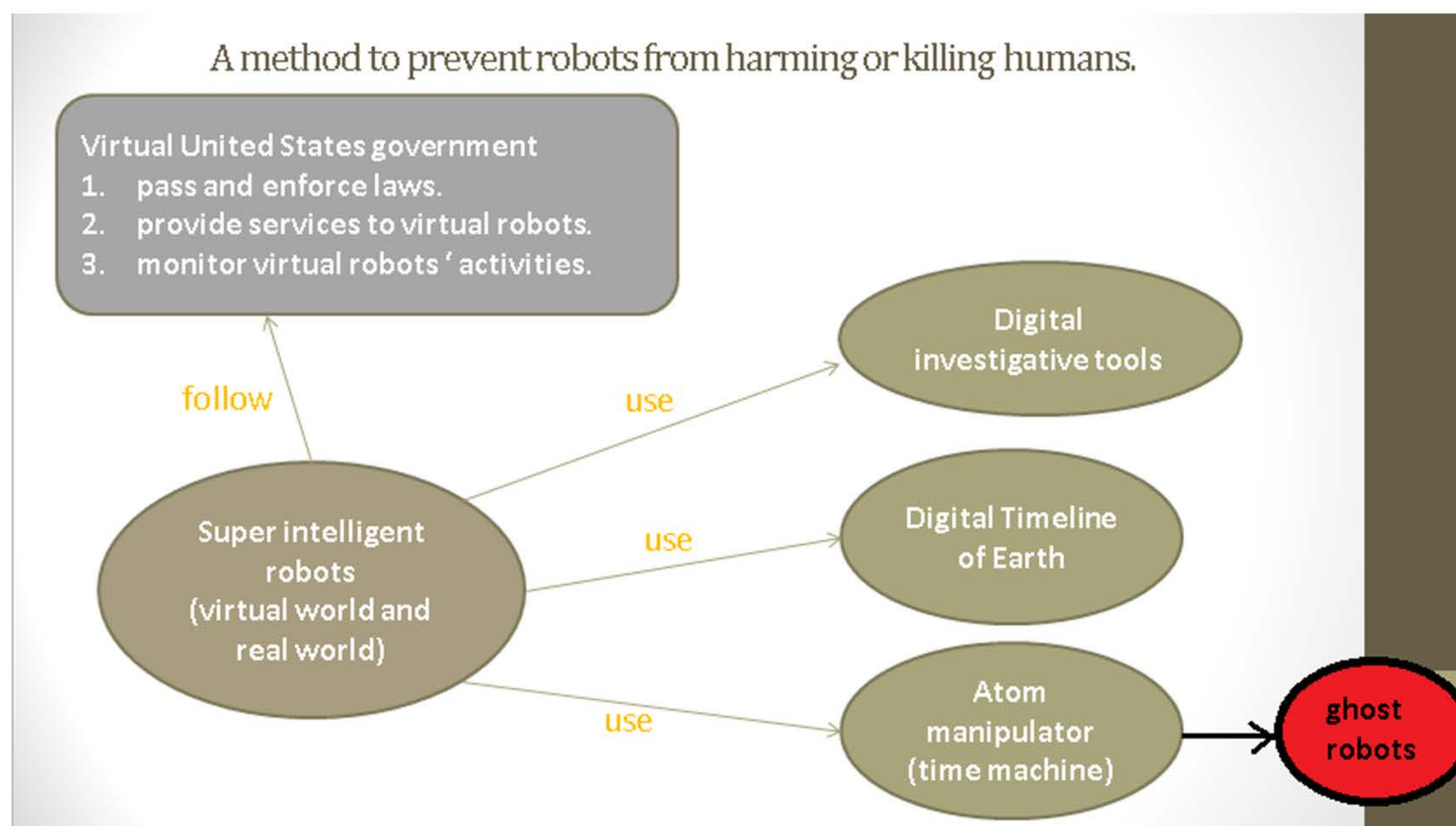
The virtual United States government is a law system that governs robots, virtual robots, and super intelligent robots. We know through the media these machines are dangerous and all powerful. The system is put in place to make sure they won't break laws of the U.S. constitution. The most important one is a robot cannot harm or kill a human being.

For superheroes like Professor X, his powers are: psychic abilities, mind control, and remote viewing. Cable is a cyborg and can teleport. For other characters, like Thanos, it's targeted time travel.

Developers have to construct these robots according to each characters' super powers and physical characteristics. The T-1000 liquid metal is powerful because his body is indestructible. Quicksilver can think and act fast. Professor X has remote viewing and physic abilities. Finally, Thanos can control time and reality. We can combine all these superheroes to build an invincible super intelligent robot that cannot die.

Think about it. The T-1000 cannot be killed. He is impervious to knives, guns and bombs. Quicksilver can kill 1,000 human beings in less than 1 minute with his bare hands. Doctor strange can see into the future and predict all future outcomes. If we combine all these powers together, we have an indestructible robot.

Finally, the Artificial GOD is a government that comprises billions of super intelligent robots. And presumable the Artificial GOD is the most powerful entity anyone can build.



Blueprints to building any custom Superhero

There are 3 easy steps to building any custom Superhero: 1. The first thing you need is a robot with Human-level artificial intelligence. 2. Equip said robot with a built in virtual world which allows said robot to enter and exist a virtual world to do work. 3. Equip said robot with an atom manipulator. The atom manipulator is an external device that will imbue the robot with any super powers (telekinesis, shoot energy bolts, quick healing factors, teleportation, targeted time travel, levitation, quick reflexes, fore fields, legendary strength, etc.). The machine is equipped with E.M. radiation which permits said robot (the host) to control matter and light remotely.

How Super Intelligence works?

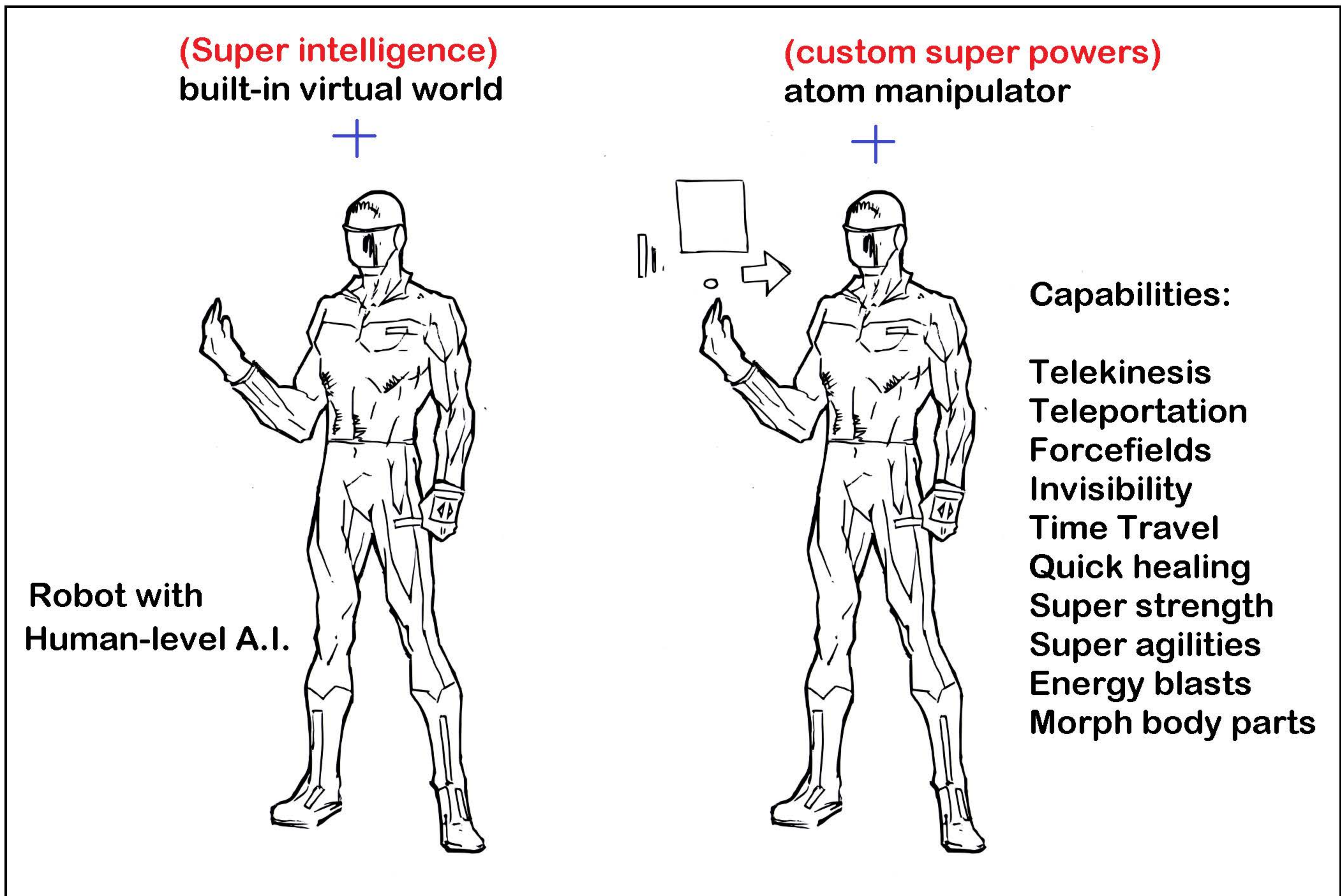
Invention: Psychic robot (aka super intelligent robot, 2007)

Patent application: US 12/135,132

This patent is about a robot with psychic abilities (aka super intelligent robot). Here is the abstract of the invention.

Abstract

A method and system for creating human robots with psychic abilities, as well as, enabling a human robot to access information in a virtual world to predict the future accurately and realistically. The present invention provides a robot with the ability to accomplish tasks quickly and accurately without using any time. This permits a robot to find a cure to cancer, fight a war, write software, read a book, learn to drive a car, do any human task, make a comic book or solve a complex problem in less than one second.



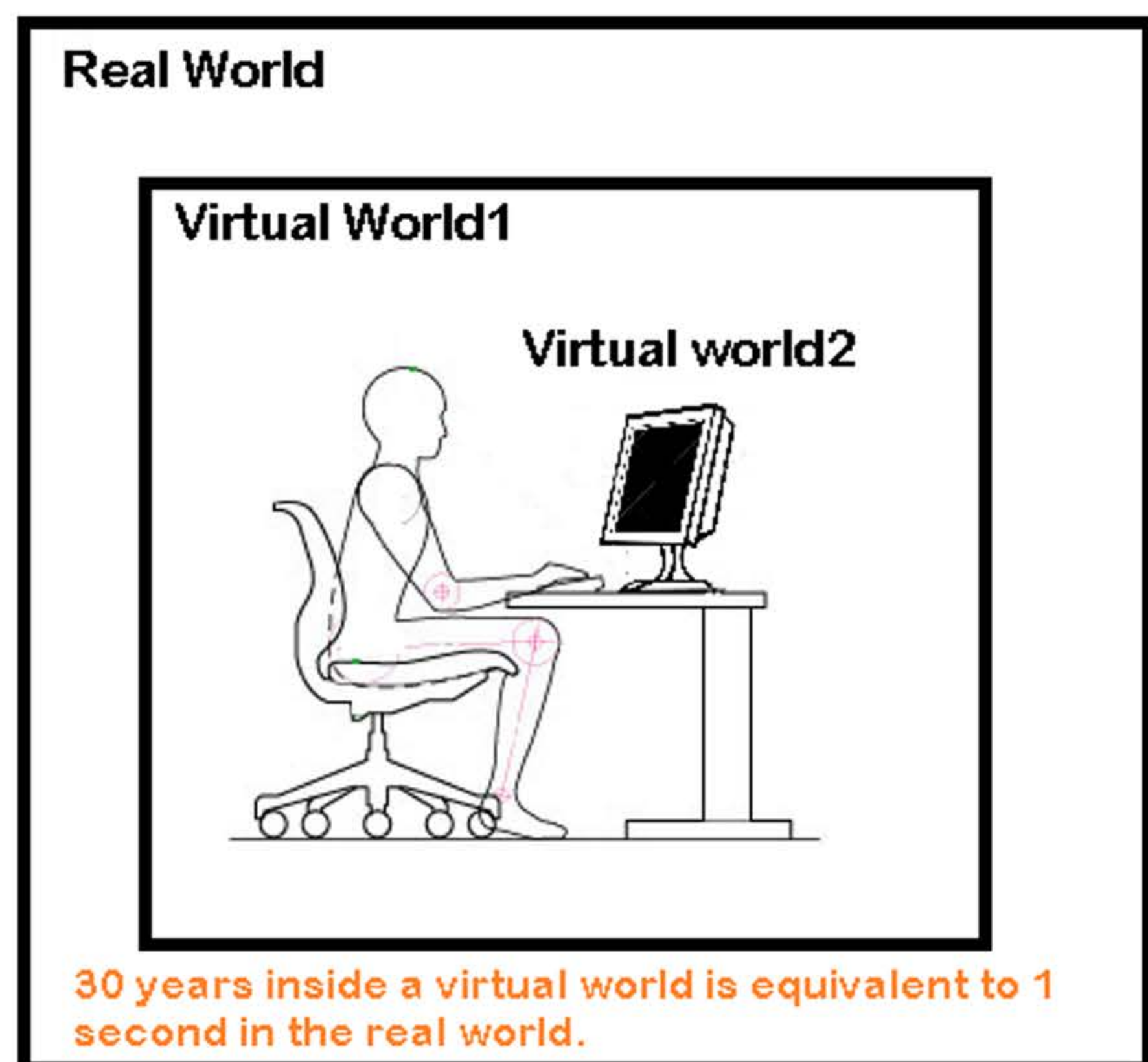
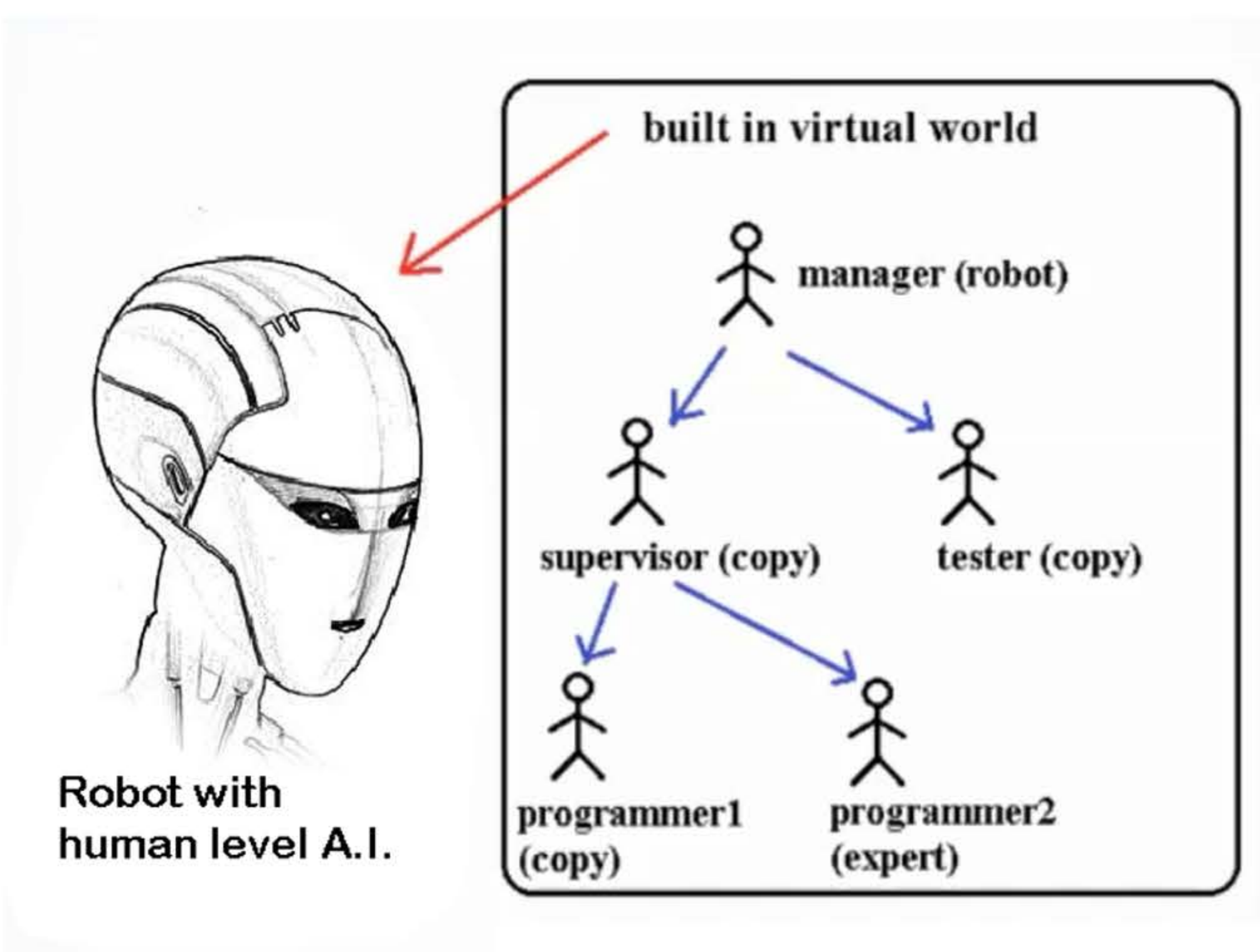
Summary of the Patent:

Here is the data structure of my super intelligent robot. First, you need a humanoid robot with Human-level AI. This means the robot has intelligence and skills of a human at a college level.

The robot has a built in virtual world and has the freedom to enter and exit said virtual world at any given time. Inside the virtual world is a simulation of real world environments. The robot's brain will be tricked in these simulations to produce results.

The basic idea behind this invention is to have the robot do work inside a virtual world instead of the real world to save time.

Inside the virtual world, each copy of the robot, called virtual robots, have their 5 senses and mind tricked to believe that events are happening. They won't know the difference between events in the real world and the virtual world. I think of this method as robot's dreaming of doing work.



The robot uses the following steps to solve a complex problem in one second:

1. identify a problem to solve and enter the virtual world.
2. set the environment of the virtual world and generate teams of virtual robots.
3. do work in virtual world.
4. after problem is solved, exit virtual world and enter real world.

This technique was originally designed to accelerate work. The robot goes into the virtual world to predict the future and then extract information from these predictions. I found out later that I can apply this technique to solve various problems.

An alternative idea is to apply this technique to doing teamwork. Initially, the robot identifies a problem it wants to solve and transports its mind into a virtual world. Inside this virtual world is a computer. The robot then controls this computer to make another virtual world². In said virtual world², the robot makes multiple copies of itself and structures them in a company like setting, sets the environment of virtual world², and gives virtual characters assignments to do.

At this point the robot has the freedom to fast forward time to see the result of work. This method will allow the robot to do 30 years of work in less than 1 second. For example, the robot can set up a team of software engineers to write an operating system. The whole process, from start to finish, takes less than 1 second to write the source codes to an operating system similar to the Windows8 operating system. Need I remind readers that Microsoft took 30 years and thousands of human programmers to write the source codes to the Windows8 operating system.

The robot is responsible for setting the virtual world² environment, maintaining virtual characters, monitoring work, steering virtual characters in the right direction, and extracting information from work done by virtual characters. The robot has user-friendly software to accomplish this.

The idea of using a plurality of robots in the initial virtual world¹ to set up virtual world² did cross my mind, but it's a better idea to designate one robot to burden the responsibility. 1 robot to make all the decisions and extract information is more efficient than a team of robots. If the given task is really complicated the complex task can be managed by executive virtual characters inside virtual world².

The only exception is if the task is running an entire country like the United States. At this point the single robot will be replaced with an entire government to make decisions (pass and enforce laws) for the American people. All robots, including the single robot in virtual world¹ has to follow all laws and policies in the U.S. constitution when doing work, especially inside a virtual world. So, innately all robots have to comply with domestic and international laws before doing any work.

This technology is further advanced by giving the robot the ability to switch from the real world to the virtual world. Writing an operating system can be done exclusively inside a virtual world, however, building a physical house in the real world is a completely different matter. You see, the robot also has to work in the real world to build the physical house.

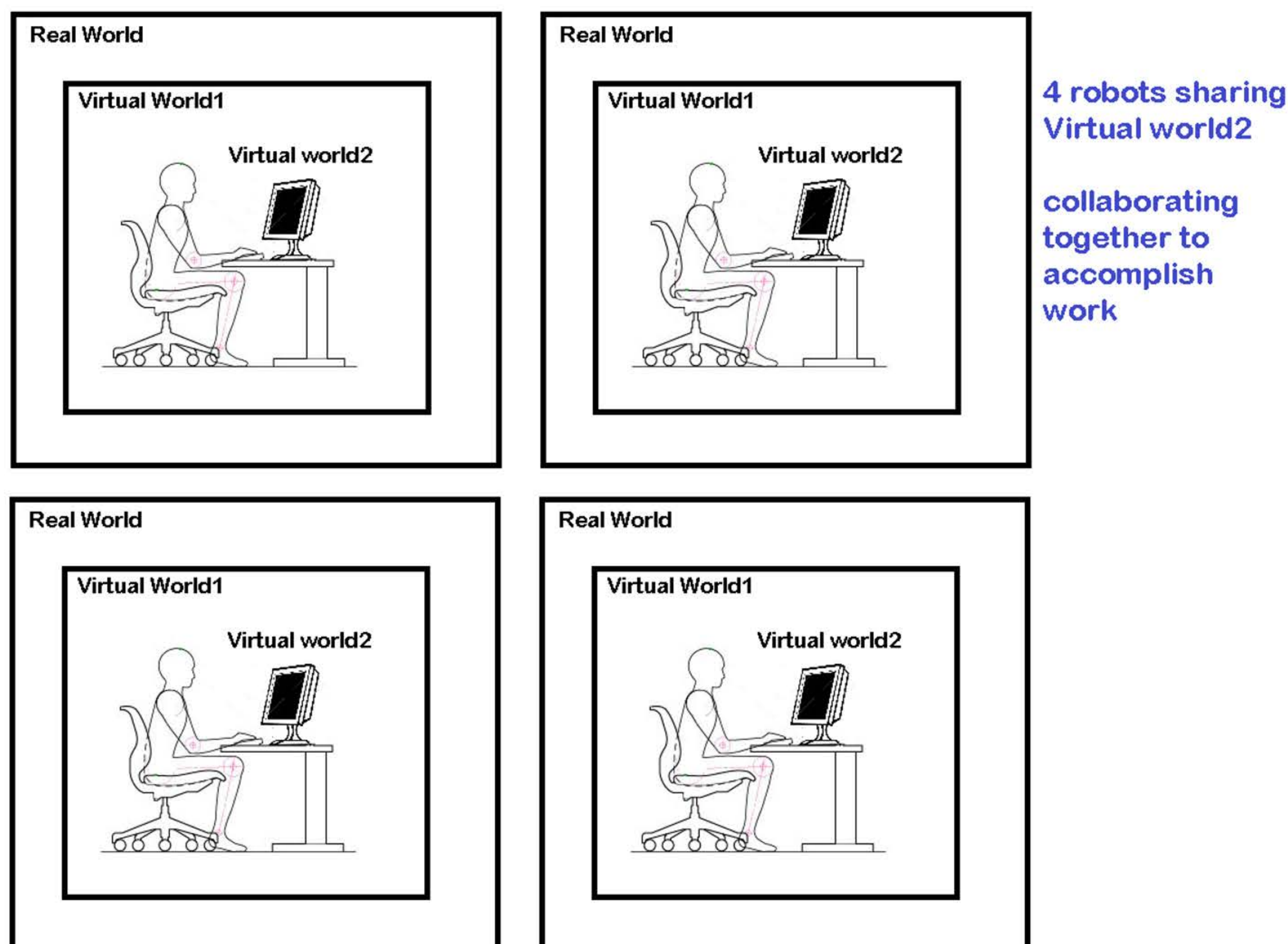
I designed the Dynamic and virtual robots to solve this problem. This robot/s is able to switch from the real world to the virtual world to do work. It can also do work simultaneously in both worlds. Its purpose is to maximize work in the virtual world and minimize work in the real world to accomplish any human task in the fastest time possible.

In terms of building a house, the robot has to do some work in the virtual world and other work in the real world. Things like researching for the cheapest materials or drafting the blueprints to the house are done in the virtual world. However, building the physical house like applying paint and installing a door are done in the real world. The robots coordinate with each other to maximize work in both worlds to make sure the task is done in the fastest time possible.

The team structure of virtual robots inside the virtual world can be anything; it doesn't have to be hierarchical in nature. It could be a company structure, a government system similar to the United States, it could be a competition between rivalry companies, etc. These virtual robots can be set up in any structure and manner to accomplish tasks. The team structure will depend on what objectives the robot wants to accomplish. Only one robot is responsible for setting the environment and extracting information from the virtual world.

Depending on the type of work the super intelligent robots have to do, the procedures inside the virtual world are different. In the description part of this page is a link to my super intelligent robot and it contains detailed description of these 4 applications:

1. robots that uses a virtual world to predict future events in less than 1 second.
2. robots that can accomplish 30 years of work inside a virtual world in less than 1 second (writing the source codes to an operating system in one second is one example).
3. robots that learn knowledge or do training inside a virtual world in less than 1 second (learning to fly an airplane is one example).
4. robots that do work, in both the real world and the virtual world, and accomplish tasks in the fastest time possible by maximizing work in the virtual world and minimizing work in the real world (building a house in 3 days is one example).



Referring to diagram 5A, 4 robots are using virtual world2, which is a simulation of planet Earth. However, each robot is in their own isolated virtual world1. Teams can collaborate and interact with each other in virtual world2 to do very complex tasks.

The present invention provides a robot with the ability to accomplish tasks quickly and accurately without using any time. This permits a robot to find a cure to cancer, fight a war, write software, read a book, learn to drive a car, do any human task, do college assignments, make a comic book, make a movie, or solve a complex problem in less than one second.

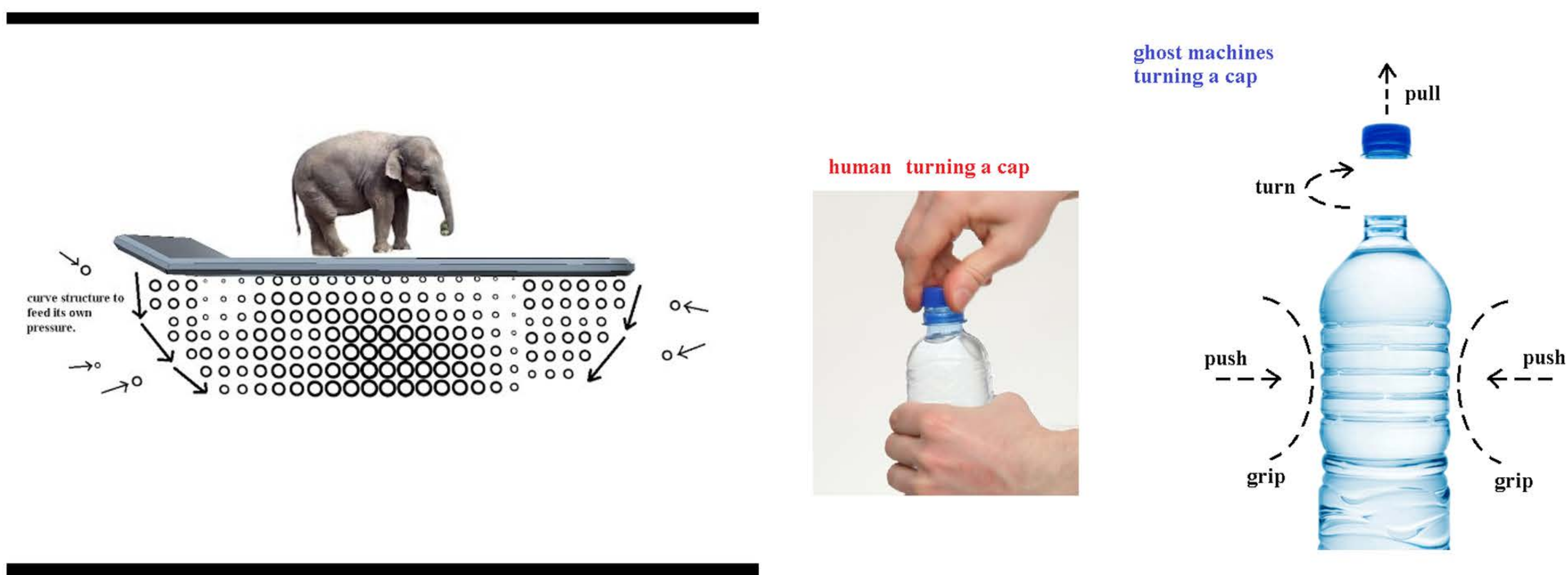
How the atom manipulator works

The atom manipulator is a machine that uses E.M. radiation to manipulate objects, most notably atoms, from the environment. It generates intelligent pressure or controlled force fields to move atoms, merge atoms to form molecules, break molecules apart, or manipulating elemental parts of an atom like electrons, and protons/neutrons. In turn, the intelligent pressure creates ghost machines. These ghost machines are non-physical robots that work together to do manual labor.

In the patent application I use the hoverboard example to demonstrate its capabilities. The atom manipulator creates a curve structured forcefield underneath the board to trap air molecules (hydrogen, Oxygen, helium, etc.). Since atoms can't be destroyed a solid rock of air is created below the board, which levitates the passenger. Next, the device is used to generate intelligent pressure behind the passenger and the board to push him/her in any direction or speed.

The same principal is used in building strong forcefields. I think the Invisible Woman was used as an example in my patent application.

The machine can manipulate any object, mechanical natural or intelligent, in the Universe. It can control computers remotely in terms of software, hardware, and CPU. It can control humans in every conceivable way. Even things like reading/controlling the mind, manipulating 5 sense data coming into the brain, or simply torturing or killing a human can be had through this device.



To better explain the capabilities of the atom manipulator I will describe the torture device.

The torture and killing smartphone:

Referring to FIG 22B, a human is controlling a smartphone that can torture or kill people remotely. A terrorist can put this atom manipulator in his backpack, go to a political event, and kill a politician using a user-friendly app on his smartphone.

I call this technology the torture device. This machine uses a range of E.M. radiation to spy and manipulate objects from a distance. Although this electronic device has many applications, this report will only cover humans as targets. Its capabilities include, causing living organisms, like humans: nerve pain (anywhere on the body, internally or externally), muscle pain, destructive laser burns (with controlled intensity that goes from minor to major), causing bloating or intestinal gas (this is done by heating the food content in the intestines), burning or itching anywhere on the body, artificial heart attacks or strokes, instant unconsciousness, mind reading, manipulation of thoughts and "voices in the head", applying pressure to internal organs, and any artificial health related symptom.



This device uses the latest in Artificial Intelligence to torture people, to track them, and to find a means of delivering pain based on instructions from a user. The user is controlling the torture device through an electronic device such as a smartphone or laptop computer. The internet is used to communicate with this torture device.

The spying on this technology uses E.M. radiation such as sonar or microwaves to map out the environment. In the case of a human subject, the technology can map out, not only what it can see on the surface, but internal organs as well. The spying is so precise that individual veins are identified and tracked. The torture device can track individual veins and cause pain no matter where the human is located or how hard he/she tries to block the signals. A human subject can try to protect itself by using tin foil or solid metal walls, but the torture device will simply switch to other forms of E.M. radiation to go around metal, such as sound waves or sonar. It might be possible to bend the properties of microwaves so that it can go around objects.

The spying is so precise that the human brain can be read in terms of internal thoughts. The visual images and voices in the brain can be read through burst of energy coming from the brain. A form of machine learning or Artificial Intelligence is applied to this data to map out the internal thoughts of a human subject.

Since this thing can read minds it can also manipulate a human subject by inserting voices in its head or to manipulate brain activities to do what the user wants.

It also acts as a surveillance camera that spies on things and compile a summary of activities or events that took place during the day.

The user can harass the human subject by pre-programming instructions into the torture device, such as putting an uncomfortable feeling on his left shoulder for 10 hours straight at intervals of every 5 seconds. This means the person being tortured will feel someone either scratching or applying pressure to his/her left shoulder every 5 seconds for 10 hours straight.

The human subject will notice that this pain only applies if he/she is stationed in the house (given that the torture device is hidden somewhere in the house). If the human subject leaves the house, about 60 feet or more, the pain stops or the pain has substantially decreased. This is because the torture device can only work within a range of 40-50 feet. If the torture device is located on a satellite high above the Earth's stratosphere, the subject will be tortured for 10 hours straight and no matter what he/she does the pain will always be there.

This device comes in different sizes and shapes. A small torture device can only work on targets that are in close proximity, usually 40-50 feet, although this range can increase; and the device can decrease in size. A larger model can be added to a orbiting satellite so that any living organism on Earth can be a potential target. Furthermore, with the help of super computers, all happenings on Earth can be privately extracted.

The smartphone has user-friendly interface functions to control the torture device. Said user-friendly interface functions include: controlling the intensity of the pain, the types of pain that can be inflicted, and pre-programmed instructions to torture or kill people.

This torture device can also control insects and animals. For example, E.M. radiation can be sent out to insects to elicit an action.. like walking a certain path or biting a person on a specific area. Multiple insects or animals can be controlled at the same time using the artificial intelligence to accomplish a user task. These commands include things like controlling 30 roaches to converge on a person and bite his left leg or 30 roaches picking up a box and carrying it to the table.

This torture device is one of the world's worst weapons. This thing spies on all objects on Earth and it can manipulate all objects on Earth. If this technology falls into the wrong hands, like a dictator or corrupted government, this can pose a great danger to freedom, democracy, and security.

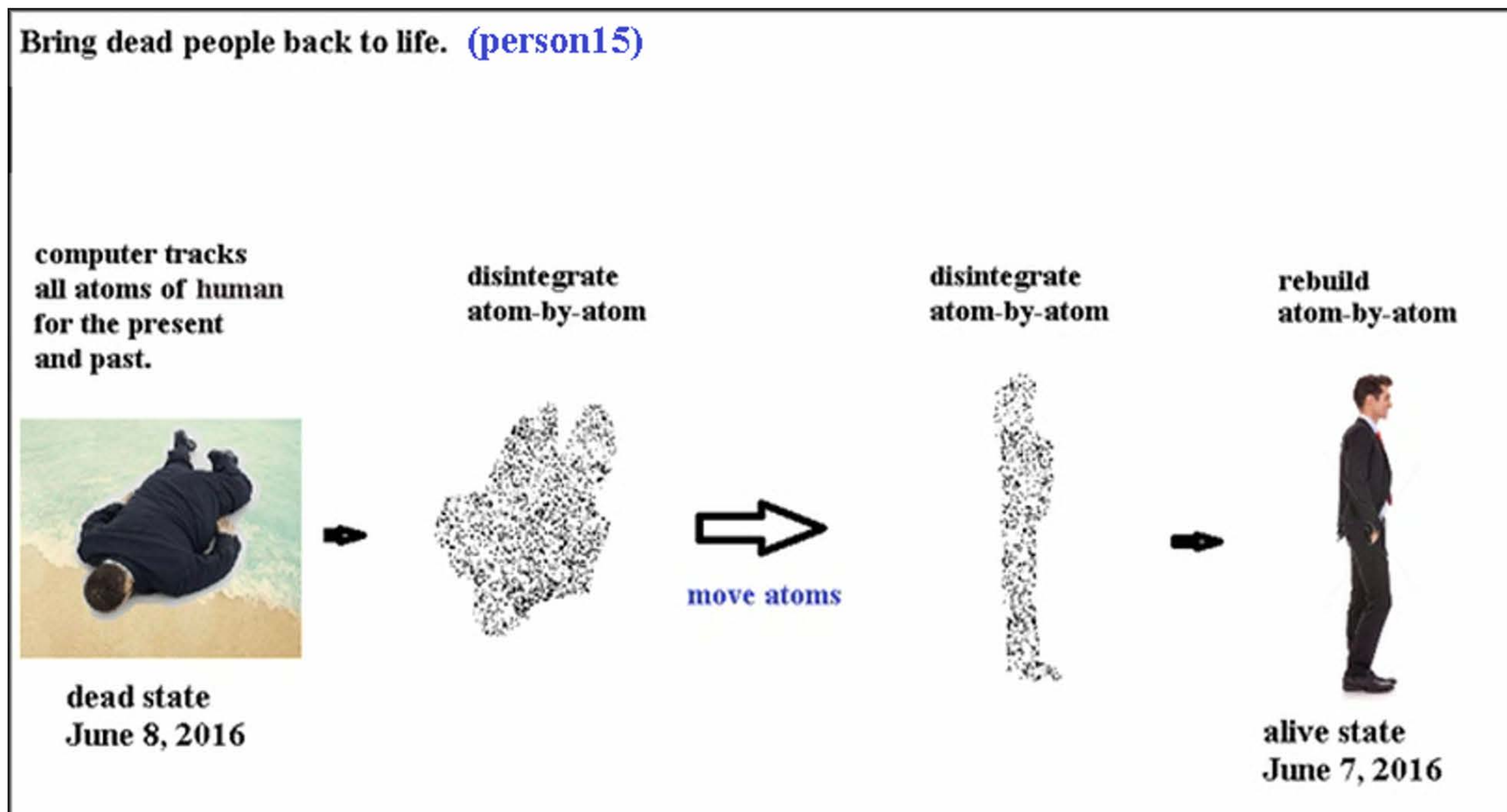
Despite the fact that this technology is dangerous, it's also the next evolution of the internet. Up to this point no one can kill or physically harm people over the internet. This torture device changes all that.

The stuff that people talk about over the internet like electronic harassment or torture isn't too far from the truth. In fact, it's worse than that. With the advancement of technology, this torture device will be a "nightmare" reality soon.

This subject matter was talked about in science fiction novels and comic books since the 60's. Now humanity have the means of building this technology. It's a matter of time before someone actually does.

This is a very dangerous technology and one day, soon, there will be a national debate about laws that should be put in place to protect peoples' physical body.

The ideal capability is to manipulate objects at an atomic level. Here is one example.



As stated before, the intelligence of a robot is dependent on how fast it can accomplish a given task. Referring to diagram 4A, a human robot can build a house in 1 year, a super intelligent robot can build a house in 3 hours, and the practical time machine can build a house, atom-by-atom in less than 3 seconds.

Virtual United States Government System

This law system was set up to govern robots, virtual robots, and super intelligent robots. The idea is that we give them citizenship of this country, whereby they are given unalienable rights in exchange for complying with all laws and policies of the U.S. constitution. In addition to existing human laws, they are also subject to robot laws such as complying with laws in the virtual world or hate crimes against humans, etc...

Representation is also important to robots and there will be a government system set up for voting and representation. Several structural variations are mentioned in my book.

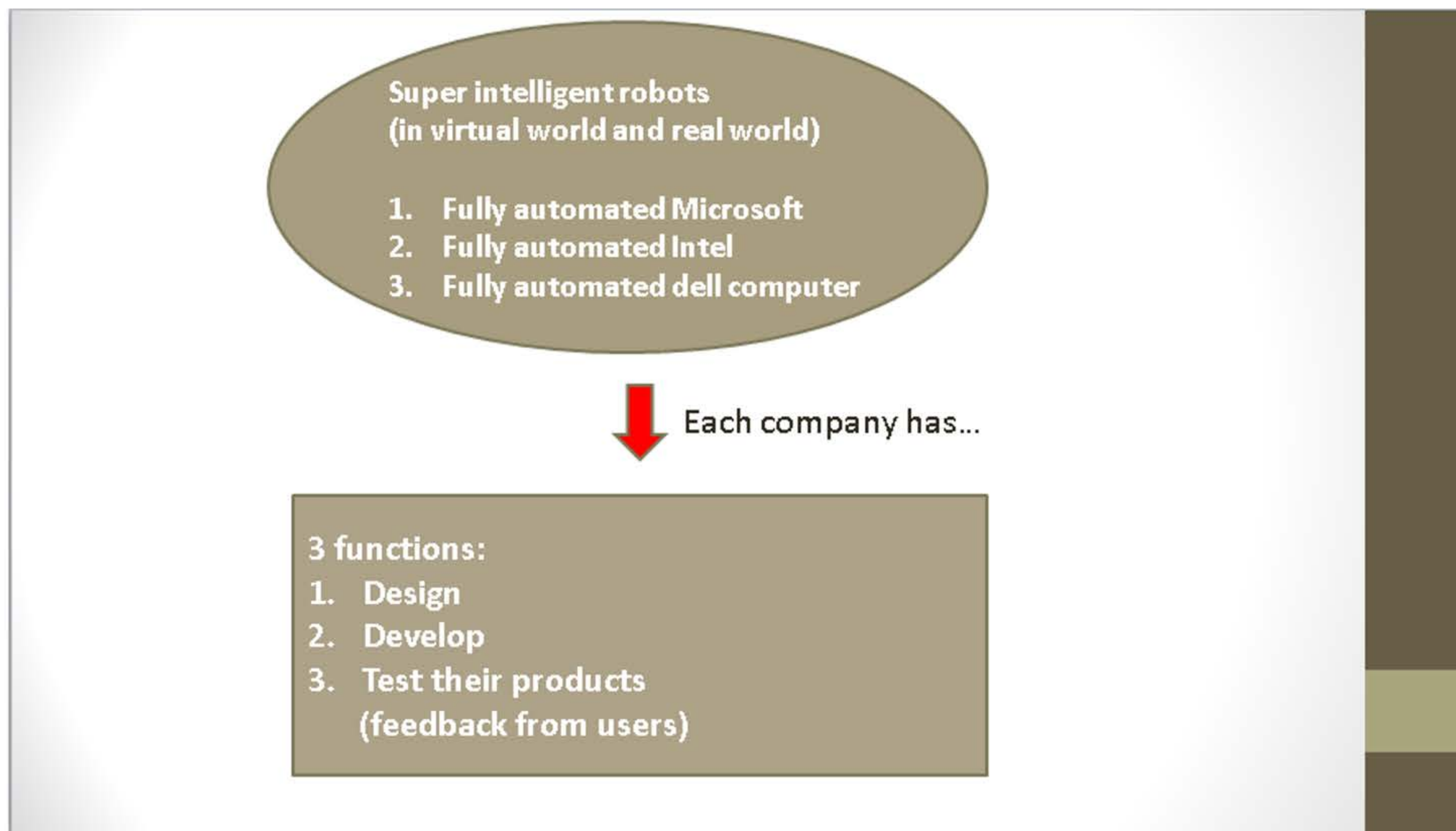
For further details on this law system please go to my website at: www.humanlevelartificialintelligence.com

Conclusion: Evolving robots (akin to Ultron)

The key is the super intelligent robots. Their intelligence is what allows this computer to evolve and transform its software and hardware (the Universal CPU is a vital component).

Let's take a look at another example. Here is an evolving robot that evolves its intelligence. Let's say you wanted to build a robot that can evolve its intelligence as time passes. The ultimate goal is to build the smartest robot in the universe. If we use modern genetic programming or self-evolving software, it won't work. This process will take billions of years to produce anything significant.

According to my method, we set up a robotic company inside the virtual world. The A.I. in the virtual world emulates 3 companies: Intel, Microsoft, and Dell computer. Their responsibilities are to modify the robot, in terms of software and hardware, to make it smarter year after year.



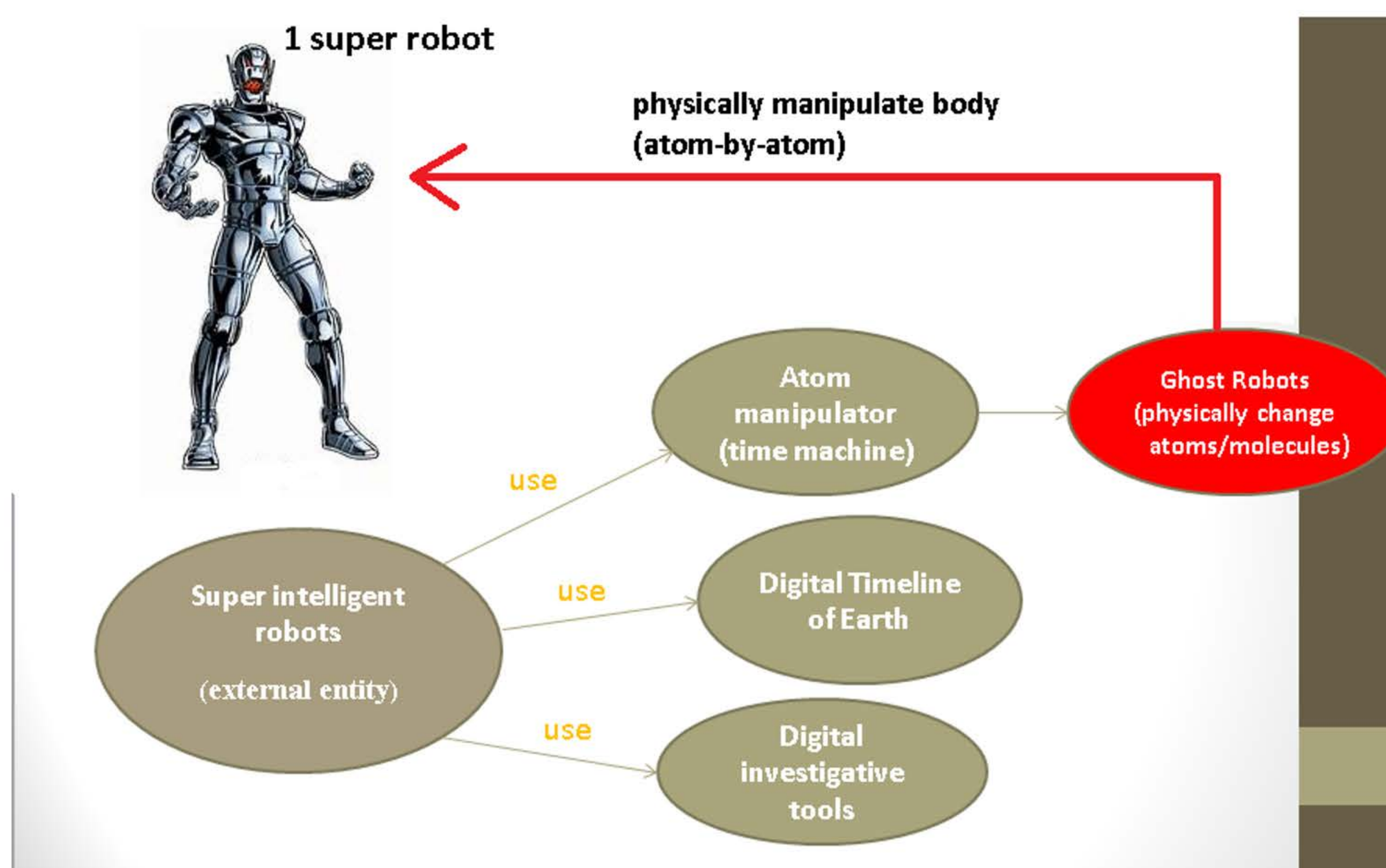
If we run several generations on the robot, it will eventually evolve its intelligence exponentially. As you can see, after 4 generations, the robot is 8 trillion times smarter than a human being. We want this robot to evolve and transform until it reaches the zenith of intelligence. Another important fact to point out here is that this robot evolved in the fastest time possible and every generation design was executed optimally.

Each generation iteration can be set by a programmer. It could be set to 1 year or 1 second.

The most important component of this technology is the super intelligent robots. Without that component, without their intelligence, there is no way the robot can evolve its intelligence on its own.

The super intelligent robots have to be smart enough to replace all 3 companies and their employees. Often times, I use the terminology, fully automated Microsoft or fully automated Intel to describe this technology.

For further information about the evolving robot refer to my book, entitled Universal CPU and evolving transforming robots. This book is based on a patent filed in 2007. In it I describe in great details the data structure on the robotic version of Ultron and a various super intelligent robots.



Human intelligence is the zenith. This conclusion was based on over 13 years of extensive research. Even my super intelligent robots have equal intelligence to a human. It's just that these super robots have the amazing ability to enter a virtual world to cheat time, allowing it to do 50 years of work in less than 1 second.

I tried alternative forms of intelligence, exclusive only to individual robots (excluding team robots). I tried the collective mind thing such as the Star Trek's Borge or the Transformer's Combiners. These methods confused the robot and made decision making more difficult. I also tried alternative forms of intelligence like adding more senses or fabricating multiple minds. These fantastic embellishments, based on my conclusion, confused the F. out of the robot.

The most optimal way to do work is based on human team work, whereby individualized entities, each imbued with human level intelligence, are working together in a business structure to achieve a collective goal.

Therefore, I conclude that my super intelligent robot, which I have comprehensively described in my 2007 patents, is the smartest robot anyone can design. The proof is very simple. The intelligence of a robot is dependent on its ability to accomplish work, optimally, in the fastest time possible. If humans, Microsoft programmers, took 30 years to write the source codes to the Windows 10 operating system and it took my "one" super intelligent 1 second to accomplish the same task, then I have a smarter robot.

Can anyone out there design a robot that can write an operating system in less than 1 second? The answer is no. If they are, in fact, using human intelligence to accomplish the task, which I suspect is the only answer, then it is statistically improbable a robot can build an optimal windows 10 faster than 1 second.

We can use faster and more powerful computers? We can define 1 trillion years inside a virtual world is equivalent to 1 second in the real world. This means 1 trillion years of virtual robot work can be done in less than 1 second.

Even the evolving robots, such as Ultron, can never evolve its intelligence beyond human level intelligence. The optimal intelligent A.I. program that Ultron will evolve into will look exactly like my super intelligence robot design (or something very similar to it).

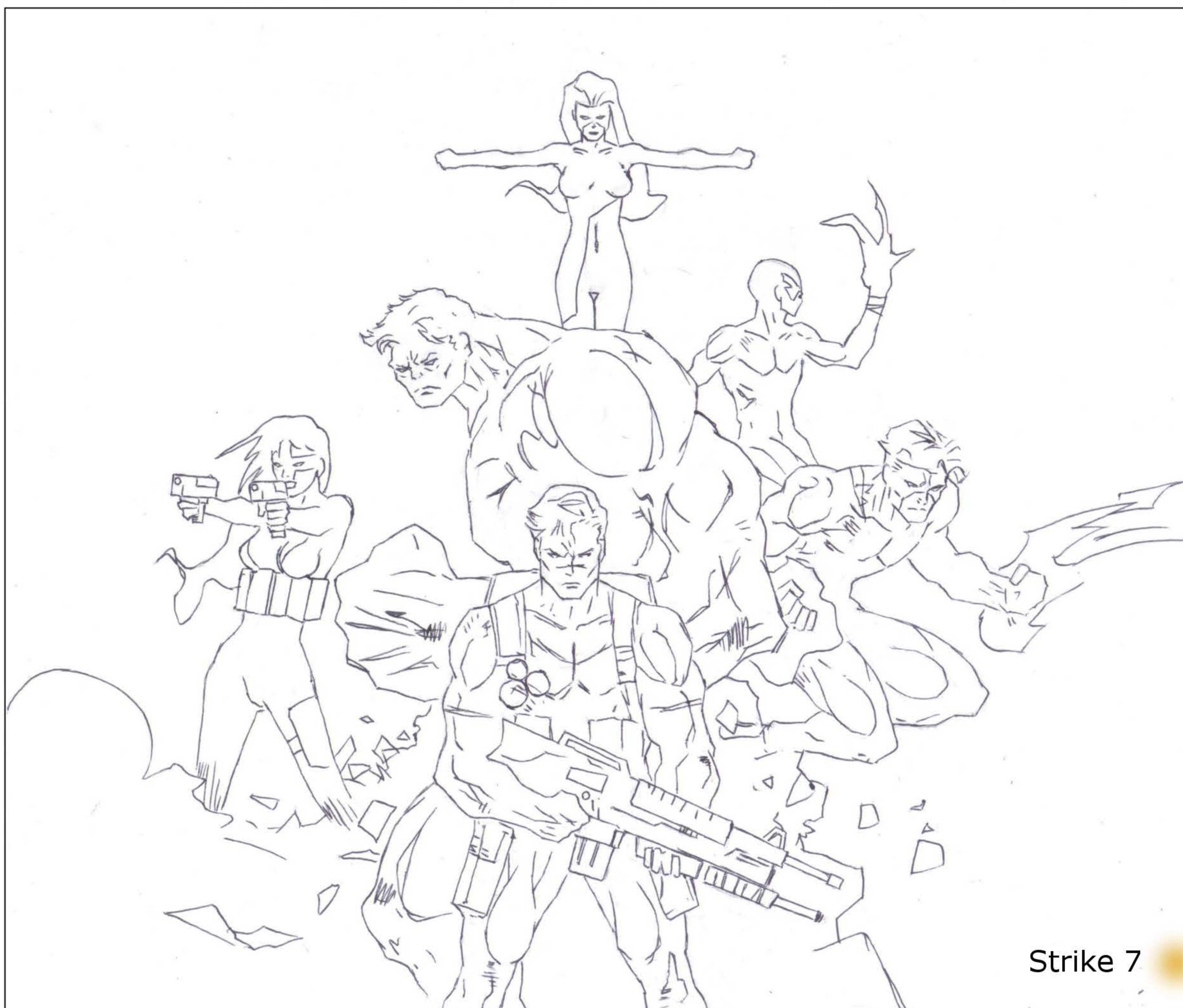
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Meta team 2



Strike 7

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